

airheads

TECH TALK *LIVE*

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Aruba Product Wireless Diagnostics

- Focus on Roaming and Throughput

Aruba Product Wireless Diagnostics

Focus on Roaming and Throughput

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EMEA Engineering Resolution Team (ERT)
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Content

Critical Principles

Basic Diagnostics

Aruba Product Diagnostics

Roaming Symptoms

Throughput Symptoms

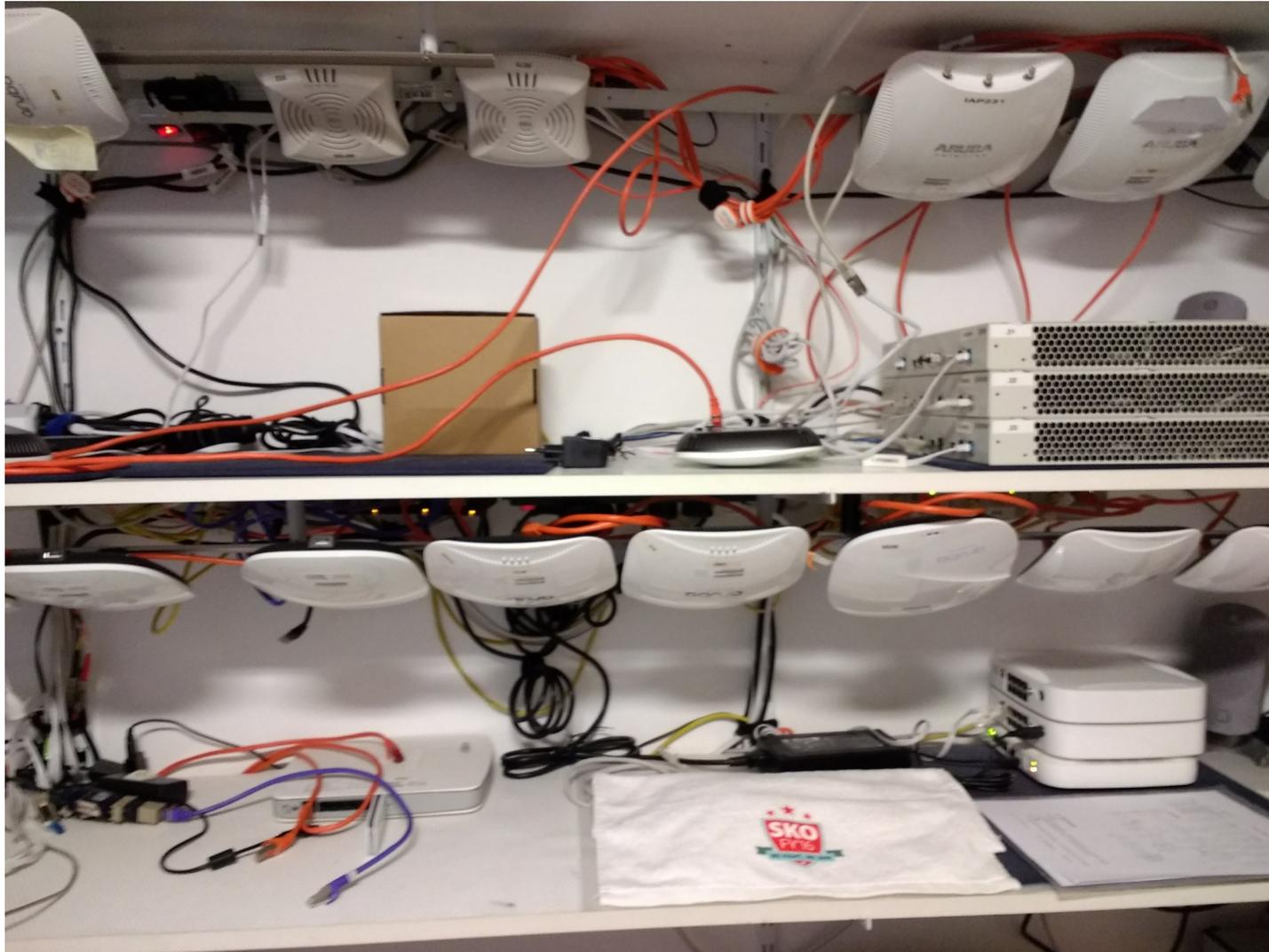
Critical Principles

Fact and Realities

Critical Principles

“it’s just like Ethernet, without the wire”

Critical Principles – Perspective and Reality



- “If it’s wireless, how come there are so many cables?”
- Wireless is replacing a low-variable cable
- with a high-variable medium:
 - People
 - Obstacles
 - Air (free space)
- 802.11 is not simple...

Critical Principles

Because the casual user cannot see, touch or otherwise perceive 802.11, mythology contradicts reality:

Mythology: (definition)

“a popular belief or assumption that has grown up around someone or something”

“Her Internet is faster than mine!”

“If it’s wireless, how hard can it be not to install the wires?”

“The network is making the clients roam badly !”

“My old, outdated client should work better with a new 802.11ac network !”

“Modern 802.11 clients are built to roam perfectly in all possible environments”

“But it worked with the old network !”

Prepare to defeat mythology with facts

Critical Principles

“To be prepared is half the victory”

Miguel De Cervantes

“In preparing for battle I have always found that plans are useless, but planning is indispensable. “

Dwight D. Eisenhower

“If you fail to plan, you are planning to fail!”

Benjamin Franklin & Others

Are we properly prepared to retrieve files from a controller ?
Guide the customer toward meaningful acceptance testing ?

Critical Principles - Summary

802.11 brings mobility, but at the cost of complexity

802.11 is not Ethernet (but we can apply the same visualization in some cases)

STA are responsible for at least 50% of the equation

Prepare well to visualize the Facts efficiently

Basic Diagnostics

Review of Diagnostic Methodology

Basic Diagnostics

Visualizing the Failure Path

Basic Diagnostics

- “Identification of a condition, disease, disorder, or problem by systematic analysis of the background or history, examination of the signs or symptoms, evaluation of the research or test results, and investigation of the assumed or probable causes”
- Principles of Diagnostics (review)
 - What changed ?
 - Key isolating/critical questions
 - Types of Data
 - Establish shortest failure path (cut the circuit in half)
 - Isolate horizontally and vertically

Recall school courses on troubleshooting and problem solving theory – what have you applied and found useful in practice ?

Basic Diagnostics

– Critical/Isolating Questioning

- What breaks ? How can we visualize the symptom ? (ICMP echo ?)
- When did the problem start ? What changed at or near that time ?
- WIFI and wired ?
- 5Ghz and 2.4Ghz ?
- Specific client device type ? (upgrade drivers !!!)
- Specific AP or Physical Area ?
- Stationary or Roaming ?
- Is the AP stable ? (ARM channel changes, noise floor ?)
- Are the symptoms reproducible at will ?
- Duration and frequency of occurrence ?

Basic Diagnostics

– Types of Data

Live Data – Obtained during the event/symptom – only depicts current situation

– Historical Data – Obtained after the event – depicts data before, during and after event (?)

– Static Data – Facts that do not change irrespective of symptoms (controller HW, SW version)

– Dynamic Data – Facts that change dependent on symptoms (ICMP fails, voice call breaks)

– Multi-Dimensional Data – Facts that are most meaningful when correlated with other facts

- 802.11 client with **high drop rates**, even better is to know if **SNR** is low at the **time**
- Client disconnections **correlated with authentication failures**
- WIFI client frame loss **when there is no frame loss on the wired path**

Basic Diagnostics – One possible Visualization Model

– Visualizing the failure path

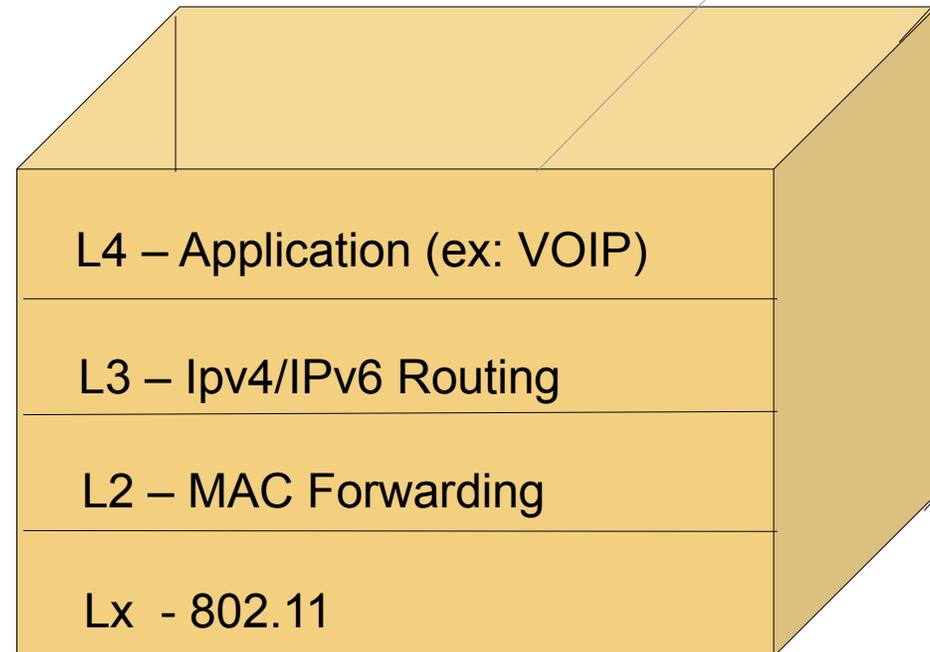
- Horizontal – the logical/Physical path
- Vertical – OSI 7 Layer stack (until further notice)

ICMP echo ?

ARP/Routing Tables?

FDB/Bridge Table ?

