

Aruba Mobility Master and VMC

aruba

a Hewlett Packard
Enterprise company

Installation Guide

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Revision History

The following table lists the revisions of this document.

Table 1: *Revision History*

| Revision | Change Description |
|-------------|--------------------|
| Revision 01 | Initial release. |

This guide describes the steps to install, configure, and deploy the Aruba Mobility Master or a Virtual Mobility Controller (VMC) on:

- vSphere Hypervisor
- Kernel-Based Virtual Machine (KVM) Hypervisor



For information related to licensing, refer to the *Aruba Mobility Master Licensing Guide*.

Important

The following sections of the guide have references to configuration changes that need to be made when installing a VMC:

- System Requirements
- Assigning Network Connections

Conventions

The following conventions are used throughout this document to emphasize important concepts:

Table 2: *Typographical Conventions*

| Type Style | Description |
|-------------------|--|
| <i>Italics</i> | This style is used to emphasize important terms and to mark the titles of books. |
| System items | This fixed-width font depicts the following: <ul style="list-style-type: none"> • Sample screen output • System prompts • Filenames, software devices, and specific commands when mentioned in the text |
| Commands | In the command examples, this bold font depicts text that you must type exactly as shown. |
| <Arguments> | In the command examples, italicized text within angle brackets represents items that you should replace with information appropriate to your specific situation. For example: <pre># send <text message></pre> <p>In this example, you would type “send” at the system prompt exactly as shown, followed by the text of the message you wish to send. Do not type the angle brackets.</p> |
| [Optional] | Command examples enclosed in brackets are optional. Do not type the brackets. |
| {Item A Item B} | In the command examples, items within curled braces and separated by a vertical bar represent the available choices. Enter only one choice. Do not type the braces or bars. |

The following informational icons are used throughout this guide:



Indicates helpful suggestions, pertinent information, and important things to remember.



Indicates a risk of damage to your hardware or loss of data.



Indicates a risk of personal injury or death.

Contacting Support

Table 3: *Contact Information*

| | |
|---|---|
| Main Site | arubanetworks.com |
| Support Site | support.arubanetworks.com |
| Airheads Social Forums and Knowledge Base | community.arubanetworks.com |
| North American Telephone | 1-800-943-4526 (Toll Free) 1-408-754-1200 |
| International Telephone | arubanetworks.com/support-services/contact-support/ |
| Software Licensing Site | hpe.com/networking/support |
| End-of-life Information | arubanetworks.com/support-services/end-of-life/ |
| Security Incident Response Team | Site: arubanetworks.com/support-services/security-bulletins/ Email: sirt@arubanetworks.com |

The Aruba Mobility Master and VMC provide a 64-bit virtualized software-based managed platform on virtual machine (VM) architecture. The Aruba Mobility Master and VMC operate on x86 platforms in a hypervisor environment and can reside with other virtualized appliances. The Aruba Mobility Master and VMC are centralized management platforms for deployment in a virtualized network infrastructure. Some of the key security features offered by the Aruba Mobility Master and VMC are:

- Authentication
- Encryption Support
- Security Policy
- Rogue Detection and Suppression
- Security Firewall



Aruba does not recommend over subscription of processors, memory, and NIC ports on the virtual machine.

Listed below are few advantages of switching to Aruba Mobility Master or VMC environment:

- Reduces the number of devices occupying rack space and the overheads associated with managing and servicing products from different vendors.
- Multiple services are consolidated on a common platform, thereby reducing the cost and optimizing the infrastructure by providing consolidated services.
- Additional devices can be deployed remotely, increasing hardware selection option and flexibility.
- By eliminating a single point failure, you can create a reliable and high-performance networking system.

On successfully installing the Aruba Mobility Master/VMC, refer to the *ArubaOS 8.0.x Quick Start Guide* for steps to setup the network.

What's New

This section lists the new features and enhancements released in this version of the Installation Guide.

Seamless Logon

The Seamless Logon feature enables you to login from the Mobility Master to a managed device without entering a password. The user can remotely login from a centralized location (Mobility Master) to any managed device and execute any show commands.



This feature is not available on the Virtual Mobility Controller.

System Requirements

Listed below are the minimum hypervisor host system requirements for ArubaOS to run as a guest VM and the resources required for the VM to be functional:

Table 4: System Requirements

| Host Requirements | Aruba Mobility Master | Virtual Mobility Controller |
|---|-----------------------|-----------------------------|
| Quad-core Core i5 1.9 GHz CPUs (hyperthreading enabled) | 8 | 4 |
| Memory | 16 GB | 8 GB |
| Physical NIC ports NOTE: One NIC port is shared with the host management and the second is reserved for datapath. | 2 | 2 |
| Disk space | 64 GB | 32 GB |



Aruba does not recommend over subscription of processors, memory, and NIC ports on the virtual machine.

ArubaOS VM Requirements

Listed below are the minimum resources required for the ArubaOS VM to function:

Table 5: Memory and CPU Allocation - Virtual Mobility Master

| SKUs | Hypervisor | Total vCPU (hyper threaded) | Memory (GB) | Flash/Disk (GB) | Total Supported Interfaces |
|-----------|------------|-----------------------------|-------------|-----------------|--|
| MM-VA-500 | ESXi | 6 | 8 | 8 | 2 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MM-VA-1K | ESXi | 8 | 12 | 12 | 2 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MM-VA-5K | ESXi | 10 | 16 | 16 | 2 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MM-VA-10K | ESXi | 16 | 32 | 32 | 2 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MM-VA-500 | KVM | 6 | 8 | 8 | 2 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MM-VA-1K | KVM | 8 | 12 | 12 | 2 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MM-VA-5K | KVM | 10 | 16 | 16 | 2 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MM-VA-10K | KVM | 16 | 32 | 32 | 2 data ports (0/0/0, 0/0/1), 1 mgmt port |

Table 6: Memory and CPU Allocation - Virtual Mobility Controller

| SKUs | Hypervisor | Total vCPU (hyper threaded) | Memory (GB) | Flash/Disk (GB) | Total Supported Interfaces |
|-----------|------------|-----------------------------|-------------|-----------------|--|
| MC-VA-32 | ESXi | 3 | 4 | 4 | 3 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MC-VA-50 | ESXi | 4 | 6 | 6 | 3 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MC-VA-250 | ESXi | 5 | 6 | 6 | 3 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MC-VA-1K | ESXi | 6 | 8 | 8 | 3 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MC-VA-32 | KVM | 3 | 4 | 4 | 3 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MC-VA-50 | KVM | 4 | 6 | 6 | 3 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MC-VA-250 | KVM | 5 | 6 | 6 | 3 data ports (0/0/0, 0/0/1), 1 mgmt port |
| MC-VA-1K | KVM | 6 | 8 | 8 | 3 data ports (0/0/0, 0/0/1), 1 mgmt port |

The hypervisor host should not be oversubscribed in terms of number of VMs configured on a host as it adversely impacts the functionality and performance of ArubaOS. In instances where more than one VM is setup in a hypervisor, then:

- The number of logical processors reported on the hypervisor should be higher or equal to the sum of vCPUs allocated to each of the VMs setup in that host.
- The sum of the memory allocated to each VM should not exceed the overall host memory capacity reported.
- The total CPU utilization, memory usage, and network throughput should not exceed 80% of the host capacity.

Prerequisites

Ensure that the following prerequisites are addressed before starting the installation:

- vSphere Client/vCenter 5.1 or 5.5 is installed on a Windows machine.
- vSphere Hypervisor 5.1 or 5.5 is installed on the server that hosts the Mobility Master/VMC as a guest.
- OVF template is obtained from an Aruba representative and accessible from vSphere Client/vCenter.

Logging Into ESXi Host Using vSphere Client



This section describes the configuration of the VM using the vSphere Windows client, if vCenter infrastructure is available the same can be achieved through the web interface provided by vCenter.

Follow the steps to log in to the vSphere ESXi Host:

1. Open the vSphere Client.
2. Enter the IP address or name of the vSphere Hypervisor in the **IP address / Name** field.
3. Enter the user name in the **User name** field.
4. Enter the password in the **Password** field.
5. Click **Login**.

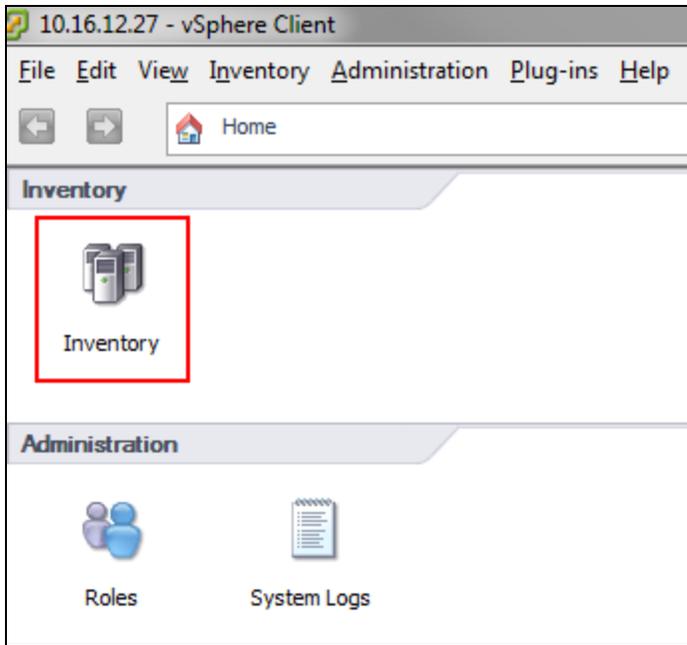
The **vSphere Client** page is displayed.

Creating A VM Network For Management

Follow the steps below to create a VM network for management:

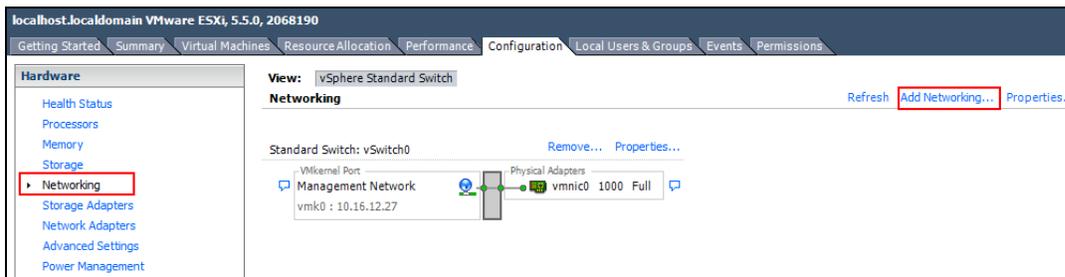
1. Log in to the vSphere ESXi Host using vSphere Client. For additional information, see [Logging Into ESXi Host Using vSphere Client](#).
2. From the vSphere Client page, click **Inventory**.

Figure 1 Inventory Button



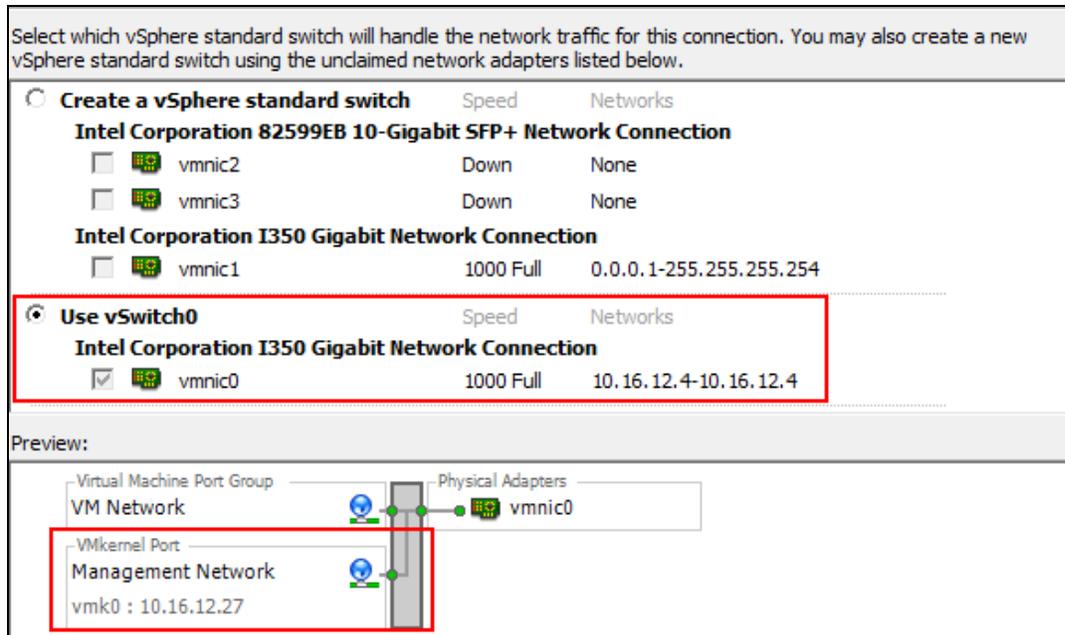
3. Click **Configuration** tab.
4. Click **Networking** from the **Hardware** menu.
5. Click **Add Networking**.
The **Add Network Wizard** is displayed.

