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Campus Automation

Joe Neville – Aruba Consulting System Engineer - @joeneville_

Agenda

- Network Automation What is it and why is it?
- •Aruba, Python and APIs
- Fingers crossed (demo time)
- Start Small Building an ecosystem



DISCLAIMER

You don't need to know any of this stuff* ArubaOS-Switch & CX = full CLI

*But you'll be glad that you do



IPv6 in the Campus

"It will never happen!"



The v4 Island?





IPv6 in the Campus





Campus Automation

"It will never happen!"

- Network Engineers use CLI & SNMP.
- They are not programmers!
- Heard it all before with SDN.





The advent of electrification, and automatic lamp changers...led to the phasing out of non-automated lighthouses

The Campus CLI Island?





Automation in the Campus





Network Automation – Define our terms

Static

- Static / manual configuration
- Primarily using CLI
- Large majority of campus customers use these practises.

Automation

- Combine multiple processes into workflows.
- Tasks can pass through multiple phases without manual intervention.
- Programmatic. "If this is true, do that"



Network Automation – Define our terms

Automation

- Most networks already use an automated process for IP address assignment (DHCP)
- Lots of others use Zero Touch Provisioning.
- ZTP uses a process flow to get a switch up and running with minimal intervention from NetOps.
- We're now exploring other process flows, at different stages of device lifecycle (e.g. day to day ops / MACs)



So what's wrong with CLI?

- Humanly readable
 - Slow & cumbersome (forcing a machine to speak English)
- Slow
 - Interacting via CLI, even if scripted, is slow (SSH in, input commands, parse output)
- Response is unstructured
- Networks getting bigger (IoT)
- Customer looking for new ways to automate (like they did with servers)



Network Automation

So CLI is dead?



- No despite some clickbait out there, CLI is a tool in the toolbox and a very valuable one.
- CLI is the tool for humans.
- But we want to speed-up and lessen human interaction
- It is time for some new tools
- Like what....



• Application Programming Interface:

"a set of functions and procedures that allow the creation of applications which access the features or data of an operating system, application, or other service."

- google dictionary

• Modern approach: REST API = Representational state transfer

- Stateless call and response method to interact with an OS, application and now networking devices
- Popular: fridges, youtube, ArubaOS-Switches and ArubaOS-CX have REST APIs.





REST concept will be familiar to most:

- Based on HTTP methods to perform an action on a device:GET, POST, PUT, DELETE
- Fire HTTP at a device, get a response. No open channel between Sender and Receiver hence stateless
- show command = HTTP GET to URI
- New config = POST, amend config = PUT
- Delete is DELETE!



- Data is returned as JavaScript Object Notation structured data
- THIS IS KEY
- We can quickly mine the data we need





- Without an API previous scripting (PERL)
- Slow, log in, issue CLI command, log out....THEN





- Without an API previous scripting (PERL)
- Slow, log in, issue CLI command, log out....THEN
- CLI OUTPUT = semi-structured (whitespace, column headers) to make it readable to humans = superfluous information
- Must be parsed to get the salient data = work / regex
- API structured data makes our lives easier

sw1#	sh vlan				
VLAN	Name	Status	Reason	Туре	Interfaces
1 2 3 4 5	DEFAULT_VLAN_1 VLAN_2 VLAN_3 VOICE VIDEO	down up up up up	no_member_forwarding	default default default default default	1/1/2 1/1/5 1/1/6 1/1/7 1/1/8





Cue this response:



- Sure, but SNMP...
- Complex, specialized and vendor-specific.
- Reality: CLI & SNMP hasn't got us where we want to be – lots of manual changes



REST API != SNMP / CLI

- Not only faster and quicker to mine data
- REST API not a networking specific feature. They are on all your home automation kit and fave social media sites
- Barrier to entry much lower technical types in all areas of IT touch them / kids out of college can hack on them





ArubaOS-CX

Auto-generated from database 100% day one

8400











ArubaOS-Switch

Started in 16.02 Now on v4 as rollout continues









- Use code to build REST API calls and handle the JSON
- Python is a good candidate language



Why Python?



- Popular lots of examples online and tutorials
- Widely supported default on linux distros, easy Wins install
- Third-party library support especially 'requests' i.e. someone has already written the code we need
- Quite readable...dare I say fun?





1. Login – send HTTP POST to https://<ipaddr>/rest/v1/login







- 1. Login send HTTP POST to https://<ipaddr>/rest/v1/login
- 2. Response from CX







- 1. Login send HTTP POST to https://<ipaddr>/rest/v1/login
- 2. Response from CX
- 3. Get VLAN table







1. Login – send HTTP POST to https://<ipaddr>/rest/v1/login

clv4_in_status':

iamp block ports':

forcedfastleave_ports': [], forward_ports': [], router port time expiry': {

eason': 'no_member_port',

prward ports':

bsystems': ['/rest/v1/system/subsystems/system/base']

mp_tx_v2_group_specific_query_counter': 0, mp_tx_v3_group_specific_query_counter': 0}, unknown_status': {}, ic_group_count': {'igmp_exclude_mode': 0, 'igmp_include_mode': 0},

: '/rest/v1/system/replication_groups/5ad50a0f-0fd5-47dd-81b8-f40b4e107e6d'

- 2. Response from CX
- 3. Get VLAN table
- 4. JSON returned







That's a lot of info...but it is structured!



- 5. Extract required info from Python dictionary (key-value pair)
- 6. Consume (print, if/else logic)
- 7. Logout





Hang on! How do we know the URLs?



- ArubaOS-Switch Schema document
- ArubaOS-CX Swagger UI











 API call operations (login, get x, configure y) lend themselves to python functions.









• API call operations (login, get x, configure y) lend themselves to python functions.

Task	Skills required
Build python script from functions	Networking, basic python
Write python function to send call and mine JSON	Intermediate python
Use swagger to get HTTP URI	Networking, Swagger XP



Python Functions



- Software = collaboration (no one writes from scratch)
- Git clone / copy&paste from Github
- Aruba are building an ecosystem switchingbot





Network Automation Timeline

• Steps towards automating a network





First rule of Fight Club Network Automation:

"Start small"

My experience when mentioning Network Automation Dreams of fully-orchestrated, self-healing, self-aware networks.



First rule of Fight Club Network Automation:

"Start small"

- Better to go for small, repetitive tasks the take up NetOps time
- Start with info-only.
- Harvest and process data from network.
- Use the existing processes of network engineers. AKA scraps of paper and post-its stuck to screen.
- Create workflows, automate.

















- Do more with less planned downtime / staff
- Less human-error = less unplanned downtime
- Manage the explosion of networked devices (IoT).
- Save money...of course.





Network automation final thoughts:

- Customer driven
- **Don't panic** start of a long journey
- API is key this unlocks new potential



Network automation final thoughts:



Message to any colleagues in networking without coding skills: Don't waste any more thought on whether to learn python. Just start.

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Thank You!