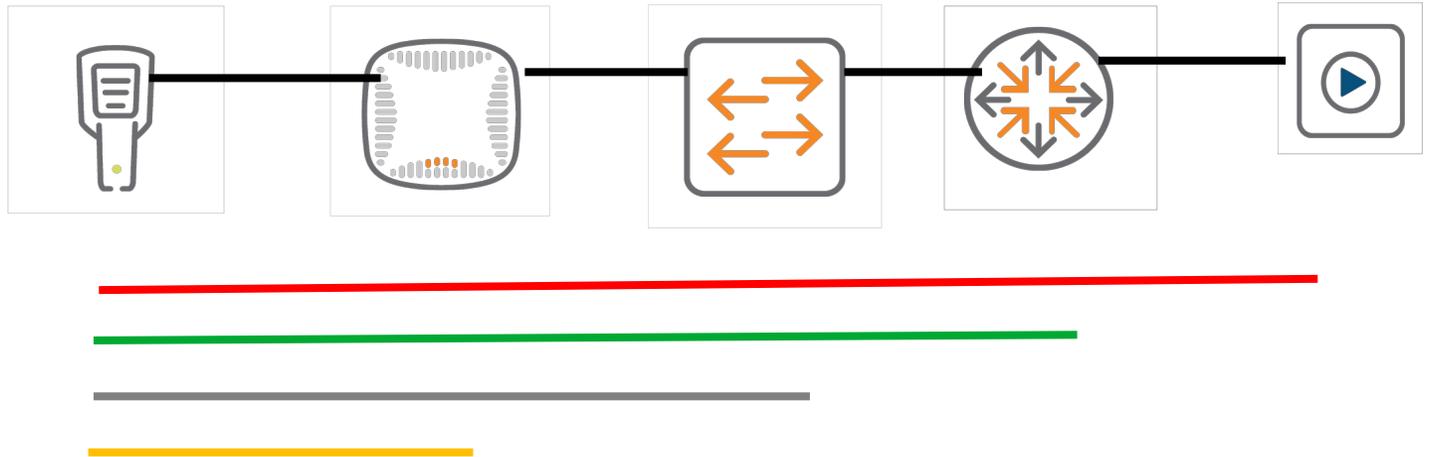
Association/Station Tables



Basic Diagnostics

– Visualizing the failure path

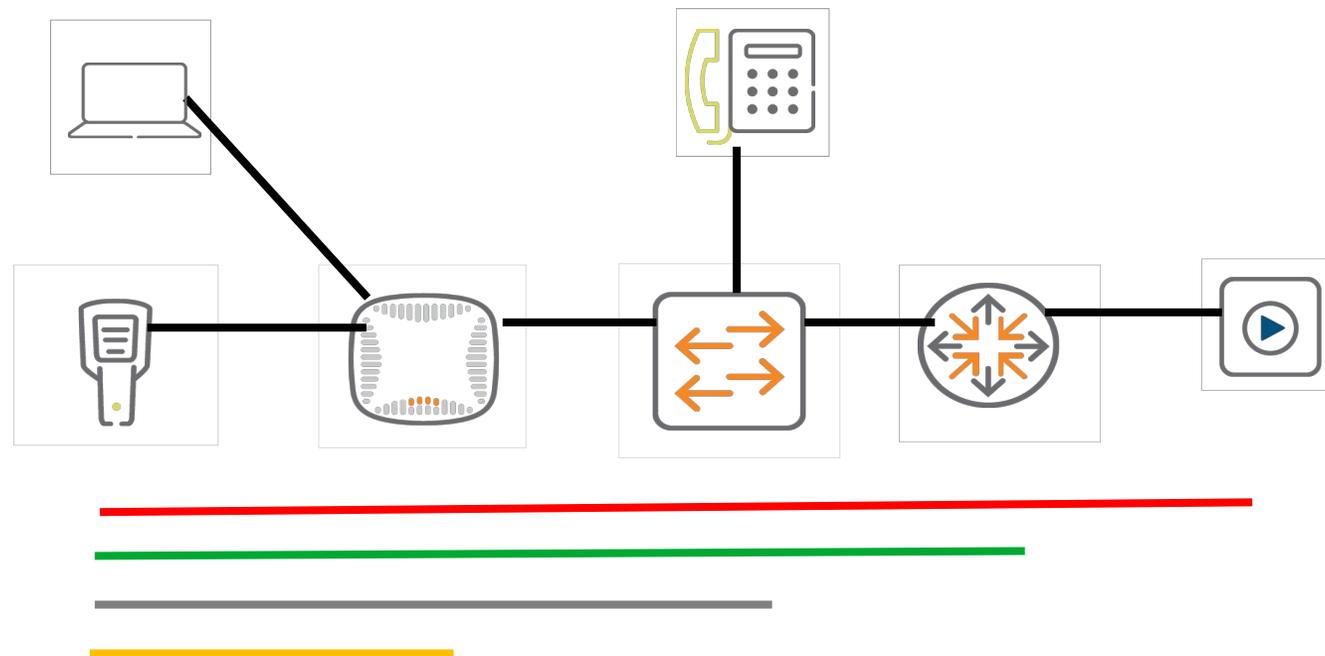
- 802.11 from AP to Controller
- Tunnel mode - Encryption from client to controller
- L2 to Router
- L3 beyond Router
- L4 on top



Basic Diagnostics

– Visualizing/simplifying the failure path - „cut the circuit in half“

- Replacement Methods
- Injection Methods
- Reproduction Methods



Basic Diagnostics - Summary

Visualize
Reality
Prepare
Types of Data

Visualize the network/symptoms vertically and horizontally

Isolating Questions

Reduce to shortest Failure Path

Utilize replacement/injection/reproduction methods

Aruba Product Diagnostics

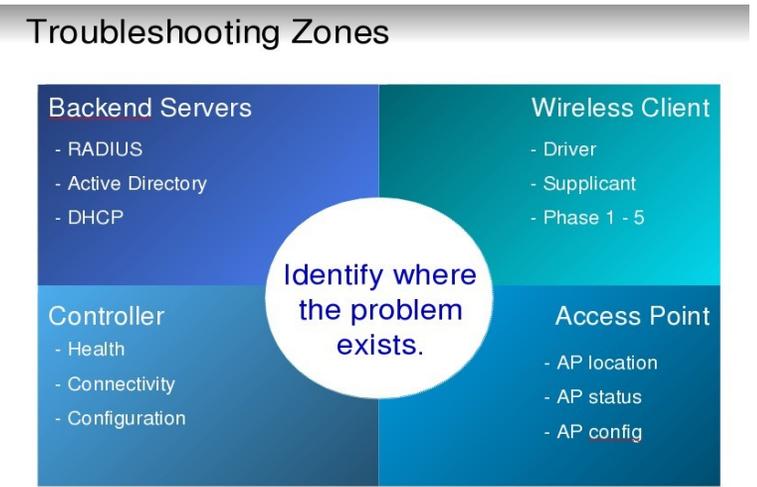
What can the equipment tell us ?

Aruba Product Diagnostics

How We Visualize

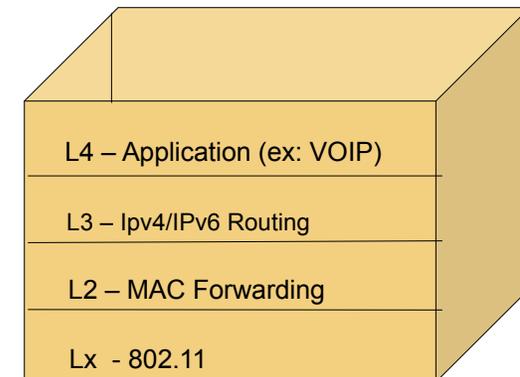
Aruba Product Diagnostics

- Sources of Data – Monitoring Systems – Airwave – Central – IMC – start at the top, wider view
- Controller/Virtual Controller
 - Dashboard Data – short term history
 - MM/MD/Controller tech-support Bundle (tar logs tech-support)
 - datapath/controlpane packet-capture
 - AP Tech-support
 - AP Spectrum data/replays
 - AP Packet capture
- Apply thinking to data gathered:
 - Does the data visualize the symptom ?
 - Actual or historical Data ?
 - Multi-dimensional/dependent Data ?



Aruba Product Diagnostics

Layer 4	Application	show airgroup	show ucc client	show ucc call cdr
		show datapath sess	show datapath dpi	
Layer 3	IPv4,IPv6,	show ip int	show ip route	show arp*
	Routing	show datapath route		
Layer 2	L2, FDB, STP	show datapath bwm	show datapath debug dma	show spann
	VLANS	show datapath bridge	show trunk	
Layer 1	Physical	show port	show switches	show cpu details
		show mem	show interface	



Aruba Product Diagnostics – Command Lists

Prepare CLI „script“ command lists for a given symptom

An example used for client disconnect/roaming symptoms:

```
show tech-support user <mac> <filename>
```

```
show ap association | inc <client mac>  
show ap association client <client mac>
```

```
show ap remote debug mgmt- client <client mac>  
show ap debug client-table ap-name <apname. | inc <client mac>  
show ap debug client-stats <client mac>
```

```
show ap client trail client <client mac>  
Show auth mac <client mac>
```

```
show user-table verbose | inc <client mac>
```

Aruba Product Diagnostics – Command Lists

An example used for controller overload conditions:

```
show datapath frame 10
```

```
show datapath bwm
```

```
show firewall | inc Rate
```

```
show datapath cp-bwm
```

```
show cpuload current
```

```
show datapath message-queue
```

```
show datapath utilization
```

Aruba Product Diagnostics

- Remote Sessions - Add Aruba support to your „Virtual support team“
- Majority of sessions show improvement potential
- Better success noted when Local resources take ownership and leadership of remote session
- Require a plan in advance, be prepared - some actions require preparation/permissions
 - Port mirror
 - Packet Capture & related Sniffer PCs
 - Client reproduction - Client logging enabled
 - SSH/HTTPS controller connection – temporary passwords ?
 - File Download from network devices, upload to Aruba/HPE

Narrate/Summarize steps – define further actions

Coffee Breaks

Gather helpful data when engaging Aruba/HPE Support

- Minimal data that should be gathered to help report a problem for quick resolution
 - Answers to the critical/isolating questions
 - Controller tech-support (tar logs tech-support)
 - AP tech-support (Example AP - before/After diffs are helpful)
 - user tech-support (basic client info)
- Augmenting or focused data
 - Airwave RF and Client health report for the specified problem report
 - Relative syslog messages
 - AP remote packet capture if it is a reproducible connectivity problem
 - Network Diagrams or Drawings depicting failure path