Figure 2 Adding A Network



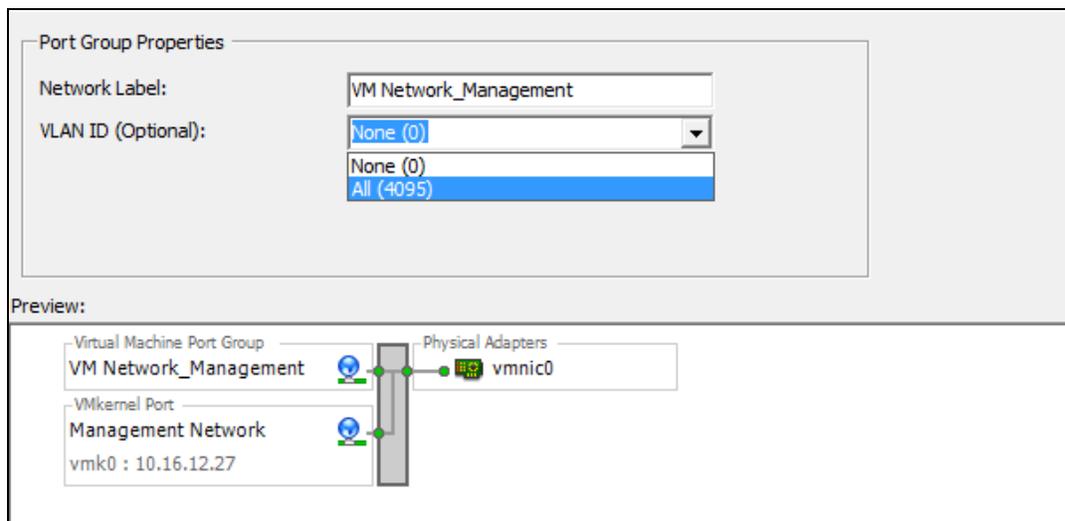
6. Select the **Virtual Machine** option and click **Next**.
7. Select the **vSwitch** that has **VMkernel** port mapped for ESXi management network and click **Next**.

Figure 3 Selecting A Network Adapter For Management



- In the **Port Group Properties** section, provide a name for **Network Label** and select **All (4095)** from the **VLAN ID (Optional)** drop-down list. Click **Next**.

Figure 4 Selecting Port Group Properties



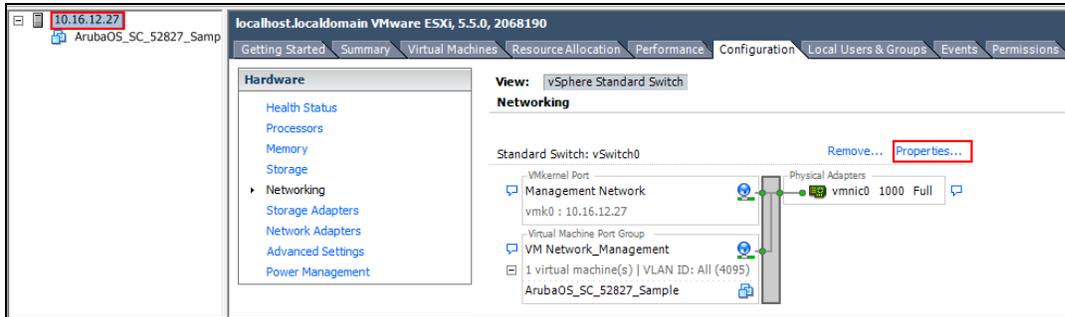
- Click **Finish**.



The VM network name is set to VM Network_Management and is used as an example in all configuration procedures.

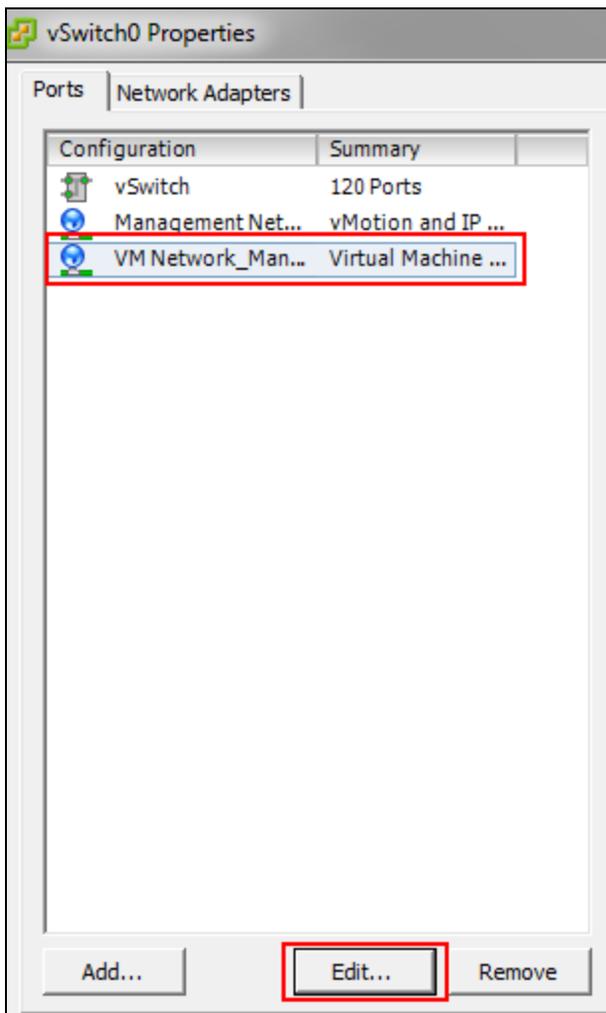
- Click the ESXi host IP address.
- Click the **Configuration** tab.
- Click **Networking** from the **Hardware** section.
- Click **Properties** of the **VM Network_Management**.

Figure 5 VM Network Properties_Management



14. Select the port that was created earlier and click **Edit**.

Figure 6 Edit Network Properties_Management

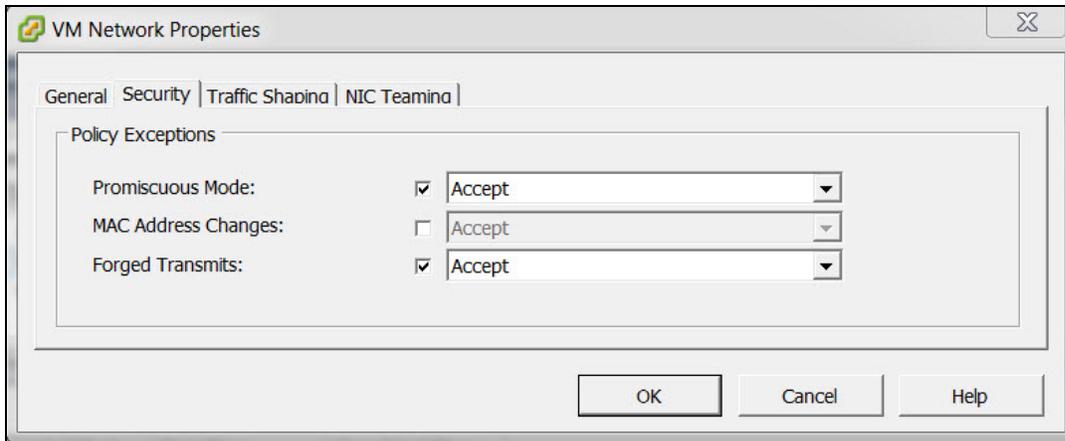


15. Select **Promiscuous Mode** and **Forged Transmits** check box and **Accept** from the drop-down list.



Forged Transmits should be enabled for VRRP to function.

Figure 7 *Selecting VM Network Properties*



16. Click **OK**.

17. Click **Close**.

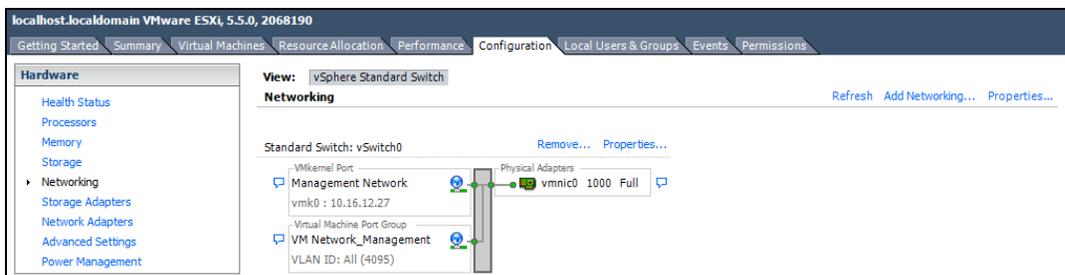
Creating VM Networks For Traffic

Follow the steps below to create a VM network for traffic:

1. Repeat steps 1 to 4 of [Creating A VM Network For Management](#).
2. Click **Add Networking**.

The **Add Network Wizard** is displayed.

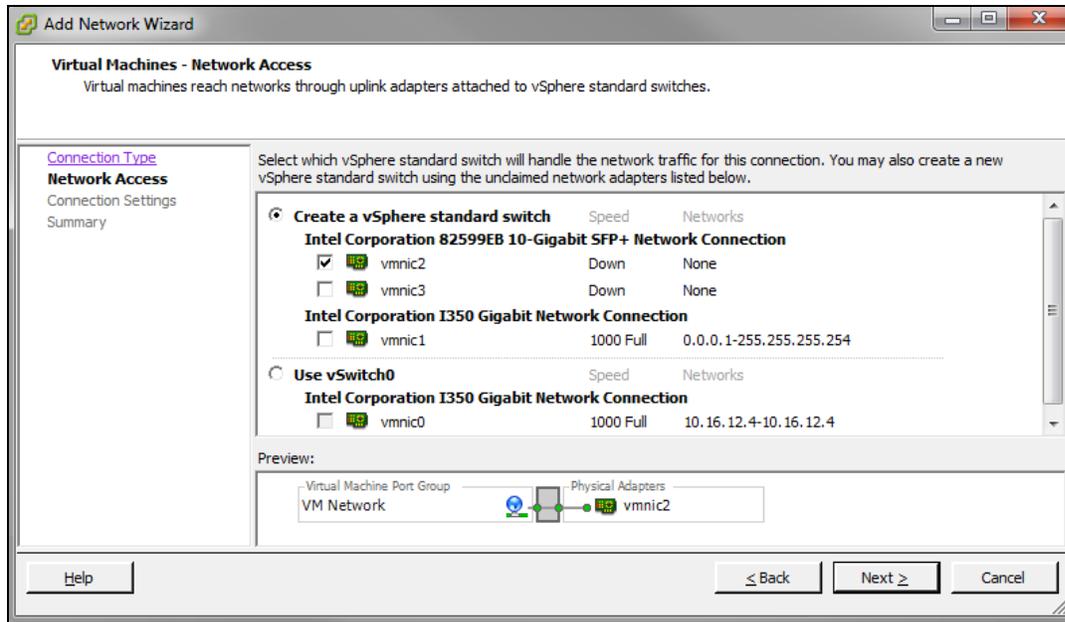
Figure 8 *Adding A Network For Traffic*



3. Select the **Virtual Machine** option and click **Next**.

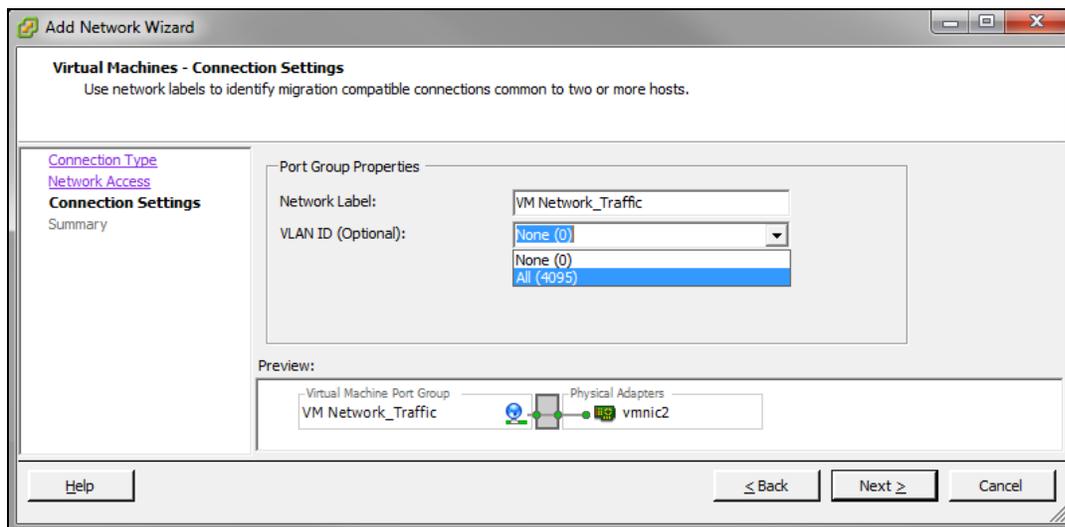
4. Select a **vSwitch** that will handle the network traffic and click **Next**.

Figure 9 *Selecting A Network Adapter For Traffic*



5. In the **Port Group Properties** section, provide a name for **Network Label** and select **All (4095)** from the **VLAN ID (Optional)** drop-down list. Click **Next**.

Figure 10 *Selecting Port Group Properties*



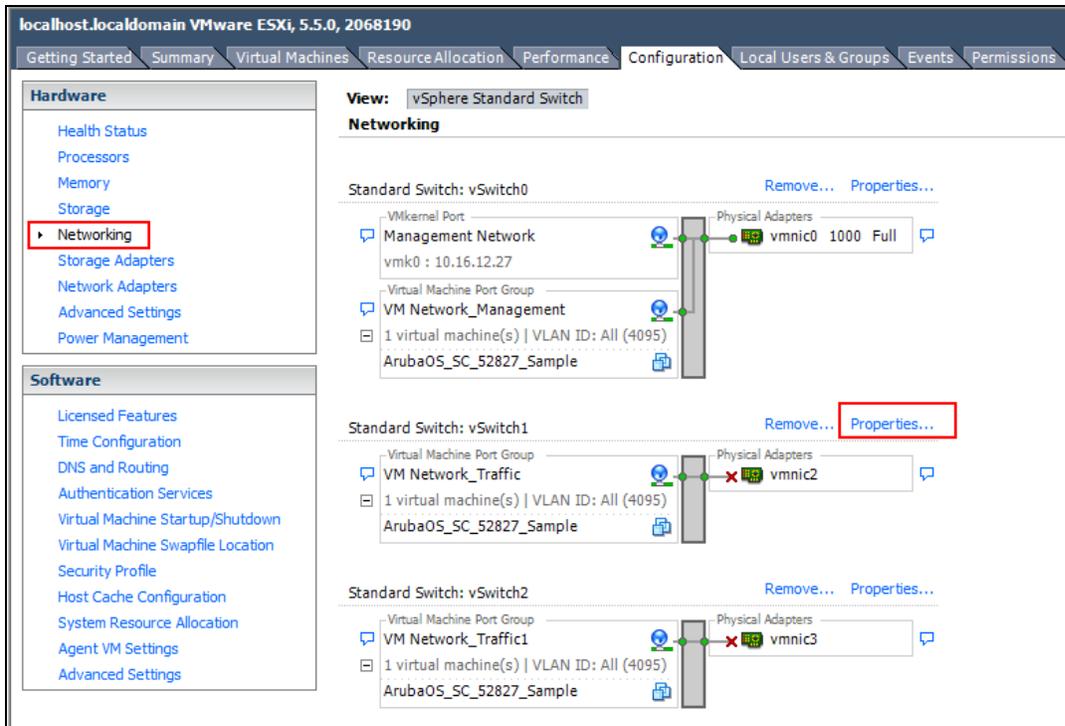
6. Click **Finish**.



Ensure that the Management VM network and the Traffic VM network is isolated to avoid a network loop.

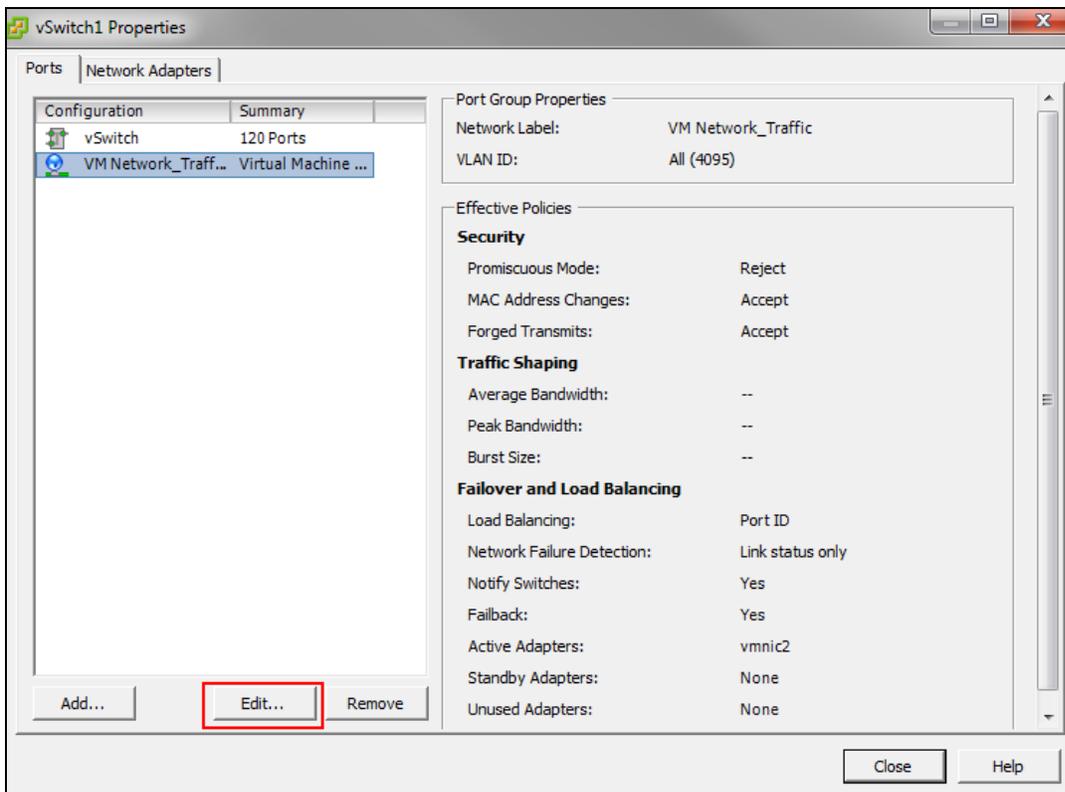
7. Click the ESXi host IP address.
8. Click the **Configuration** tab.
9. Click **Networking** from the **Hardware** section.
10. Click **Properties** of the vSwitch to edit.

Figure 11 VM Network Properties_Traffic



11. Select the port that was created earlier and click **Edit**

Figure 12 Edit Network Properties_Traffic



12. Select **Promiscuous Mode** and **Forged Transmits** check box and **Accept** from the drop-down list.



Forged Transmits should be enabled for VRRP to function.

13. Click **OK**.
14. Click **Close**.

Repeat the steps to enable Promiscuous mode on the other two networks.

Deploying the OVF Template

Follow the steps below to deploy the Open Virtual Format (OVF) template:

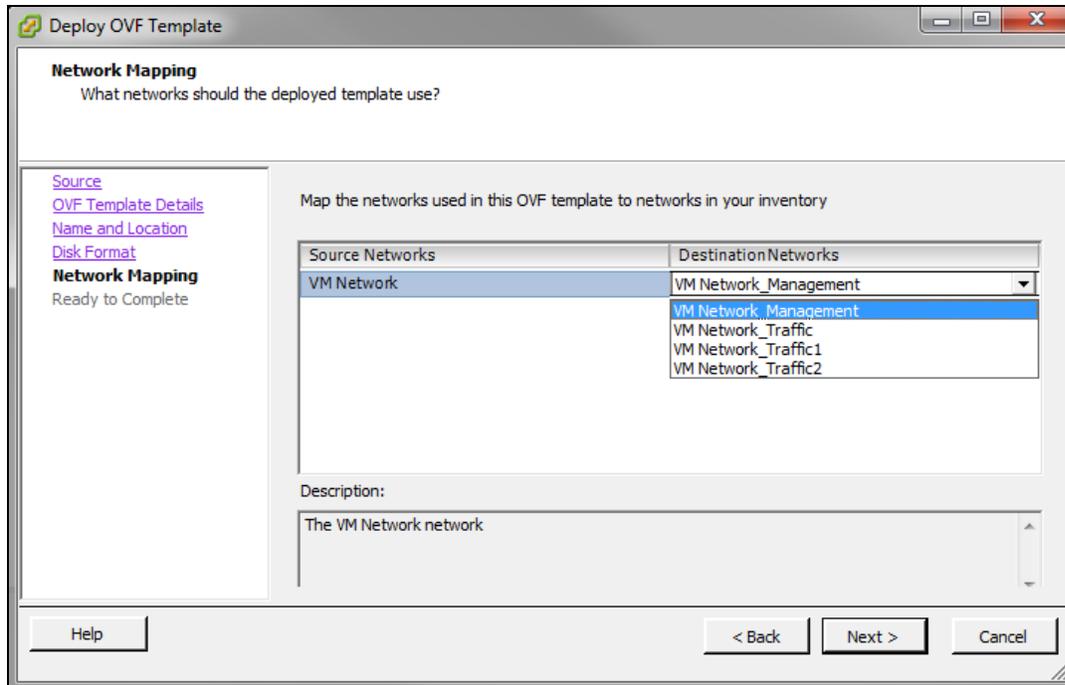
1. Log in to the vSphere ESXi Host using vSphere Client. For additional information, see [Logging Into ESXi Host Using vSphere Client](#).
2. Click **File > Deploy OVF Template**.
The **Deploy OVF Template Wizard** is displayed.



It is recommended to copy the template to the client machine before importing the OVF template.

3. Click **Browse** and navigate to the location of the OVA file and click **Next**.
The **OVF Template Details** option in the left pane is displayed.
4. Click **Next**.
The **Name and Location** option in the left pane is displayed.
5. In the **Name** field, enter a name for the OVF template and click **Next**.
The **Disk Format** option in the left pane is displayed.
6. Select **Thick Provision Lazy Zeroed** option and click **Next**.
The **Network Mapping** option in the left pane is displayed.
7. Select **VM Network_Management** from the Network Label drop-down list and click **Next**.
The **Ready to Complete** option in the left pane is displayed.

Figure 13 Network Mapping



Review your preferences before clicking **Finish**.



Do not select **Power on after deployment** check box in the **Ready to Complete** window.

8. Click **Finish**.

The OVF template is deployed.



Since the deployment of the OVF template is time consuming, it is highly recommended that the client is on the same VLAN as the Mobility Master/VMC.