Aruba Product Diagnostics - Summary

Utilize central Monitoring information sources – Airwave, IMC, syslog/trap servers

Gather basic operational information, augment with focused data

Use Remote access efficiently

Establish realistic and usable problem reporting process

Make Aruba Support part of the solution team

Visualize Reality
Prepare
Types of Data

Vertical and Horizontal
Isolating questions
Reduce path

Roaming Symptoms

“The AP tells my smartphone to be stupid”

Roaming Symptoms

Multiple Moving Parts/Multi-dimensional

Roaming Defined

802.11 STA moves from one BSSID within the ESSID to another BSSID

Time between last ACKd data frame over BSSID_1 and the 1st ACKd data frame over BSSID_2

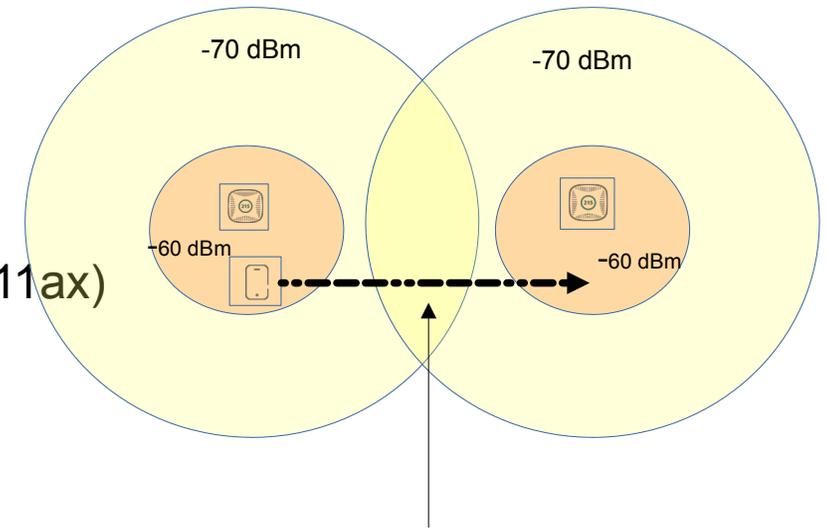
Could be considered when data is sent and received from upstream network

- Authentication adds delay - 10-600ms (worst-case - full RADIUS exchange)
- DHCP may play a role
- Network Learning L2 and L3 may play a role

- VOIP will suffer if any roam produces frame loss or delay > 150ms
- Difficult to guarantee that at least one frame will not be seriously delayed/lost between
- BSSID_1 and BSSID_2 - if using ICMP to measure, the simple test is maximum 1 frame lost

When to Roam?

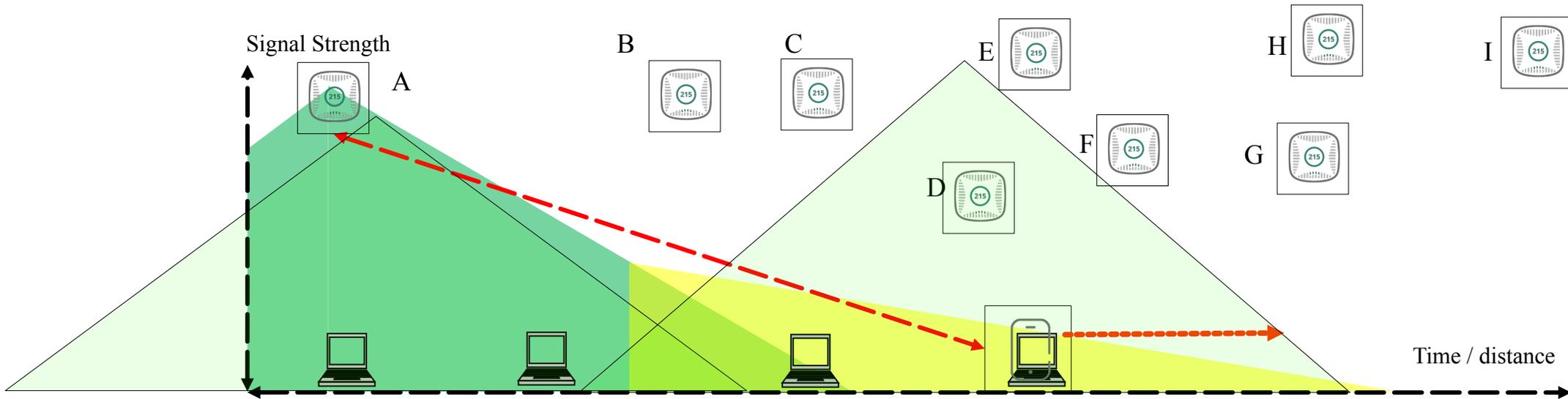
- What is the desired mobile device roaming behavior?
- The STA is solely responsible for the ultimate roaming decision (11ac/11ax)
- No standard clearly identifies or mandates roaming behavior
- Clients choose to roam based on all, some, or none of the following:
 - Current AP signal strength
 - Passive Probe listening methods
 - Active Probe Request methods
 - Channel noise, interference, utilization levels, Retries, Data Rates, Bit Error Rate
 - Signal strength of neighboring AP
 - Other unknown conditions decided upon by the client driver



Roaming Factors

- Probing Threshold - the earlier this happens, the better the roaming results
- Roaming Threshold - the earlier this happens, the better the roaming results
- Delta (hysteresis) - Received signal difference between better APs
- Scan time - Client needs sufficient time to find best APs
- Scan Interval - regular passive scans ? on demand ?
- Potential AP table space/sorting
- Hidden SSID
- DFS Channels - Must hear before active probing on DFS channel
- Number of Channels - takes longer to probe all possible Aps
- Scan patterns, static channel plans

When to Roam?



SNR=15, RSSI= -75dBm, Retry Rate <15%, Drop Rate < 10%

But what if the client doesn't send probe requests or authentication requests until -75dBm ?
Applications are already likely suffering degradation

Causes of poor Roaming Behavior

Old wireless NIC drivers (outdated regulatory DB, poor roaming algorithm)

Non-default wireless NIC configuration (i.e. roaming aggressiveness / power-save)

Non-default OS configuration (i.e. power save mode)

Incorrect Controller/AP configuration

- AP transmit power is too high
- All 802.11 data rates enabled
- Protocols or features enabled that many devices don't support
- Too Many strong signals – client never hits roaming threshold
- Sub-optimal AP mounting
 - vertical stacking in multi-floor building
 - Antenna orientation
 - Poor placement choice - obstacles

Roaming Goals & Objectives

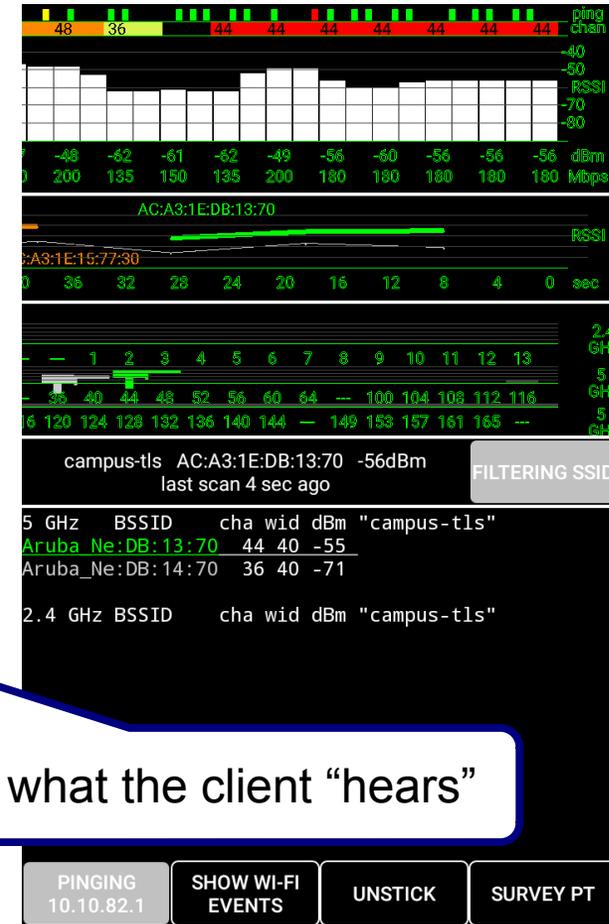
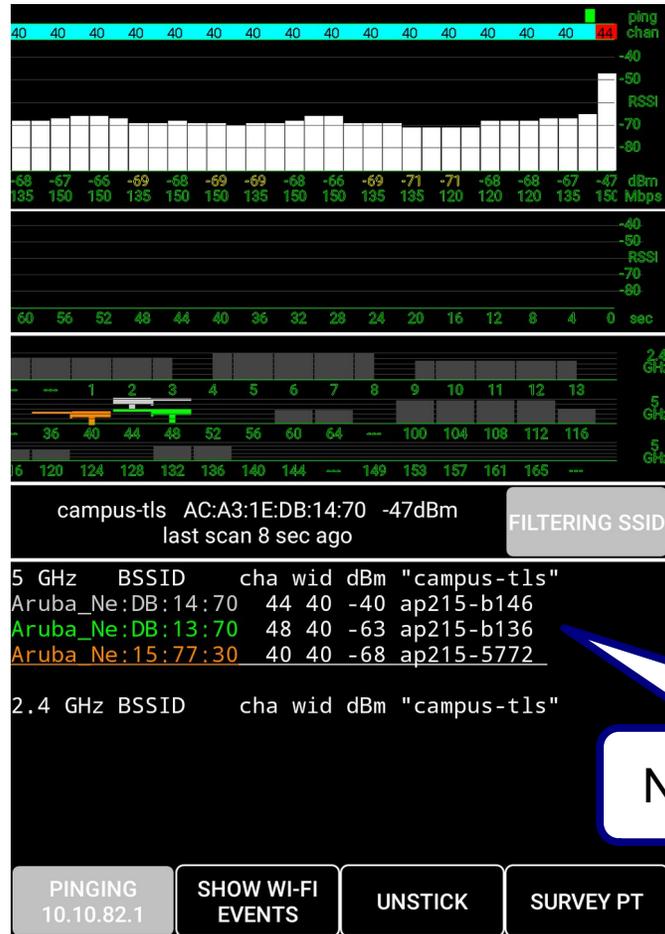
- Provide Best Possible Roaming experience – consider weakest client/sensitive applications
- Latency One-way Delay <50ms
- Round Trip Delay < 100 ms between STA and STA
- Jitter < 50ms (some documents state < 10ms)
- Packet Loss < 1% (5% can be tolerable in some networks)
- Consecutive lost packets < 3

- Provide clean RF field for STA to roam before service degradation occurs
- Primary and secondary coverage
- Add improvements through 802.11k, 802.11r

Visualizing Roaming

- Visualize Horizontal – simplify the path – avoid wandering around the coverage zone
 - Visualize from client and DS perspective
 - Most roaming issues can be demonstrated with 2 APs and 20m
- Visualize Vertical – 802.11, Auth, L2, L3 – Multi-dimensional Data
- Visualize effect of symptoms – ICMP echo ?
- Logs and user-debug show the events, but not what happens between events
 - Start with the events
 - Proceed to what happens between

Visualizing Roaming – on the ground



Visualizing Roaming

- Always examine the connection from the perspective of the client and the AP/controller
- Begin categorization with the client in a stationary position
- Controlled roaming tests examining both sides of the connection
- Remain aware of data types – live and historical, static and multi-dimensional

Controller Commands

```
Show ap association client-mac <client mac>  
Show ap debug client-table ap-name <apname> | inc <client mac>  
Show ap debug client-stats <client mac>  
Show ap remote debug mgmt  
Show auth  
Show ap client trail <client mac>  
Show ap virtual-beacon-report client-mac <client mac>  
  Show user-table verbose
```

IAP Commands (note : some commands function only on the IAP where the client is actually connected)

```
Show ap association  
Show ap debug client-table  
Show ap debug client-stats  
Show ap debug radio-stats radio X  
Show ap debug mgmt  
Show client table  
Show ap client trail
```

Detailed View of Wireless Device's 802.11 Connection Status-CLI

(MC-LOCAL-1) #show ap debug client-table ap-name f0:5c:19:c0:bf:ba

Client Table

MAC Tx_Timestamp	ESSID Rx_Timestamp	BSSID Rx_Timestamp	Assoc_State MFP Status (C,R)	HT_State MFP Status (C,R)	AID Idle time	PS_State Client health (C/R)	UAPSD Client health (C/R)	Tx_Pkts	Rx_Pkts	PS_Qlen	Tx_Retries	Tx_Rate	Rx_Rate	Last_ACK_SNR	Last_Rx_SNR	TX_Chains	
a4:84:31:fb:e3:66 11:14:36 2017 (0,0)	k-tele (0,0)	f0:5c:19:8b:fb:b1 1 86/85	Associated	WQSS	0x1	Power-save	(0,0,0,0,N/A,0)	2152	14478	0	290	72	72	33	34	3[0x7]	Wed Mar 1 11:14:35 2017 Wed Mar 1

Client Table

MAC Tx_Timestamp	ESSID Rx_Timestamp	BSSID Rx_Timestamp	Assoc_State MFP Status (C,R)	HT_State MFP Status (C,R)	AID Idle time	PS_State Client health (C/R)	UAPSD Client health (C/R)	Tx_Pkts	Rx_Pkts	PS_Qlen	Tx_Retries	Tx_Rate	Rx_Rate	Last_ACK_SNR	Last_Rx_SNR	TX_Chains	
a4:84:31:fb:e3:66 11:14:36 2017 (0,0)	k-tele (0,0)	f0:5c:19:8b:fb:b1 1 86/85	Associated	WQSS	0x1	Power-save	(0,0,0,0,N/A,0)	2152	14478	0	290	72	72	33	34	3[0x7]	Wed Mar 1 11:14:35 2017 Wed Mar 1

a4:84:31:fb:e3:66 11:14:37 2017 (0,0)	k-tele (0,0)	f0:5c:19:8b:fb:b1 0 86/85	Associated	WQSS	0x1	Awake	(0,0,0,0,N/A,0)	2154	14490	0	290	72	43	19	22	3[0x7]	Wed Mar 1 11:14:37 2017 Wed Mar 1
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a4:84:31:fb:e3:66 11:14:39 2017 (0,0)	k-tele (0,0)	f0:5c:19:8b:fb:b1 1 86/85	Associated	WQSS	0x1	Power-save	(0,0,0,0,N/A,0)	2155	14498	0	290	72	72	17	19	3[0x7]	Wed Mar 1 11:14:38 2017 Wed Mar 1
--	-----------------	---------------------------------	------------	------	-----	------------	-----------------	------	-------	---	-----	----	----	----	----	--------	-----------------------------------

a4:84:31:fb:e3:66 11:14:40 2017 (0,0)	k-tele (0,0)	f0:5c:19:8b:fb:b1 0 86/85	Associated	WQSS	0x1	Power-save	(0,0,0,0,N/A,0)	2156	14513	0	291	72	6	7	6	3[0x7]	Wed Mar 1 11:14:40 2017 Wed Mar 1
--	-----------------	---------------------------------	------------	------	-----	------------	-----------------	------	-------	---	-----	----	---	---	---	--------	-----------------------------------

Roaming Symptoms - Summary

Many roaming problems occur when the client decides to roam too late or simply make poor choices

Establish client behavior stationary, then move to roaming tests

Reduce to shortest failure path possible

Visualize client's view on the ground – departing SNR, alternative AP s in the area

Critical to differentiate vertically between 802.11, auth, and higher layer symptoms

Throughput Symptoms

“But the advertisement said 1.3Giga-somethings ?”

Throughput Symptoms

Validating Expectations

MCS	Modulation	Bits per Symbol	Coding Ratio	1 Spatial Stream		2 Spatial Streams		3 Spatial Streams		4 Spatial Streams	
				SGI	No SGI	SGI	No SGI	SGI	No SGI	SGI	No SGI
MCS 0	BPSK	1	1/2	6.5	7.2	13.0	14.4	19.5	21.7	26.0	28.9
MCS 1	QPSK	2	1/2	13.0	14.4	26.0	28.9	39.0	43.3	52.0	57.8
MCS 2	QPSK	2	3/4	19.5	21.7	39.0	43.3	58.5	65.0	78.0	86.7
MCS 3	16-QAM	4	1/2	26.0	28.9	52.0	57.8	78.0	86.7	104.0	115.6
MCS 4	16-QAM	4	3/4	39.0	43.3	78.0	86.7	117.0	130.0	156.0	173.3
MCS 5	64-QAM	6	2/3	52.0	57.8	104.0	115.6	156.0	173.3	208.0	231.1
MCS 6	64-QAM	6	3/4	58.5	65.0	117.0	130.0	175.5	195.0	234.0	260.0
MCS 7	64-QAM	6	5/6	65.0	72.2	130.0	144.4	195.0	216.7	260.0	288.9
MCS 8	256-QAM	8	3/4	78.0	86.7	156.0	173.3	234.0	260.0	312.0	346.7
MCS 9	256-QAM	8	5/6	N/A	N/A	N/A	N/A	260.0	288.9	N/A	N/A

Throughput Symptoms

Hey man, where's my bandwidth ?

AP and Client Maximum theoretical TX and RX Rate – at the moment, and start subtracting:

- actual data TX rate – varies by frame – AP and STA rates are asynchronous
- 802.11 Contention time
- 802.11 overhead – control frames
- retries/drops (and uncalculable effect on TCP or UDP)
- Channel Width adjustments
- jumbo frames or not ?

= 802.11 bits

- TCP/IP overhead (or UDP)
- TCP ACKs
- TCP retransmissions
- client/server system variances

= Application throughput (often ~ 60% of the theoretical maximum)

Throughput Symptoms

Why is Wired Bandwidth Fixed but Wireless Bandwidth Varies?

- 802.11 is cool, but costs...

Wired networks have a fixed relationship between bandwidth and time. Wired interfaces send at well-known, fixed PHY rates: 10 Gbps, 1 Gbps, DS-3, T-1, and so on. Furthermore, most wired network topologies are:

- * Effectively point-to-point (for example, switched Ethernet and fiber links)
- * Ethernet is usually Full duplex
- * Collision-free due to lack of contention and direct medium sensing
- * Free from external interference
- * Served by aggregating equipment at all layers (access, distribution, or core) with considerably higher backplane bandwidth than any individual interface.

VALIDATED REFERENCE DESIGN

**VERY HIGH-DENSITY
802.11ac NETWORKS**

Theory Guide

Version 1.0

Chuck Lukaszewski, CWNE #112
Liang Li

Throughput Symptoms

WIFI (802.11) ?

A radio channel is hub, not a switch. It is shared between all users who can hear one another's transmissions.

- * Only one transmission is allowed at any one time in the same RF collision domain.
- * Collisions cannot be directly sensed, so a listen-before-talk method must be used, which consumes time (reduces capacity).
- * Protocol overhead to take control of the channel reduces the usable capacity. This overhead can vary with load and external interference.
- * The data rate for any single data frame payload can vary by over 2 orders of magnitude based on a **dizzying array of criteria** (for example, from 6 Mbps to 1.3 Gbps).
- * The maximum data rate of a given client varies widely based on the capabilities of its hardware (principally its Wi-Fi generation and number of spatial streams).
- * All transmissions must be acknowledged or they are assumed to have failed. ACK, RTS, CTS, sounding frames are sent at a very low data rate, which reduces overall channel efficiency.
- * The result is that it is utterly impossible to know from a simple speed test result what the actual conditions of the test might have been.

VALIDATED REFERENCE DESIGN

VERY HIGH-DENSITY
802.11ac NETWORKS

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Throughput Symptoms

CSMA/CA - carrier sense multiple access with **collision avoidance**

- Full duplex Ethernet does not need to avoid collisions...