9. Click **OK**.

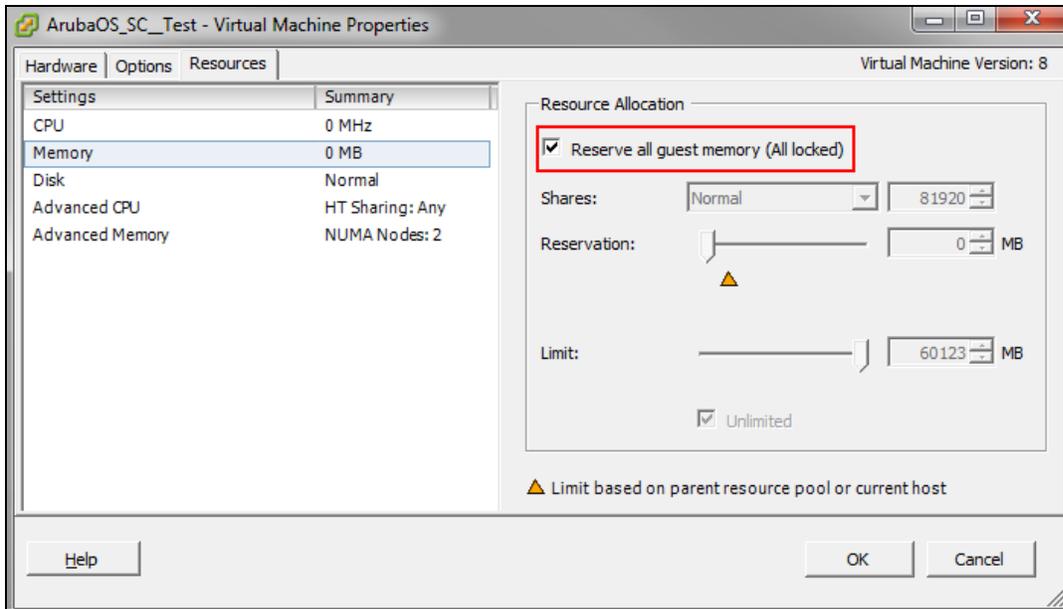
10. Click **Close**.

Pre-Allocating Memory in Aruba Mobility Master/VMC

Follow the steps below to pre-allocate memory in Aruba Mobility Master/VMC:

1. Right-click the VM and select **Edit Settings** or click **Edit virtual machine settings** from the **Getting Started** tab.
2. From the **Resources** tab select **Memory**.
3. Select the **Reserve all guest memory (All locked)** check box.
4. Click **OK**.

Figure 14 *Editing Memory Settings*



Repeat the steps to pre-allocate memory for other ArubaOS VMs.

For more information on memory and CPU allocation refer to sizing tables in [ArubaOS VM Requirements on page 10](#) section.

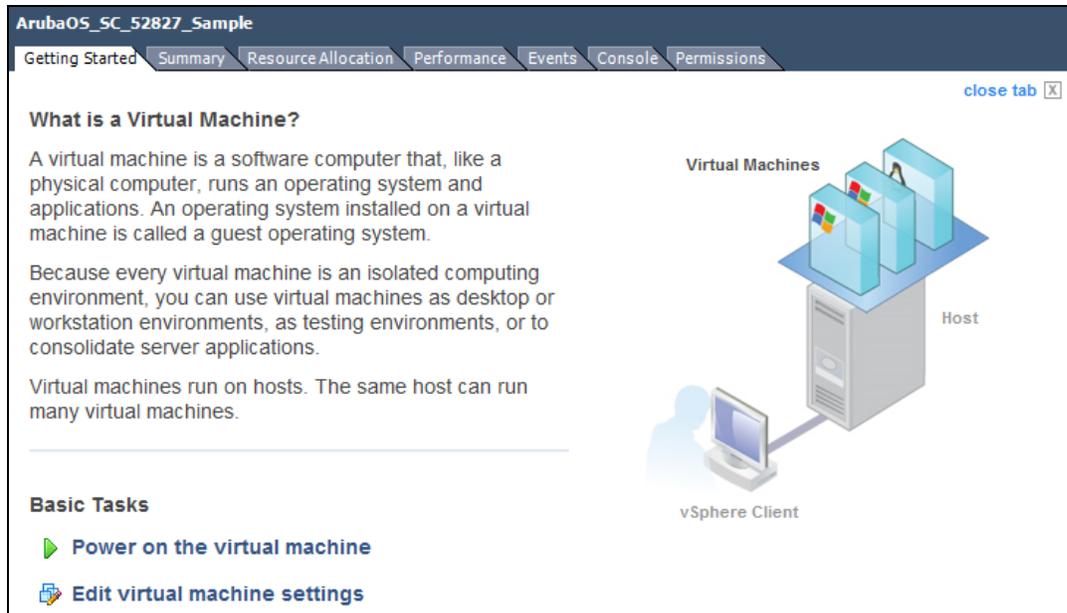
Assigning Network Connections

By default the management network is assigned to all network adapters. If different networks are not assigned to different adapters it will result in a network loop.

Follow the steps below to assign different networks to different adapters:

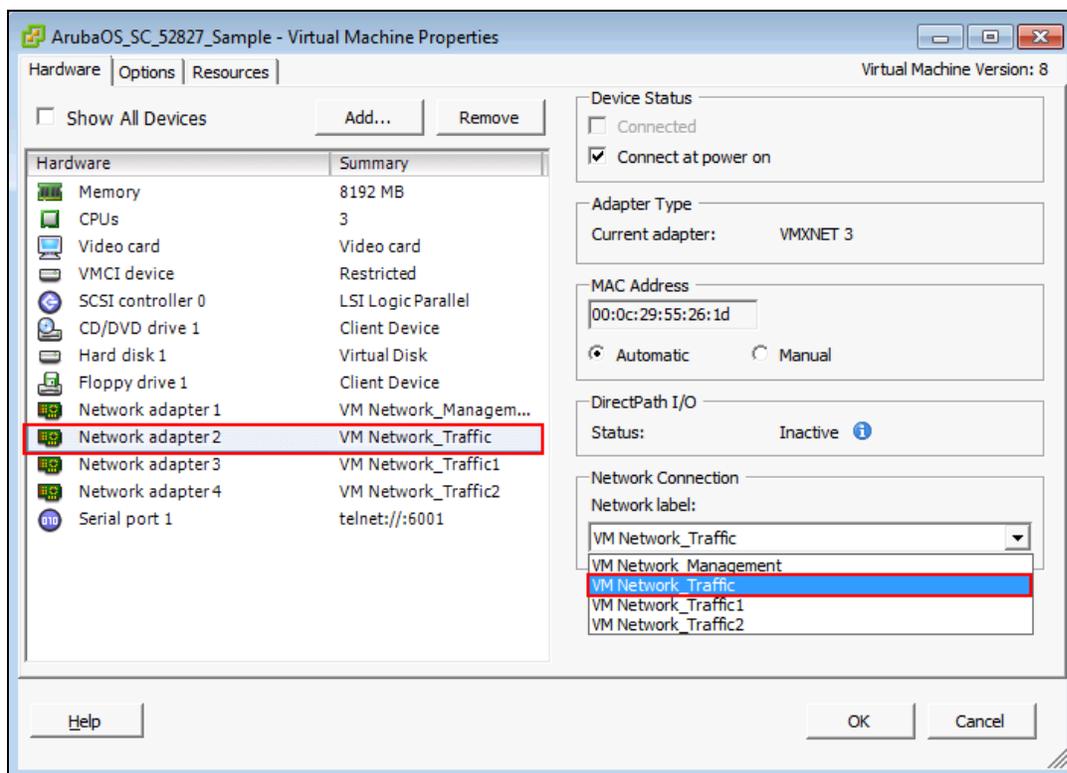
1. Click **Edit virtual machine settings**.

Figure 15 *Virtual Machine Settings*



2. Select **Network adapter2** and select **VM Network_Traffic** from the **Network label** drop-down list.

Figure 16 *Assigning A Network*



3. Repeat the steps and assign:
 - a. **Network adapter3** to **VM Network_Traffic1**
 - b. **Network adapter4** to **VM Network_Traffic2**
4. Click **OK**.



The Mobility Master does not support more than three network interfaces, but VMC supports four interfaces.

Enabling Security Profile Configuration

This is an optional step and should be used only if serial console redirection is required. To enable security profile configuration you need to Telnet over the network.

1. Click the ESXi host IP address.
2. Click the **Configuration** tab.
3. In the **Software** section, click **Security Profile**.
4. In the **Firewall** section, click **Properties**.
5. Scroll down to **VM serial port connected over network** and ensure that the check box is selected.

Figure 17 Enabling VM Serial Port Connected Over Network

| | Label | Incoming Ports | Outgoing Ports | Protocols | Da |
|-------------------------------------|---------------------------------------|----------------|-------------------|-----------|-----|
| <input checked="" type="checkbox"/> | HBR | | 31031,44046 | TCP | N/ |
| <input checked="" type="checkbox"/> | rdt | 2233 | 2233 | TCP | N/ |
| <input checked="" type="checkbox"/> | Fault Tolerance | 8100,8200,8300 | 80,8100,8200,8300 | TCP,UDP | N/ |
| <input type="checkbox"/> | syslog | | 514,1514 | UDP,TCP | N/ |
| <input checked="" type="checkbox"/> | VMware vCenterAgent | | 902 | UDP | Stc |
| <input type="checkbox"/> | IKED | 500 | 500 | UDP | N/ |
| <input checked="" type="checkbox"/> | VM serial port connected over network | 23,1024-65535 | 0-65535 | TCP | N/ |
| <input type="checkbox"/> | httpClient | | 80,443 | TCP | N/ |
| <input checked="" type="checkbox"/> | ipfam | 6999 | 6999 | UDP | N/ |
| <input checked="" type="checkbox"/> | DNS Client | 53 | 53 | UDP,TCP | N/ |

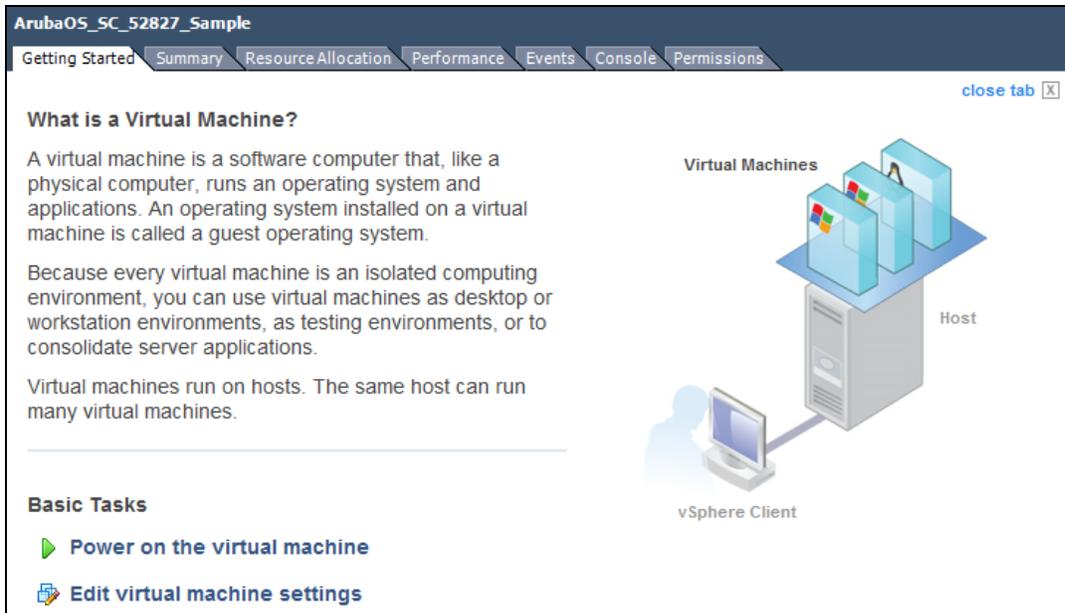
6. Click **OK**.