Collision Domain

- Aps and Clients – clients move !

Preamble Rate vs. Payload Rate

- Each frame that is transmitted by a Wi-Fi radio is sent at two different data rates.

Legacy and VHT preambles – Required to be sent at 6 Mbps BPSK rate

PHY Service Data Unit (PSDU) payload – Sent at chosen data payload rate

How much airtime does it cost to transmit X Data payload ?

- Idle + Idle-Arbitration + Busy(transmitting)

90-byte TCP ack @ 1SS VHT20 @ MCS8 (86.7Mbps)

Requires 8.3µs

The preamble requires 44µs

Most of the airtime is not data – it's preamble

VALIDATED REFERENCE DESIGN

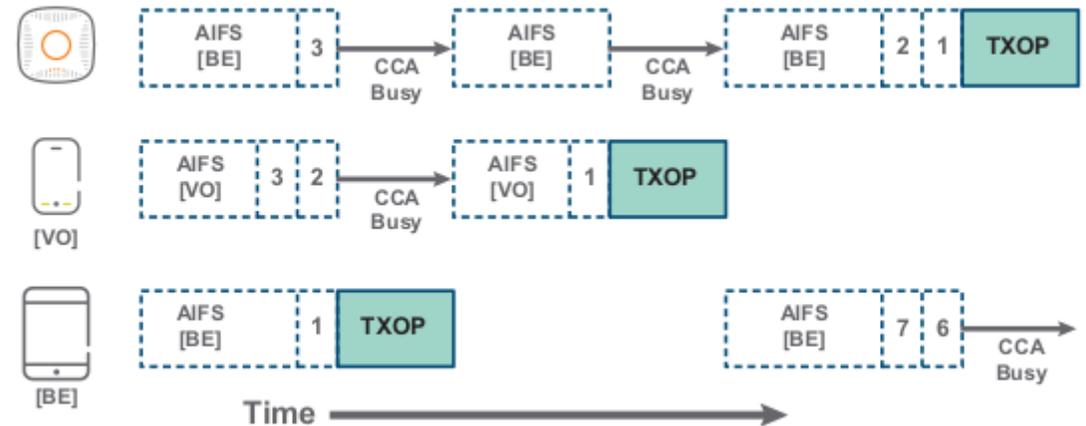


VERY HIGH-DENSITY 802.11ac NETWORKS

Theory Guide

Version 1.0

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Throughput Symptoms

MAC Unit	Payload Bytes	Payload Bits	Data Rate	µsec	% Airtime with CSMA	% Airtime TXOP Only
AIFS[BE]				43.0	14.5%	
Contention Window [BE]				72.0	23.9%	
Legacy Preamble			6 Mbps	20.0	6.7%	10.9%
RTS	20	160	24 Mbps	6.7	2.2%	3.6%
SIFS				16.0	5.4%	8.8%
Legacy Preamble			6 Mbps	20.0	6.7%	10.9%
CTS	14	112	24 Mbps	4.7	1.6%	2.6%
SIFS				16.0	5.4%	8.8%
Legacy Preamble			6 Mbps	20.0	6.7%	10.9%
VHT Preamble			6 Mbps	24.0	8.1%	13.1%
A-MPDU	94	752	86.7 Mbps	8.7	2.9%	4.7%
SIFS				16.0	5.4%	8.8%
Legacy Preamble			6 Mbps	20.0	6.7%	10.9%
Block Ack	32	256	24 Mbps	10.7	3.6%	5.8%
Total Airtime including CSMA		1,280		297.7	100.0%	100.0%
Effective TXOP rate including CSMA				4.3		
Total Airtime for TXOP only				182.7		
Effective TXOP data rate for TXOP only				7.0		

VALIDATED REFERENCE DESIGN



VERY HIGH-DENSITY 802.11ac NETWORKS

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Throughput Symptoms

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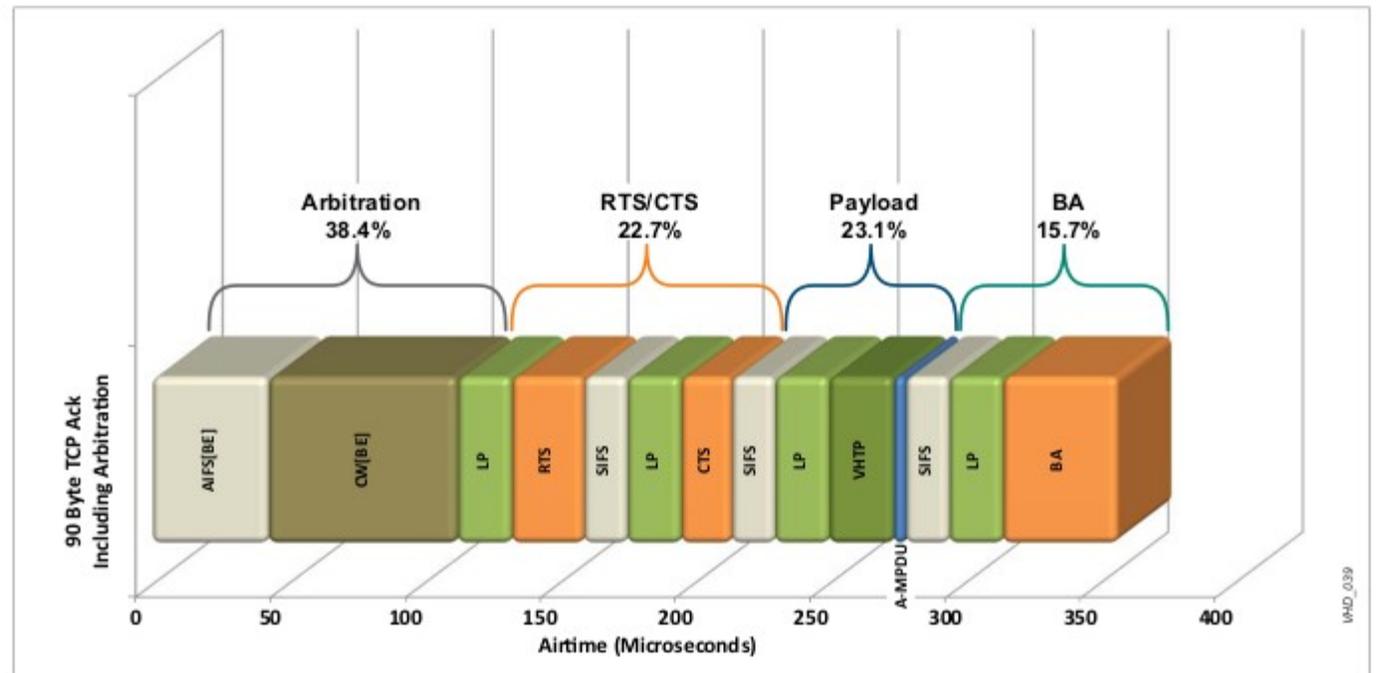
Factors affecting throughput:

Collision Domain – AP and clients avoid collision – one TX at a time
- unless the AP and client are in an RF chamber – we are not testing one AP

Preamble Rate vs. Payload Rate
– not all frames/not the entire frame at max rate

Payload overhead
- most of the „bits“ in the air are not payload
- Rocket example
- 802.11 bits are not TCP bits