Configuring Serial Console for the VM

Follow the steps below to configure serial console for the VM:

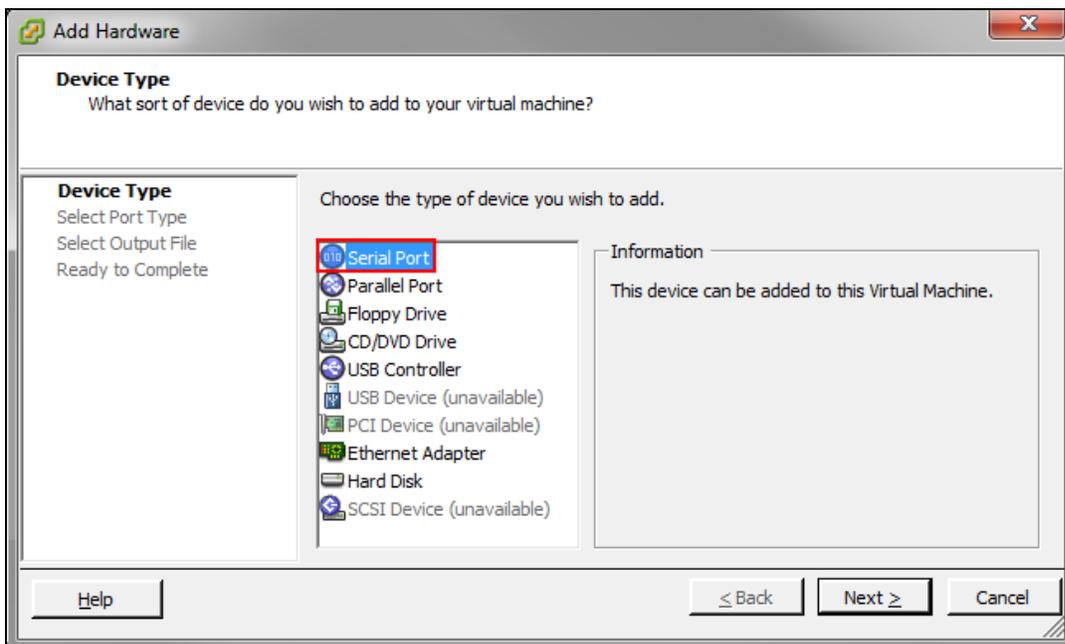
1. Click **Edit virtual machine settings**.

Figure 18 *Edit Virtual Machine Settings*



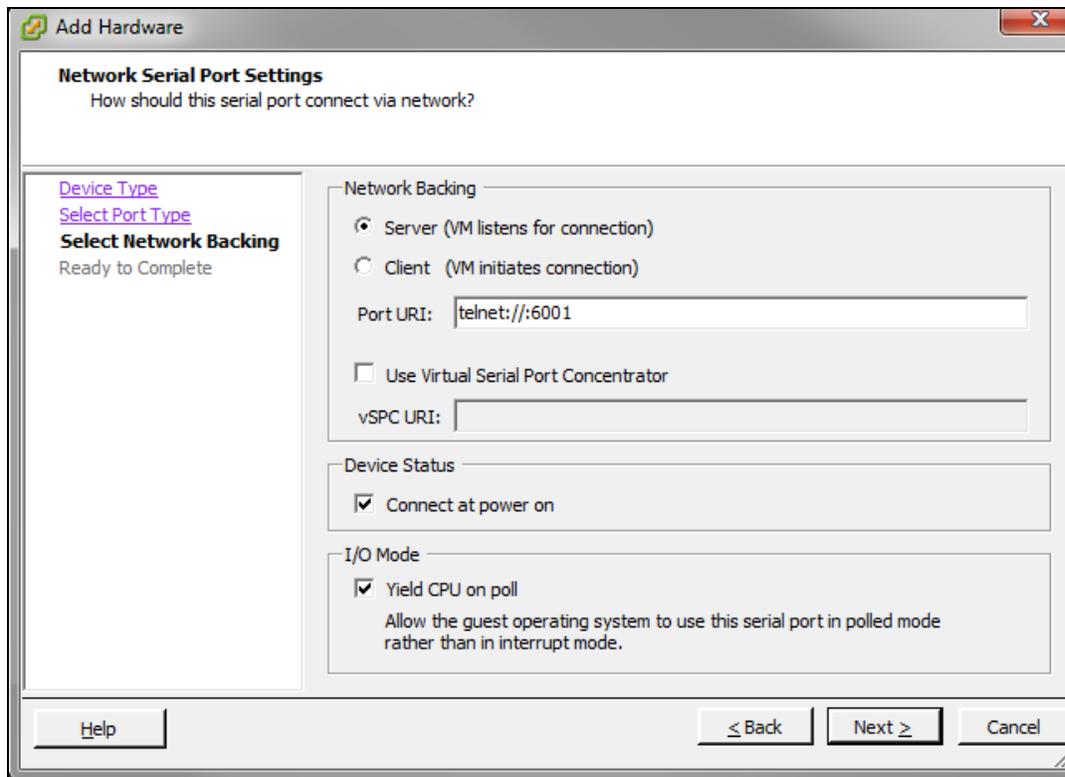
2. On the **Hardware** tab, click **Add**.
3. Select **Serial Port** and click **Next**.
4. Select **Connect via Network** and click **Next**.

Figure 19 *Configuring Serial Console*



5. Select **Server (VM Listens for connection)** and enter telnet://:6001 in the **Port URI** field.

Figure 20 *Connecting The Serial Via Network*



6. Click **Finish > OK**.



If more than one virtual machine is present, ensure that it is not connected to the same port.

Prerequisites

Ensure that the following prerequisites are addressed before starting the installation:

- Enabling Intel VT virtualization hardware extensions in BIOS.
- Installing CentOS 7.2 on the x86 hardware.

Enabling Intel VT Virtualization Hardware Extensions in the BIOS

Follow the steps below to enable Intel IT virtualization hardware extensions in the BIOS:

1. Power on the machine and access the **BIOS Settings**.
2. Navigate to the **Processor** submenu. Processor settings menu may be hidden in **Chipset, Advanced CPU Configuration, or Northbridge**.
3. Enable **Intel Virtualization Technology**.

Installing CentOS 7.2

Follow the steps below to install CentOS 7.2 on your system:

1. Connect a DVD or bootable USB stick to install CentOS 7.2.
2. Select **Virtualization Host** in **Software Selection** and select all **Add-Ons** for the installation.
3. Click **Done**.
4. Navigate to the location of the CentOS 7.2 file and select the destination folder.
5. Click **Begin Installation**.
6. Create a new user and a root password for the CentOS 7.2 installation during the installation process.
7. Reboot the server after the installation is complete.
8. Login to the newly installed CentOS 7.2 and configure the network and connect the server to the Internet.

A connection to the Internet is required to validate the installation and to install other packages.

a) Check for cpu virtualization support by executing the following command:

```
[root@localhost ~]# cat /proc/cpuinfo | grep -i vmx flags : .....vmx .....
```

b) Check for KVM mode support in the Kernel. If `kvm_intel` is not listed, manually load `kvm_intel` using the `modprobe kvm_intel` command.

```
[root@localhost ~]# lsmod | grep -i kvm
kvm_intel 162153 0
kvm 525259 1 kvm_intel
[root@localhost ~]#
```



If the **Operation not supported** error message is displayed, ensure that Intel Virtualization technology is enabled in the BIOS.

9. Install the following packages:

- **yum install qemu-kvm-tools.x86_64 qemu-kvm.x86_64 qemu-kvm-common.x86_64**
- **yum install virt-manager.noarch virt-manager-common.noarch**
- **yum install virt-install.noarch**

- **yum groupinstall "GNOME Desktop"**
- **yum install tigervnc-server xorg-x11-fonts-Type1**

Follow the steps below to install the ArubaOS Mobility Master or a Virtual Mobility Controller (VMC) on a KVM hypervisor:

1. Configuring the Virtual Network Computing (VNC) Server.
2. Creating a new VM and installing ArubaOS.
3. Deploying the Mobility Master/VMC.

Configuring the Virtual Network Computing Server

Follow the steps below to configure the Virtual Network Computing (VNC) server and open up the firewall port to access the server remotely:

1. Start the VNC Server and configure a password for your CentOS server by executing the following command:

```
[root@localhost ~]# vncserver.You will require a password to access your desktop.
Password:
Verify:
xauth: file /root/.Xauthority does not exist
New 'localhost.localdomain:1 (root)' desktop is localhost.localdomain:1
Creating default startup script /root/.vnc/xstartup
Starting applications specified in /root/.vnc/xstartup
Log file is /root/.vnc/localhost.localdomain:1.log
```

2. Open the firewall port on the CentOS server to ensure the CentOS server can be accessed using vncviewer.

```
[root@localhost ~]# netstat -ntap | grep vnc
tcp 0 0 0.0.0.0:5901 0.0.0.0:* LISTEN 14318/Xvnc
tcp 0 0 0.0.0.0:5902 0.0.0.0:* LISTEN 5242/Xvnc
tcp 0 0 10.16.9.130:5902 10.20.102.206:51576 ESTABLISHED 5242/Xvnc
tcp6 0 0 :::5901 :::* LISTEN 14318/Xvnc
tcp6 0 0 :::5902 :::* LISTEN 5242/Xvnc
[root@localhost ~]#
[root@localhost ~]# firewall-cmd --permanent --zone=public --add-port=5901/tcp
success
[root@localhost ~]# firewall-cmd --reload
success
[root@localhost ~]#
```

3. Download the AOS ISO image file from **support.arubanetworks.com** to your CentOS server. The following are examples of ISO image files:

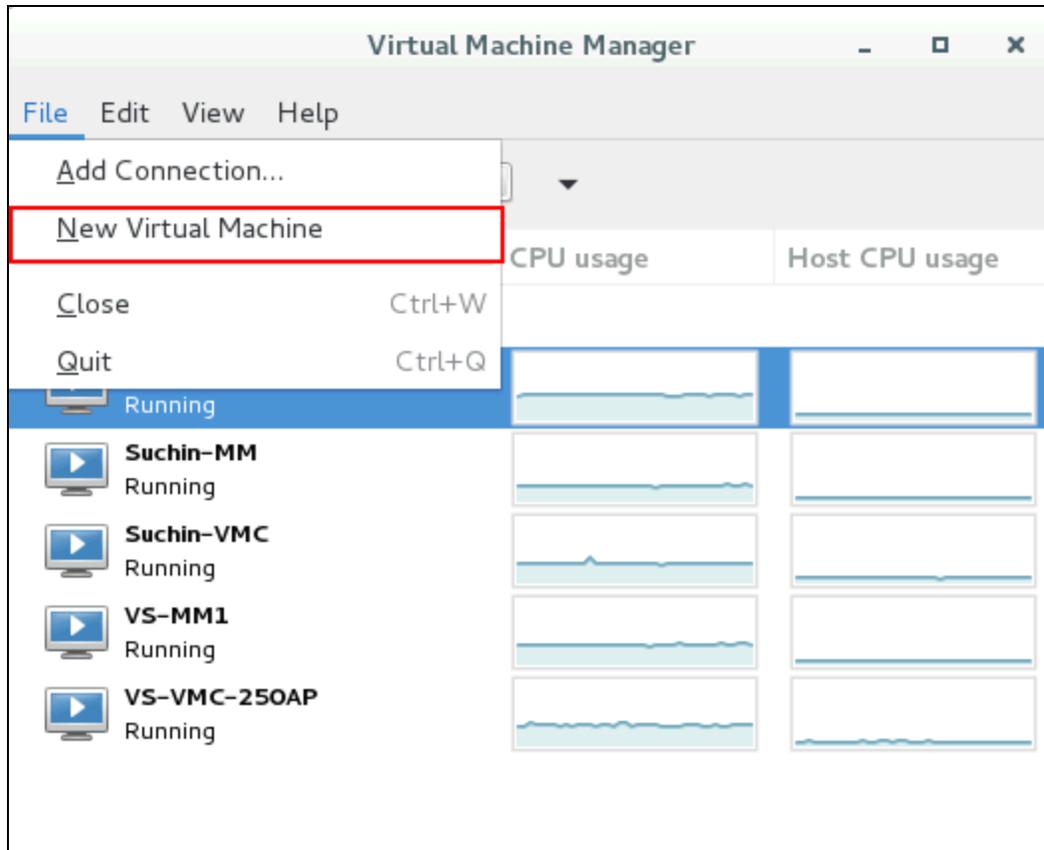
- **ArubaOS_MM_8.0.1.0_57113.iso.**
- **ArubaOS_VMC_8.0.1.0_57113.iso.**

Creating a VM and Installing ArubaOS

Follow the steps below to access the CentOS server through the VNC and start the virt manager to create the VM to be used by ArubaOS:

1. Access the terminal and type **virt-manager** to start the Virtual Machine Manager.
2. Access the **Virtual Machine Manager** tab.
3. Click on **File > New Virtual Machine**. The **New VM** dialog box is displayed.

Figure 21 *New Virtual Machine*



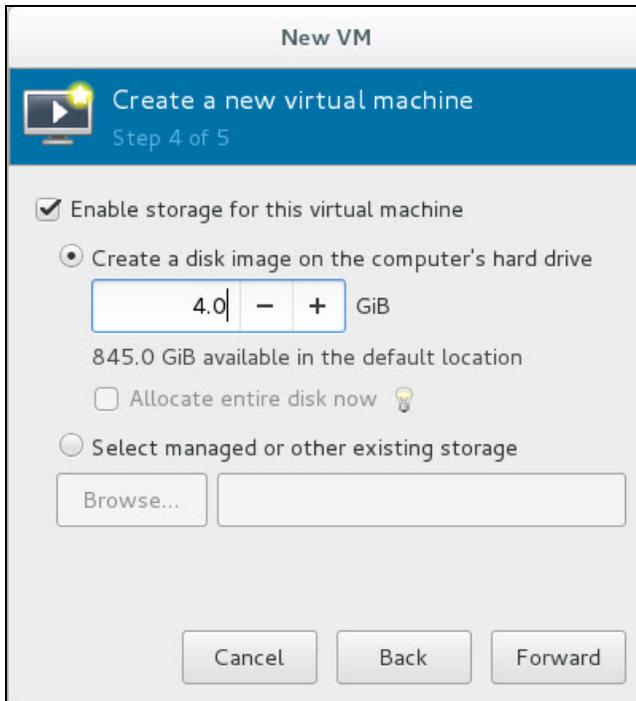
4. Select **Choose Local Install Media** and click **Forward**.
5. Select **Use ISO image** and click **Browse**.
6. Navigate to the location of the iso image and click **Choose Volume**.



Ensure that **Automatically detect operating system based in install media** is not selected.

7. Select **OS type** as **Linux** and **Version** as **Redhat Enterprise Linux 7.2** from the drop-down lists and click **Forward**.
8. Change the **Memory (RAM)** to 8192 and **CPUs** to 6 and click **Forward**.
For VMC the RAM can be setup as 4096 (4GB) and 3 CPUs. For more information on memory and CPU allocation refer to sizing tables in the [ArubaOS VM Requirements on page 10](#) section.
9. Select **Enable Storage for this VM** and change the value in **Create a disk image on the computer's hard drive** to 4 GB. Click **Forward**.

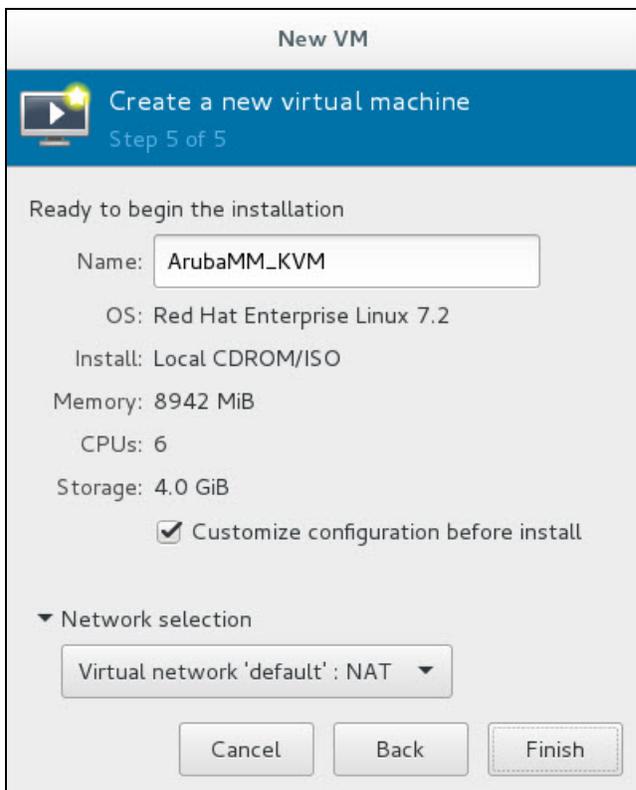
Figure 22 *Enabling Storage on the VM*



The size of this disk needs to be at least 4 GB for Mobility Master/VMC.

10. Provide a name for the VM and select **Customize configuration before install**. Click **Finish**.

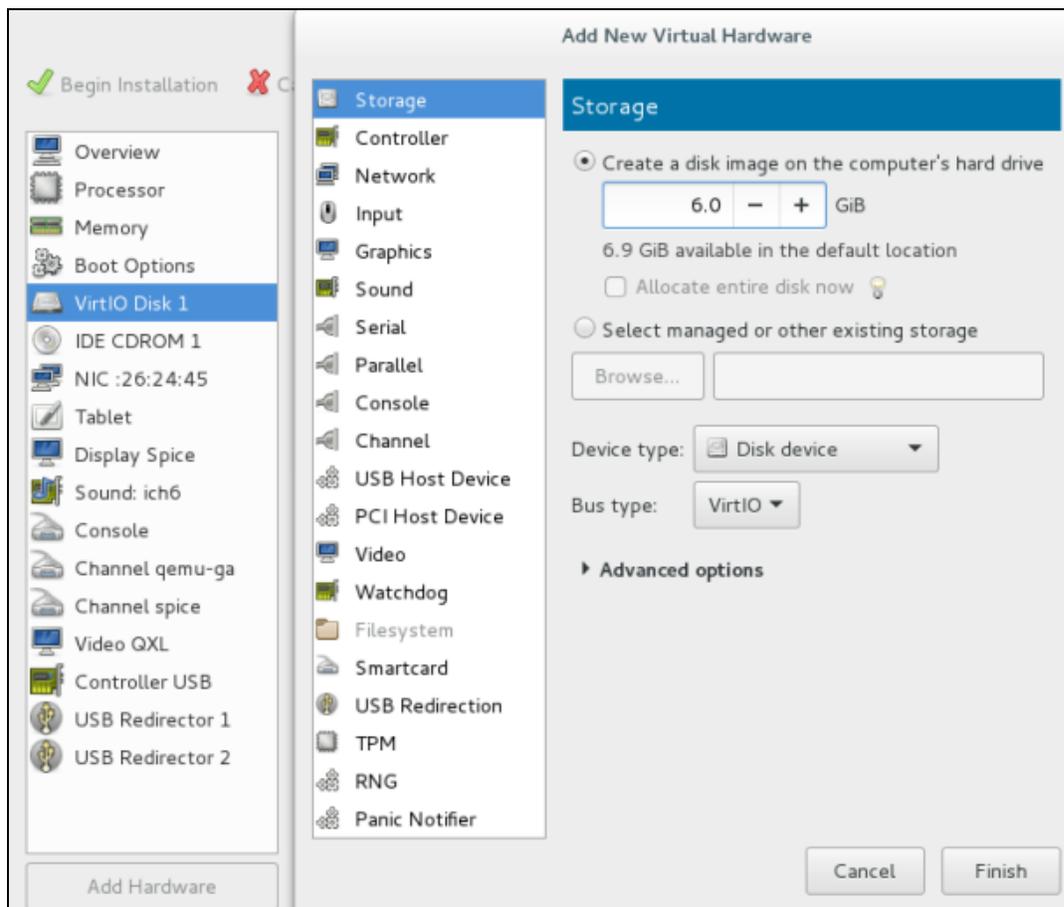
Figure 23 *Beginning the Installation*



11. Select **VirtIO Disk 1** and click on **Advanced Options** and make sure the **Disk bus** option is **VirtIO**.

12. Click **Add Hardware** and add another storage device of 8 GB size (should be greater than half the size of RAM configured for the Mobility Master/VMC).
13. Select **VirtIO** from the **Bus type** drop-down list. Click **Finish**.

Figure 24 Adding a Second Storage Device



Creating Bridge Entries

Create bridge entries to map all three network adapters that you will create in the steps below:



Ensure that you create a fourth bridge entry when configuring VMC.

1. Login to CentOS and create three bridges and map three physical interfaces to these bridges.

```
[root@localhost ~]# brctl addbr br1
[root@localhost ~]# brctl addif br1 eno1
[root@localhost ~]# ifconfig br1 up
```

```
[root@localhost ~]# brctl addbr br2
[root@localhost ~]# brctl addif br2 eno2
[root@localhost ~]# ifconfig br2 up
```

```
[root@localhost ~]# brctl addbr br3
[root@localhost ~]# brctl addif br3 eno3
[root@localhost ~]# ifconfig br3 up
```

2. To make these bridge entries persistent across reboots, create a file in **/etc/sysconfig/network-scripts/** for all bridges.

```

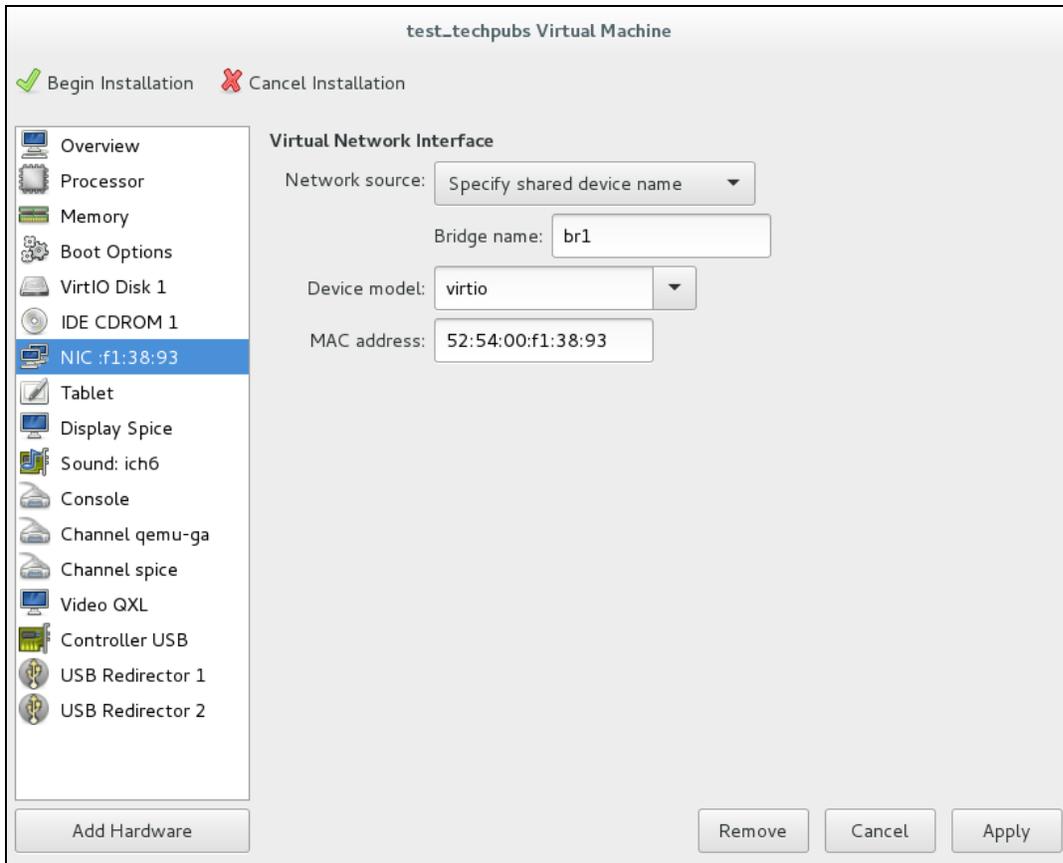
[root@localhost ~]#vi /etc/sysconfig/network-scripts/ifcfg-br1
DEVICE=br1
STP=no
TYPE=Bridge
IPV6INIT=yes
IPV6_AUTOCONF=no
IPV6_DEFROUTE=yes
IPV6_FAILURE_FATAL=no
NAME=br1
UUID=a65be46d-a32a-4dca-bd00-f8acf9a356e5
ONBOOT=yes
IPV6_PRIVACY=no
[root@localhost ~]#
[root@localhost ~]# cat /etc/sysconfig/network-scripts/ifcfg-br2
DEVICE=br2
STP=no
TYPE=Bridge
IPV6INIT=yes
IPV6_AUTOCONF=no
IPV6_DEFROUTE=yes
IPV6_FAILURE_FATAL=no
NAME=br2
UUID=19cf4539-9633-40aa-a4c5-606849b6e3db
ONBOOT=yes
IPV6_PRIVACY=no
[root@localhost ~]#
[root@localhost ~]# cat /etc/sysconfig/network-scripts/ifcfg-br3
DEVICE=br3
STP=no
TYPE=Bridge
IPV6INIT=yes
IPV6_AUTOCONF=no
IPV6_DEFROUTE=yes
IPV6_FAILURE_FATAL=no
NAME=br3
UUID=cb9a8df9-aa37-4346-8993-9e3739a9b0ce
ONBOOT=yes
IPV6_PRIVACY=no