Control Frame overhead - Control/basic rates take airtime“



Throughput Symptoms

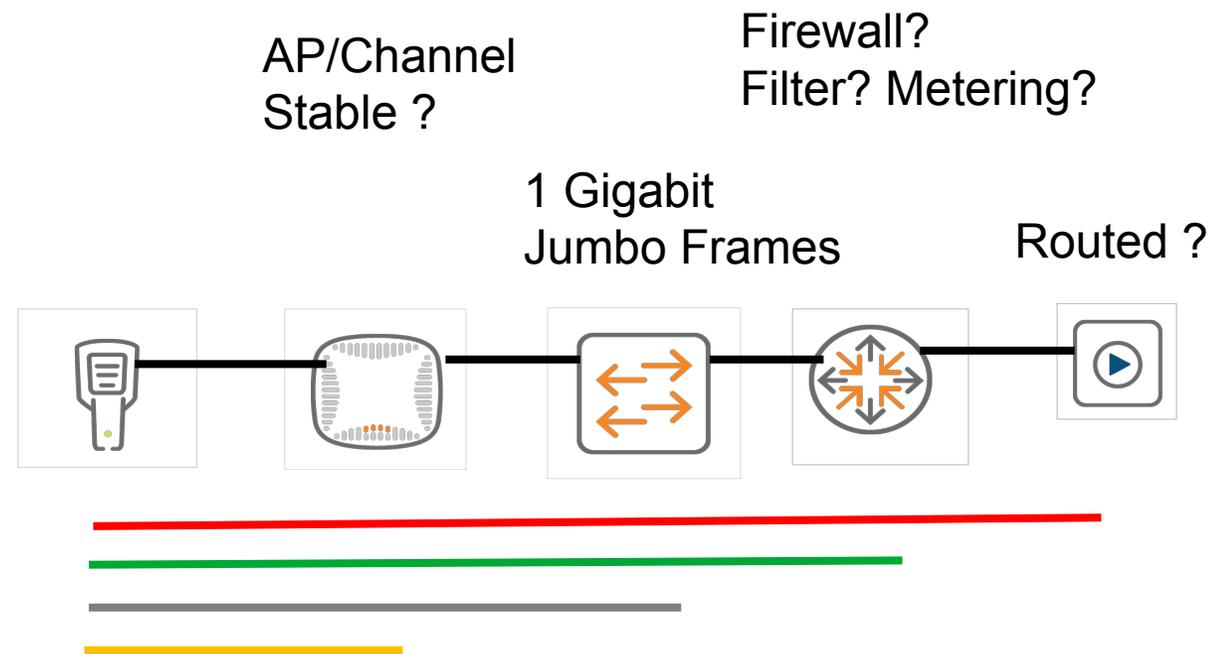
Determine the true path

Reduce path to L2 - Reduce path to shortest possible

Eliminate all external influences

Estimate STA current capabilities

Contrast Radio utilization v.s. STA interface frames
v.s. application throughput



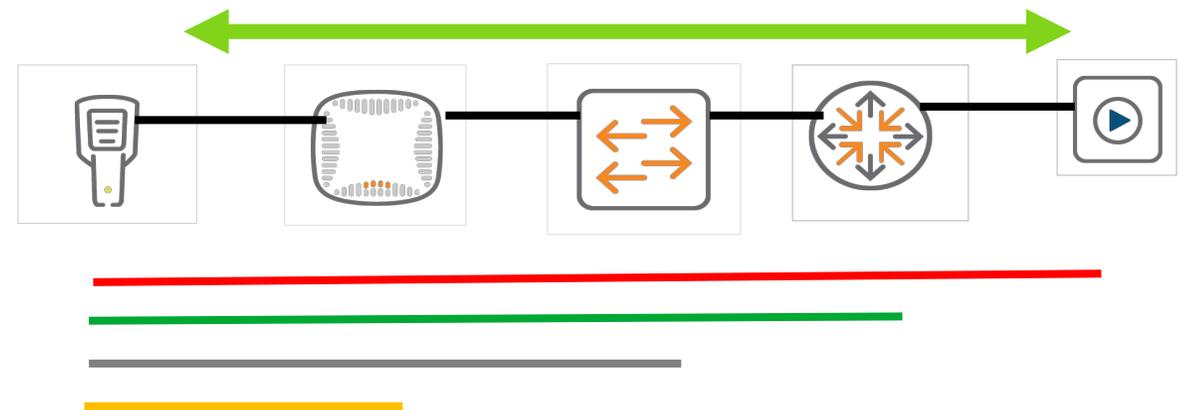
Throughput Symptoms

UDP is uni-directional at L3/4, but 802.11 still requires ACK at L2 back to sender

UDP – watch for „offered load“ - like pouring water into a bottle – too much in, greater loss

TCP requires ACK at L4

- can we calculate the number of TCP ACKS required ?
- Really appropriate for throughput measurement ?



Throughput Symptoms

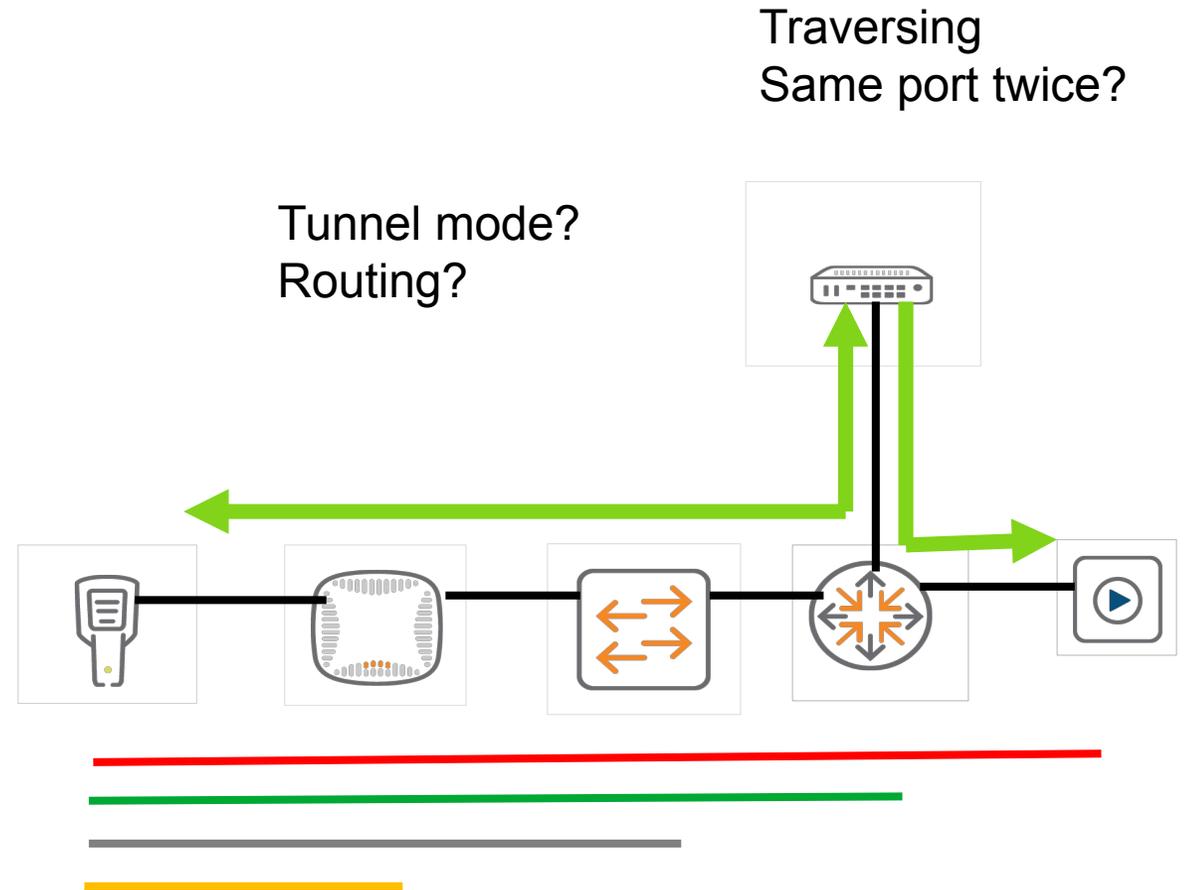
Verify Ethernet port flow-control

Verify Ethernet path MTU

Account for Tunnel-mode

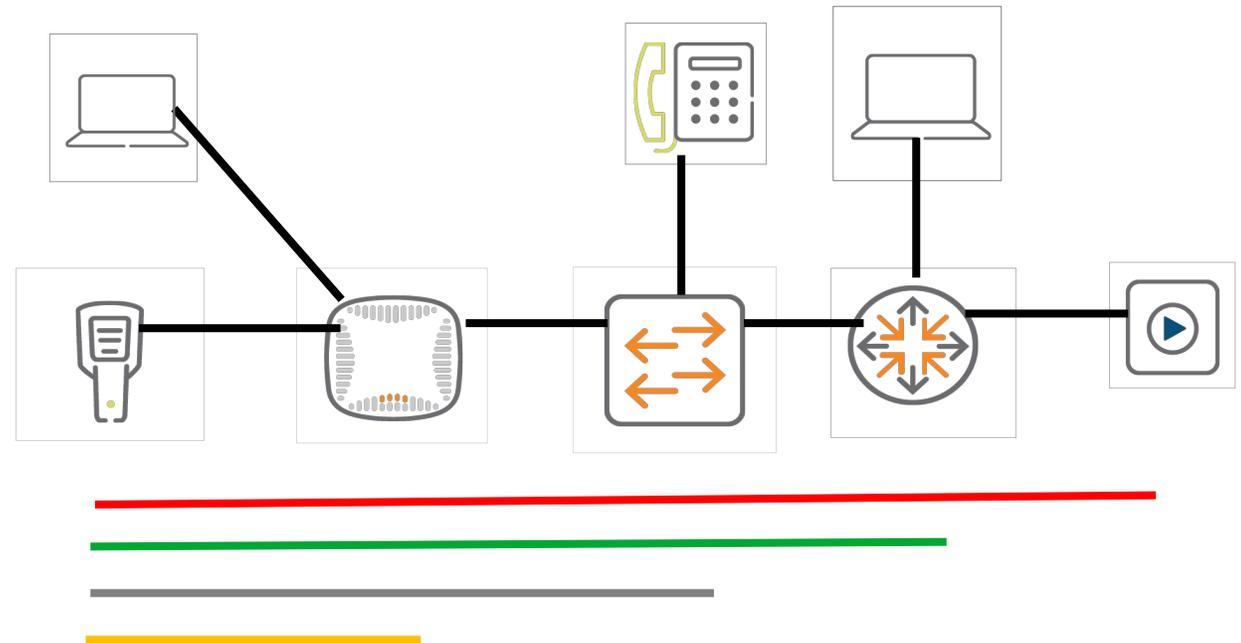
Account for Routing hops

Verify Controller datapath load



Throughput Symptoms

- Validate each step in the path AP to controller, controller to server, STA to controller, STA to server
- Differentiate between 802.11 and wired path
- Controller/AP perf-test are usable as a quick “sanity check”.
- better results from purpose-built tools
- smaller controllers: ~300Mbps max.
- default CP firewall metering watch out !



Throughput Symptoms – Controller Information

```
(DE-cx7008-1) *#show interface gigabitethernet 0/0/0
```

```
GE 0/0/0 is up, line protocol is up
```

```
Hardware is Gigabit Ethernet, address is 20:4C:03:0A:A1:E1 (bia 20:4C:03:0A:A1:E1)
```

```
Description: GE0/0/0 (RJ45 Connector)
```

```
Encapsulation ARPA, loopback not set
```

```
Configured: Duplex ( AUTO ), speed ( AUTO )
```

```
Negotiated: Duplex (Full), speed (1000 Mbps)
```

```
Jumbo Support is enabled on this interface MTU 9216
```

```
Last clearing of "show interface" counters 22 day 1 hr 5 min 43 sec
```

```
link status last changed 22 day 1 hr 0 min 42 sec
```

```
64353698 packets input, 17227387340 bytes
```

```
Received 13170783 broadcasts, 0 runts, 2982 giants, 0 throttles
```

```
0 input error bytes, 0 CRC, 0 frame
```

```
8123360 multicast, 51182915 unicast
```

```
50663142 packets output, 11226901479 bytes
```

```
0 output errors bytes, 0 deferred
```

```
0 collisions, 0 late collisions, 0 throttles
```

```
This port is TRUSTED
```

```
POE Status of the port is OFF
```

Throughput Symptoms – Controller Information

(DE-cx7008-1) *#show firewall-cp

CP firewall policies

```
-----
```

IP Version	Source IP	Source Mask	Protocol	Start Port	End Port	Action	hits	contract
ipv4	any	6	2126	2126		Permit	0	
ipv4	any	6	5001	5001		Permit	1	
ipv4	any	17	5001	5001		Permit	155647	
ipv6	any	0	0	65535		Deny	0	
ipv6	any	6	2126	2126		Permit	0	
ipv6	any	17	49170	49200		Permit	0	
ipv4	any	17	1900	1900		Permit	6	
ipv4	any	17	5999	5999		Permit	0	

Throughput Symptoms – Controller Information

(DE-cx7008-1) *#show datapath bwm

Datapath Bandwidth Management Table Entries

Contract Types :

0 - CP Dos 1 - Configured contracts 2 - Internal contracts

Flags: Q - No drop, P - No shape(Only Policed),
T - Auto tuned

Rate: pps - Packets-per-second (256 byte packets), bps - Bits-per-second

Cont	Avail	Queued/Pkts						
Type	Id	Rate	Policed	Credits	Bytes	Flags	CPU	Status
0	1	9792 pps	399008	306	0/0	4		ALLOCATED
0	2	3936 pps	0	123	0/0	4		ALLOCATED
...								

| 1 | Rate limit Control-Plane bound untrusted unicast packets | untrusted-ucast |
| | - Used to limit Web CC traffic to CP

Throughput Symptoms – Controller Information

(DE-cx7008-2) *#show datapath utilization

Datapath Network Processor Utilization

Cpu Type	Cpu Id	Cpu utilization during past 1 Sec	Cpu utilization during past 4 Secs	Cpu utilization during past 64 Secs
SPGW	3	1%	1%	1%
SP	4	33%	34%	27%
DPI	5	0%	0%	0%
FP	6	0%	0%	0%
FP	7	71%	71%	46%

Datapath CPU Allocation Summary

Slow Path (SP) : 1, Slow Path Gateway (SPGW) : 1

Fast Path (FP) : 2, Fast Path Gateway (FPGW) : 0

DPI : 1, Crypto (CRYP) : 0

(DE-cx7008-2) *# show log all 50 | include Resource

Sep 18 15:15:36 nanny[3162]: <399838> <3162> <WARN> |nanny| Resource 'Controlpath CPU' has exceeded 45% threshold (actual:52%).

Sep 18 15:16:37 nanny[3162]: <399838> <3162> <WARN> |nanny| Resource 'Controlpath CPU' has dropped below 45% threshold (actual:17%).

Throughput Symptoms – AP Information

```
(DE-cx7008-1) *#show ap port status ap-name Lab3-ap345-58b4
```

```
AP "Lab3-ap345-58b4" Port Status (updated every 60 seconds)
```

Port	MAC	Type	Forward Mode	Admin	Oper	Speed	Duplex	802.3az	802.3bz	PoE	STP	Portfast	TX-Packets	TX-Bytes
0	38:17:c3:c1:58:b4	2.5G	N/A	enabled	down	N/A	N/A	N/A	N/A	N/A	N/A	N/A	0	0
0	0													
1	38:17:c3:c1:58:b5	GE	none	enabled	down	N/A	N/A	N/A	N/A	N/A	N/A	N/A	0	0
0	0													

```
(DE-cx7008-1) *#show ap debug port status ap-name Lab3-ap345-58b4
```

```
AP "Lab3-ap345-58b4" Port Status
```

Port	MAC	Type	Forward Mode	Admin	Oper	Speed	Duplex	802.3az	802.3bz	PoE	STP	Portfast	Loop-Protect	
Storm-Control	TX-Packets	TX-Bytes	RX-Packets	RX-Bytes	Loop-Detection-TX	Loop-Detection-RX								
0	38:17:c3:c1:58:b4	2.5G	N/A	enabled	up	1 Gb/s	full	disabled	N/A	N/A	N/A	N/A	OFF	OFF
	8792	2374776	1978165	1659902199	0			0						
1	38:17:c3:c1:58:b4	GE	N/A	enabled	down	N/A	N/A	N/A	N/A	N/A	N/A	N/A	OFF	OFF
	0	0	0	0	0			0						

Throughput Symptoms – AP Information

```
(DE-cx7008-1) *#show ap consolidated-provision info ap-name Lab3-ap345-58b4
```

ap name: Lab3-ap345-58b4

ipv4 address type: dynamic

ipv4 address: 10.0.103.114

ipv4 netmask: 255.255.255.0

ipv4 gateway: 10.0.103.34

ipv4 lease: 172800

ipv4 dhcp server: 192.168.17.31

ipv4 dns server: 192.168.17.52, 0.0.0.0

ipv6 address: none

master: 10.0.30.51

master discover type: Provisioned manually

previous lms: 10.0.30.51

lms addrs [0]: 10.0.30.51

lms addrs [1]: 10.0.30.52

lms addrs [2]: 10.10.10.51

Throughput Symptoms – Controller perf-test

Configure controller firewall-cp to allow desired frames

```
# Conf t
# firewall cp
# ipv4 permit any proto 6 ports 5001 5001 position 1
# end
# write memory
```

Start iperf 2.x server on the Aruba Controller:

```
#perf_test server start controller tcp window 2M
```

On the wired PC or WIFI STA, start the iperf client:

```
# iperf -c <Controller IP address> -P 4 -i 1 -w 2M
```

Display results on the Aruba Controller:

```
# show perf-test reports controller
```

Throughput Symptoms – 802.11 STA Test

```
(DE-cx7008-2) *#show ap vht-rates bssid 70:3a:0e:88:53:70 | include SGI,8
AP "Lab3-ap315-8536" Radio 0 BSSID 70:3a:0e:88:53:70 Very-high-throughput Rates (Mbps)
MCS Streams 20 MHz 20 MHz SGI 40 MHz 40 MHz SGI 80 MHz 80 MHz SGI [160 MHz] [160 MHz SGI]
0 1 6.5 7.2 13.5 15.0 29.3 32.5 [58.5] [65.0]
7 2 130.0 144.4 270.0 300.0 585.0 650.0 [1170.0] [1300.0]
8 2 156.0 173.3 324.0 360.0 702.0 780.0 [1404.0] [1560.0]
```

```
(DE-cx7008-2) *#show ap association client-mac ac:fd:ce:5e:af:a6
```

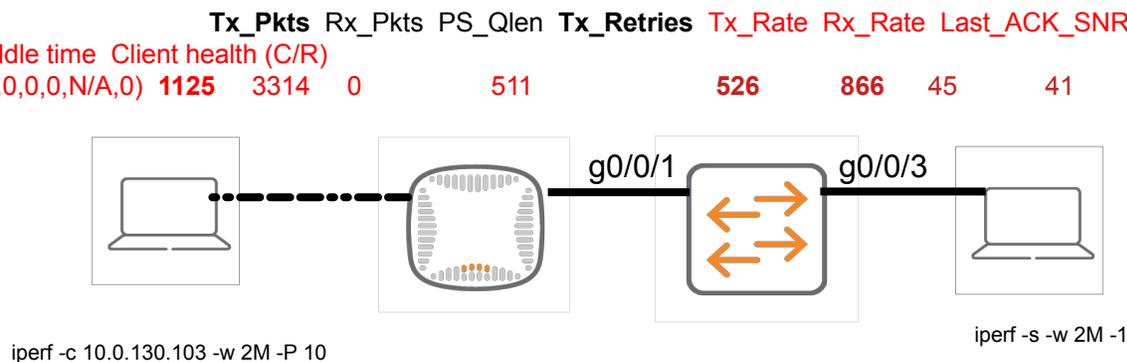
Association Table

Name	bssid	mac	auth	assoc	aid	l-int	ssid	vlan-id	tunnel-id	phy	assoc. time	num assoc	Flags	Band	steer	moves (T/S)	phy_cap
Lab3-ap315-8536	70:3a:0e:88:53:70	ac:fd:ce:5e:af:a6	y	y	1	10	lab3-psk	130	0x10020	a-VHT-80sgi-2ss	9m:1s	1	WVAB	0/0			a-VHT-80sgi-2ss-V

```
(DE-cx7008-2) *#show ap debug client-table ap-name Lab3-ap315-8536 | include a6,SNR
```

MAC	ESSID	BSSID	Assoc_State	HT_State	AID	PS_State	UAPSD	Tx_Pkts	Rx_Pkts	PS_Qlen	Tx_Retries	Tx_Rate	Rx_Rate	Last_ACK_SNR			
ac:fd:ce:5e:af:a6	lab3-psk	70:3a:0e:88:53:70	Associated	cWV	SsEBbR	0x1	Power-save	(0,0,0,0,N/A,0)	1125	3314	0	511	526	866	45	41	4[0xf]
		Fri Sep 20 12:51:59 2019	(0,0)	2	97/97												

```
sadams@Tuxedo1:~$ iw wlp5s0 link
Connected to 70:3a:0e:88:53:70 (on wlp5s0)
SSID: lab3-psk
freq: 5785
RX: 141072 bytes (511 packets)
TX: 132902 bytes (641 packets)
signal: -62 dBm
tx bitrate: 780.0 MBit/s VHT-MCS 8 80MHz short GI VHT-NSS 2
bss flags: short-slot-time
dtim period: 1
beacon int: 100
```