```

3. Click **Network Interface** and enter the following values:

- Network Source: Specify shared device name.
- Bridge name: br1
- Device model: virtio

Figure 25 *Creating Bridge Entries*



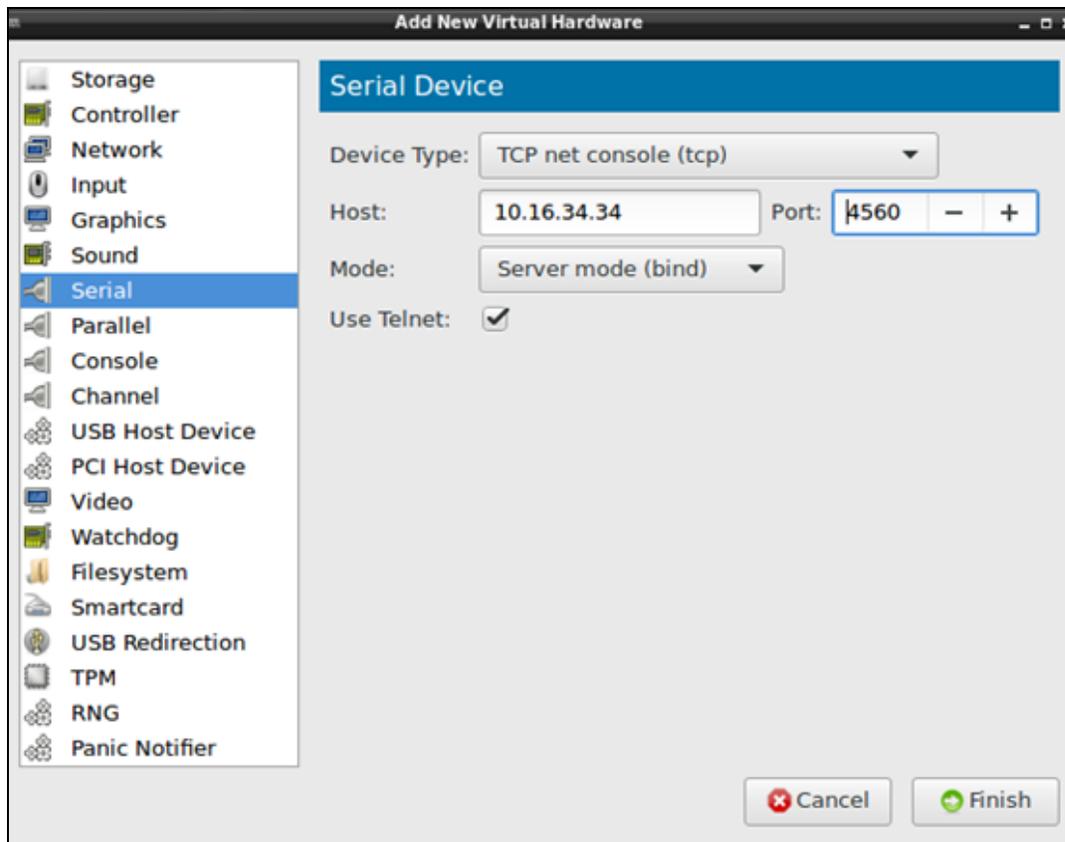
4. Click **Add Hardware** to add two more network interfaces.
5. Map bridge interfaces (**br2** and **br3**) to these network interfaces.
6. Click **Add Hardware** to add serial console.

Enabling Serial Console Over Telnet

Follow the steps below to enable serial console over telnet. This procedure is optional.

1. Remove the existing Serial 1 device and click **Add Hardware**.
2. Select **Serial** on the left pane.
3. Select **TCP net Console** from the **Device Type** drop-down list.
4. Add the CentOS Server IP in the **Host** field and change the port number.
5. Select the **Use Telnet** check box and click **Finish**.

Figure 26 Enabling Serial Console Over Telnet



6. Execute the following command to ensure the host firewall permits access to port number for serial console.

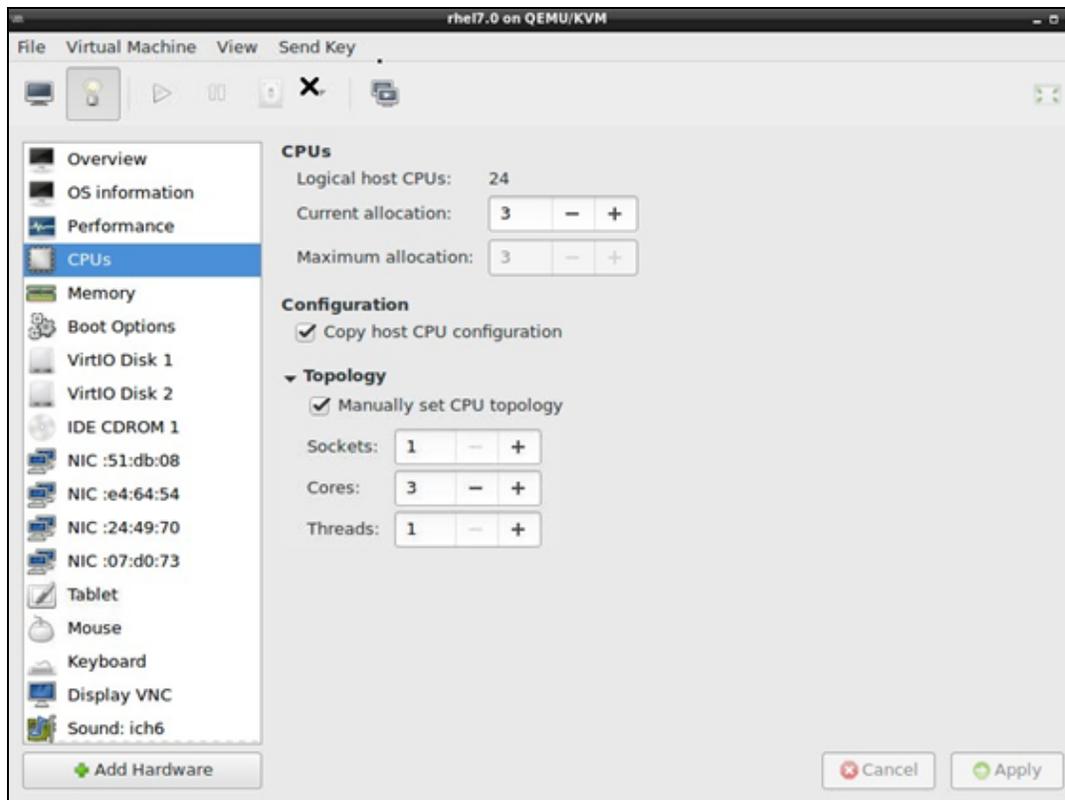
```
[root@localhost ~]# firewall-cmd --permanent --zone=public --add-port=4560/tcp
success
[root@localhost ~]# firewall-cmd --reload
success
```



Enable serial console redirection from the ArubaOS CLI after ArubaOS boots up by executing the following command `serial console redirection enable`.

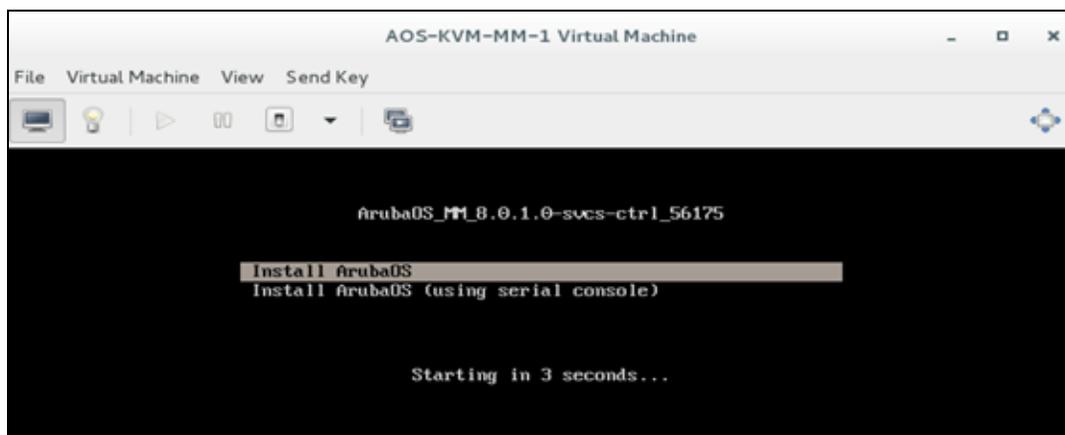
7. Select **VNC server** as the Spice Server from the **Type** drop-down list.
8. Select **Copy local keymap** from the **Keypmap** drop-down list and click **Apply**.
9. Select **CPUs** and make select the **Copy host CPU configuration** option.
10. Select the **Manually set CPU topology** option from the **Topology** drop down list.
11. Ensure the number of **Sockets** and **Threads** is always 1 and the value of **Cores** is the same as the value of **Current allocation**.

Figure 27 Configuring CPU Values



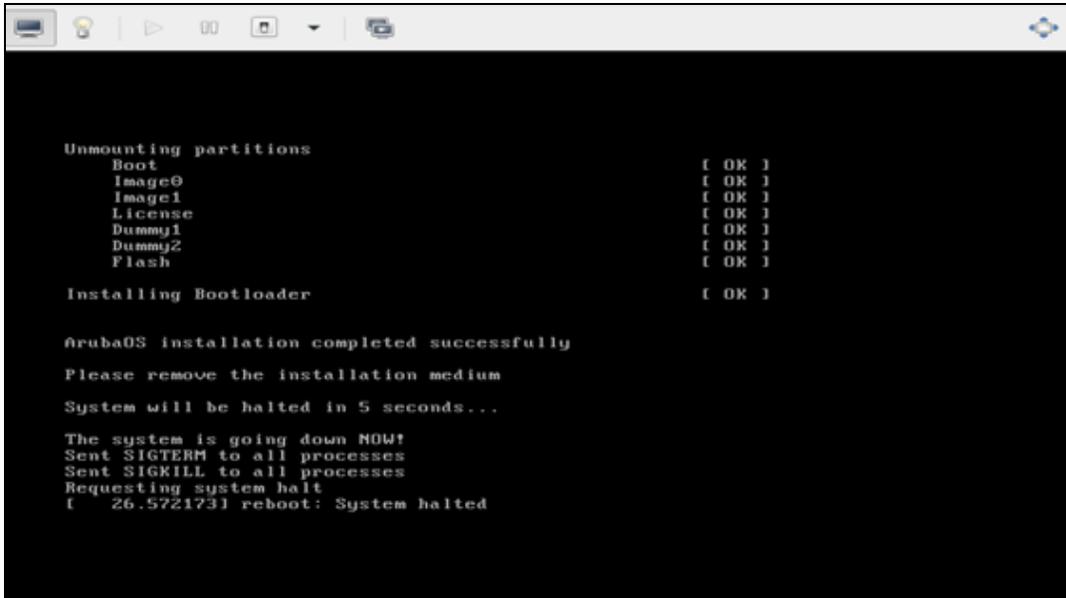
12. Click **Begin Installation** and select **Install ArubaOS**.

Figure 28 Installation Screen



Once the installation is complete the system will be halted after configuring the Mobility Master/VMC.

Figure 29 System Halt



13. Force reset the VM to boot ArubaOS and access to first boot dialogue.

Important

- Ensure you open the firewall port from CentOS terminal and restart the firewall.
[root@localhost ~]# firewall-cmd --permanent --zone=public --add-port=7001/tcp
success
[root@localhost ~]# firewall-cmd --reload
success
[root@localhost ~]#

Configure Multiple Datapath CPUs

To configure multiple datapath CPU's additional configuration is required both in host and guest. The guest changes cannot be made using virt-manager and hence you need to use the **virsh edit** command.