Throughput Symptoms – 802.11 STA Test

```
sadams@Tuxedo1:~$ iperf -c 10.0.130.103 -w 2M -P 10
```

```
Client connecting to 10.0.130.103, TCP port 5001
TCP window size: 416 KByte (WARNING: requested 2.00 MByte)
```

```
[ 12] local 10.0.130.101 port 57642 connected with 10.0.130.103 port 5001
[  4] local 10.0.130.101 port 57624 connected with 10.0.130.103 port 5001
[  6] 0.0-10.0 sec 53.1 MBytes 44.4 Mb/s/sec
[  5] 0.0-10.1 sec 51.5 MBytes 43.0 Mb/s/sec
[ 11] 0.0-10.1 sec 5.25 MBytes 4.36 Mb/s/sec
[SUM] 0.0-10.1 sec 525 MBytes 436 Mb/s/sec
```

```
(DE-cx7008-2) *#show ap debug client-stats client-mac ac:fd:ce:5e:af:a6 advanced | include
Transmitted,Dropped,Retried,Received,VHT
Tx Frames Dropped      843
Tx Frames Transmitted  27967
Tx Bytes Transmitted   5141614
Tx Time Frames Dropped 2472
Tx Time Frames Transmitted 270788
Tx Data Transmitted Retried 6367      22% Retried
Tx Data Transmitted    27967
Tx Data Bytes Transmitted 5141614
Tx Time Data Transmitted 270788
Tx Dropped After Retry 0
Tx Dropped No Buffer    0
Tx VHT 468 Mbps        18442      65% transmitted at 468Mbps
Tx VHT 526.5 Mbps     9449
Tx VHT 585 Mbps       76
Tx WMM [BE] Dropped  103
Tx EAPOL Frames Dropped 0
Rx Frames Received    393210
Rx Data Frames Retried 13
Rx VHT 520 Mbps       130
Rx VHT 585 Mbps       9624
Rx VHT 650 Mbps       95002
Rx VHT 702 Mbps       7296
Rx VHT 780 Mbps       249771      63% received at 780Mbps
Rx VHT 866.7 Mbps    18479
SLB: Probe Requests Received 0
SLB: Probe Response Received 0
```

```
herz:~ # iperf -s -w 2M -1
```

```
Server listening on TCP port 5001
TCP window size: 416 KByte (WARNING: requested 2.00 MByte)
```

```
[  5] local 10.0.130.103 port 5001 connected with 10.0.130.101 port 57606
[ 12] 0.0-10.1 sec 54.0 MBytes 44.9 Mb/s/sec
[  4] 0.0-10.1 sec 51.5 MBytes 42.8 Mb/s/sec
[ 11] 0.0-10.1 sec 53.9 MBytes 44.8 Mb/s/sec
[ 10] 0.0-10.3 sec 5.25 MBytes 4.28 Mb/s/sec
[SUM] 0.0-10.3 sec 525 MBytes 428 Mb/s/sec
```

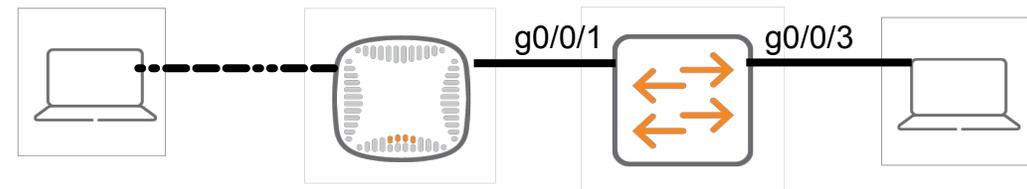
```
(DE-cx7008-2) *#show ap radio-summary ap-name Lab3-ap315-8536
```

APs Radios information

Name	Group	AP Type	IP Address	Band	Mode	EIRP/MaxEIRP	NF/U/I	TD	TM	TC
Lab3-ap315-8536	Lab3	315	10.0.130.119	2.4	AP:HT:11	7.0/19.5	-94/15/2	0/0/0/33/0/0	100/100/100/66/100/100	0/0/0/0/0/0
Lab3-ap315-8536	Lab3	315	10.0.130.119	5	AP:VHT:157E	10.0/14.0	-92/16/1	0/0/0/70/67/0	0/0/0/29/31/0	0/0/0/0/0/0

AP radio 67-70% utilized with Data

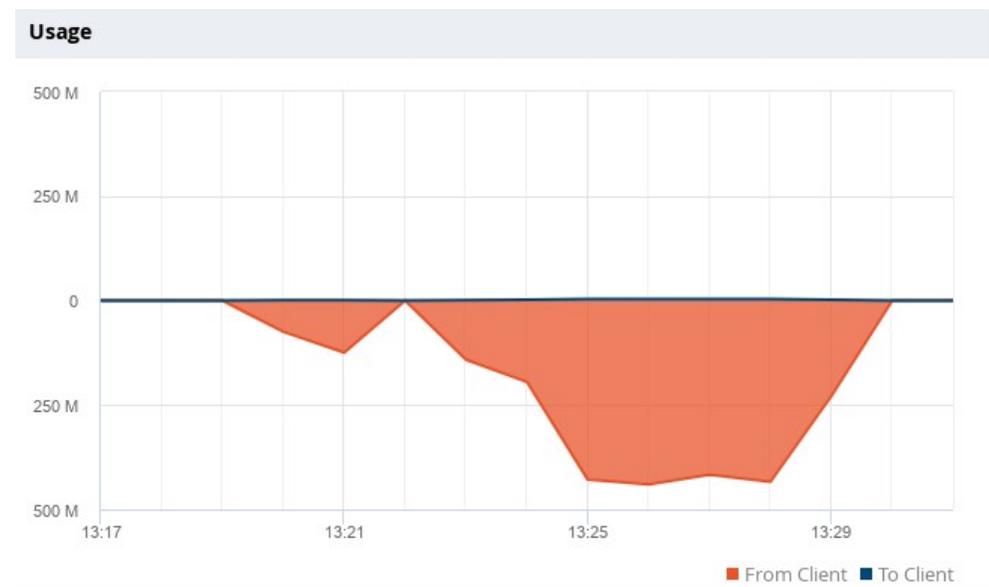
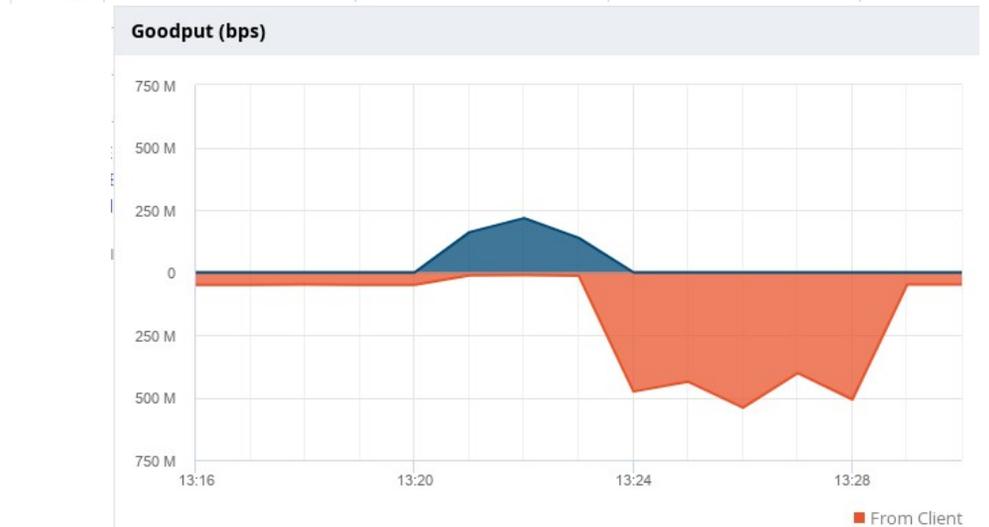
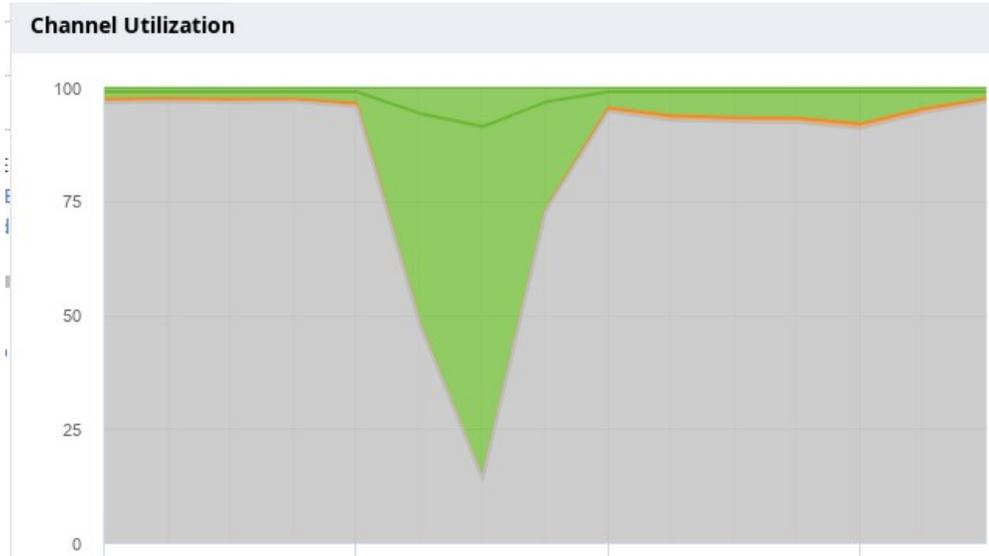
AP radio 29-31% utilized with MGMT frames



iperf -c 10.0.130.103 -w 2M -P 10

iperf -s -w 2M -1

Throughput Symptoms – 802.11 STA Test



Throughput Symptoms - Discussion

802.11 is shared media – the sender cannot always transmit at will – it must wait the contention time

802.11 bits are not the same as TCP (or UDP) bits – rocket payload principle

Speed tests often use buffering techniques, frame aggregation, client and server variances

Real-life networks generally use small frames < 500 bytes, performance test tools usually set this artificially

TCP requires bi-directional data frames/retry interaction

Expect approximately 60-70% of theoretical Maximum – divided by the number of clients

Which is more important ?

- Single STA, near perfect conditions attaining 700Mbps TCP throughput
- 4 STA In real-life daily conditions attaining 100Mbps TCP throughput each

Do I really want any given STA streaming 700Mbps upstream to my switches ? What about Multicast ?

Are such maximum throughput tests accurately Reflecting the reliability and service level of the Network ?

Throughput Symptoms - Summary

Verify the test path carefully – Ethernet, flow control, routing

Establish realistic and meaningful acceptance tests

Experiment to remove client/server variances (threads, TCP window size, UDP offered load, UDP throttling)

Use Aruba 802.11 throughput calculator to estimate expected single STA throughput

Measure application throughput, and radio utilization

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arheads

TECH TALK *LIVE*

Thank You