Ensure that the virtual machine is gracefully shut down by using either the **Reboot** or **Shut Down** option before editing the VM xml specification.

Figure 30 Graceful Shutdown



Changes in Host

On the KVM server, load the **vhost_net** module

```
[root@localhost ~]# lsmod | grep vhost  
[root@localhost ~]# modprobe vhost_net
```

```
[root@localhost ~]# lsmod | grep vhost
vhost_net          18152  0
vhost              33338  1 vhost_net
macvtap           22363  1 vhost_net
tun               27141  3 vhost_net
```

XML Changes in Guest

Use the **virsh edit <name of the VM>** command in the KVM server and add the **<driver name='vhost' queues='y'/>** tag, where y = total number of CPU's allocated to the VM.

For example, for a VM with six VCPU's and three NIC's of type Virtio, edit the xml and add **<driver name='vhost' queues='6'>** tag for each NIC interface.

```
aruba@ubuntu-server-16x:~$ virsh list --all
Id      Name                               State
-----
5       centos6.5                          running
-       vmm-500dev                          shut off
[root@localhost ~]# virsh edit vmm-500dev
```

Domain vmm-500dev XML configuration edited.

Add **<driver name='vhost' queues='6'/>** after **"model type='virtio'"** in the bridge config to ensure the values for the number of queues for the vhost and CPUs for the VM are the same.

The following snippet is an example of multi-queue XML specification for a single NIC interface. The same tag needs to be added for all Mobility Master NIC interfaces.

```
</controller>
<interface type='bridge'>
<mac address='52:54:00:d3:4a:3c' />
<source bridge='br1' />
<target dev='vnet10' />
<model type='virtio' />
<driver name='vhost' queues='6' />
<alias name='net0' />
<address type='pci' domain='0x0000' bus='0x00' slot='0x03' function='0x0' />
</interface>
<interface type='bridge'>
<mac address='52:54:00:49:7a:c6' />
<source bridge='br2' />
<target dev='vnet11' />
<model type='virtio' />
<driver name='vhost' queues='6' />
<alias name='net1' />
<address type='pci' domain='0x0000' bus='0x00' slot='0x04' function='0x0' />
</interface>
<interface type='bridge'>
<mac address='52:54:00:d3:55:7d' />
<source bridge='br3' />
<target dev='vnet12' />
<model type='virtio' />
<driver name='vhost' queues='6' />
<alias name='net2' />
<address type='pci' domain='0x0000' bus='0x00' slot='0x05' function='0x0' />
</interface>
[root@localhost ~]# virsh edit vmm-500dev
```

Domain vmm-500dev XML configuration edited.

```
[root@localhost ~]# virsh dumpxml vmm-500dev | grep queues
<driver name='vhost' queues='6' />
<driver name='vhost' queues='6' />
<driver name='vhost' queues='6' />
```

```
[root@localhost ~]#
```

Reboot the VM and once the VM boots up you should see three CPUs as indicated in the example

```
(ArubaMM) [mynode] #show datapath utilization
Datapath Network Processor Utilization
+-----+-----+-----+-----+-----+
|      Cpu      | Cpu utilization during past |
| Type | Id | 1 Sec   4 Secs   64 Secs |
+-----+-----+-----+-----+-----+
SP |  1 |    0% |    0% |    0% |
FP |  2 |    0% |    0% |    0% |
FP |  3 |    0% |    0% |    0% |
```

Datapath CPU Allocation Summary

```
Slow Path (SP) : 1, Slow Path Gateway (SPGW) : 0
Fast Path (FP) : 2, Fast Path Gateway (FPGW) : 0
DPI : 0, Crypto (CRYP) : 0
(ArubaMM) [mynode] #
```

Once the installation is complete, follow these post-installation procedures to complete the deployment.

Configuring the Initial Setup

Follow the steps below to configure initial setup:

1. Click **Power on the virtual machine.**
2. Enter values for the following first boot parameters in the console:
 - System name
 - Switch role
 - IP type to terminate IPsec tunnel
 - Master switch IP address or FQDN
 - Is this a VPN concentrator for managed device to reach Master switch
 - This device connects to Master switch via VPN concentrator
 - Master switch Authentication method
 - IPsec Pre-shared Key
 - Uplink Vlan ID
 - Uplink port
 - Uplink port mode
 - Uplink Vlan IP assignment method
 - Uplink Vlan Static IP address
 - Uplink Vlan Static IP netmask
 - IP default gateway
 - DNS IP address
 - IPV6 address on vlan
 - Uplink Vlan Static IPv6 address
 - Uplink Vlan interface IPV6 prefix length
 - IPV6 default gateway
 - Country code
 - Time Zone
 - Time in UTC
 - Date
 - Password for admin login
 - Re-type password for admin login

The choices you entered in the first boot dialog are displayed.



Enter a static IP as the management IP in VLAN as part of the Mobility Master/VMC setup. This should be a routable IP in an accessible subnet that the user can use to access the Mobility Master/VMC via CLI (SSH) or Web GUI (HTTP) after VM setup is complete.

Enter **<Ctrl P>** to make changes to the first boot parameters.

3. Enter **Yes** to accept the changes. The Mobility Master/VMC reboots and displays the log in prompt.
4. Log in with user name as admin and the use password set in Step 2.
5. Execute the **enable** command.
6. Power on the Mobility Master/VMC and execute the following command to enable the serial console.



Serial console redirect requires the vSphere Enterprise Plus license. When you enable serial console redirect, the vSphere console host window will be blank.

```
(host) #serial console redirect enable
```

Execute the following command to see the status of the serial console.

```
(host) #show serial console redirect
Serial Console Redirect : Enabled
```

Execute the following commands to disable and view the status of the serial console.

```
(host) #serial console redirect disable
(host) #show serial console redirect
Serial Console Redirect : Disabled
```



Reboot the Mobility Master/VMC to access the serial console after enabling the serial console redirect.

To access the serial console telnet the IP address of the serial console followed by the serial port configured. For example: telnet 10.16.12.27 6001.

Management Interface

The Aruba Mobility Master/VMC are VM instances and access to the console is dependent on the deployment environment. If access through the serial port is denied you can alternatively access the console through the Management Interface. After an IP is assigned, the management interface can be accessed from anywhere in the network. To implement this change a separate routing table is assigned with its own default gateway for managing the IP that is introduced. This ensures the management traffic is routed to the right interface.

The initial implementation of this feature covers IPv4, IPv6, and manual configuration of a static IP for management interface from the console.



This feature cannot be configured using the WebUI.

Execute the following commands to configure an IP on the management interface:

IPv4:

```
(host) [mynode] #configure terminal
Enter Configuration commands, one per line. End with CNTL/Z
(host) [mynode] (config) #interface mgmt
(host) [mynode] (config-submode)#ip address 10.16.9.203 255.255.255.0
```

IPv6:

```
(host) [mynode] (config) #interface mgmt
(host) [mynode] (config-submode)#ipv6 address 2014::184/64
```

Execute the following commands to configure a default gateway for the management interface traffic and to segregate the management traffic from the normal data traffic on datapath ports:

IPv4

```
(host) [mynode] (config) #ip default-gateway mgmt 10.16.9.2
```

IPv6:

```
(host) [mynode] (config) #ipv6 default-gateway mgmt 2014::1
```

ARP Issues

Scenario

ARP issue occurs when Promiscuous Mode is not enabled and all VLANs are disallowed on vSwitch.

Instructions

Enable Promiscuous Mode and allow all VLANs on vSwitch.

To enable Promiscuous Mode, perform the following steps:

1. Log in to vSphere ESXi Host.
2. Switch to **Configuration** tab.
3. Select **Networking** under **Hardware** section.
4. Click **Properties** for a configured vSwitch.
5. Click **Edit** under **Ports** tab of **vSwitch Properties** window.
6. Switch to **Security** tab in **vSwitch Properties** window.
7. Select **Accept** from the **Promiscuous Mode** drop-down list.



Enable Promiscuous Mode on all ports attached to the VM.

8. Click **OK**.

To allow all VLANs on vSwitch, perform the following steps:

1. Log in to the vSphere ESXi Host.
2. Click the **Configuration** tab.
3. Select **Networking** under **Hardware** section.
4. Click **Properties** for a configured vSwitch.
5. Select a configured VM network under **Ports** tab of **vSwitch Properties** window.
6. Click **Edit** under **Ports** tab of **vSwitch Properties** window.
7. Select **All (4095)** from the drop-down list against **VLAN ID** (Optional).
8. Click **OK**.

Characters Repeating In Remote Console

The user notices unintended keystrokes when typing into a remote console. To resolve this issue, refer to the following KB article:

http://kb.vmware.com/selfservice/microsites/search.do?language=en_US&cmd=displayKC&externalId=196

Networks Cards Not Detected

When a new network card is added to the ESXi/ESX host the following symptoms might be displayed:

- The new network card is not recognized by the system.

- The new network card is not listed when you run the command **esxcfg-nics -l**.

To resolve this issue, refer to the following KB article:

http://kb.vmware.com/selfservice/microsites/search.do?language=en_US&cmd=displayKC&externalId=1034782

HP Proliant DL580 Running ESXi 5.5 Is Not Powered On Due To Memory Leaks

HP Proliant DL580 running ESXi 5.5 will not be powered on due to memory leaks. To resolve this issue, refer to the following KB article:

http://kb.vmware.com/selfservice/microsites/search.do?language=en_%20US&cmd=displayKC&externalId=2085618

Network Interfaces Are Not In The Correct Order

Adding a fifth network adapter that uses **vmxnet3** devices changes the PCI bus IDs and also the order of network interfaces. To resolve this issue, refer to the following KB article:

<https://communities.vmware.com/thread/443600>

Connectivity Issues Observed When Using Multiple vSwitches

Connectivity issues observed when multiple vSwitches in a VM network. To resolve this issue, refer to the following KB article:

<https://communities.vmware.com/thread/460582>

This chapter details additional information required in the current version of the Mobility Master. Click the following links for more information:

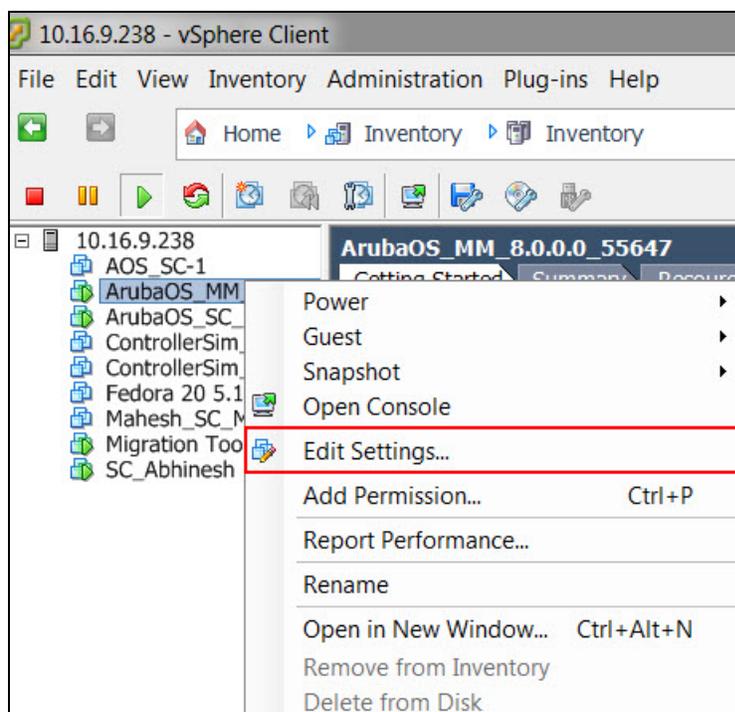
- [Increasing the Flash Size on a vSphere Hypervisor on page 43](#)
- [Increasing the Flash Size on a KVM Hypervisor on page 46](#)
- [Backing up and Restoring Critical Data on page 48](#)
- [Datapath Debug Commands on page 51](#)
- [Implementing Management Interface on page 50](#)
- [Upgrading a Controller on page 54](#)

Increasing the Flash Size on a vSphere Hypervisor

ArubaOS enables you to increase the size of your flash to ensure that the flash is hosted on a separate disk. By doing this you can move to a hard disk with higher storage capacity for flash with minimal impact. Follow the steps below to increase the size of the flash on the Mobility Master.

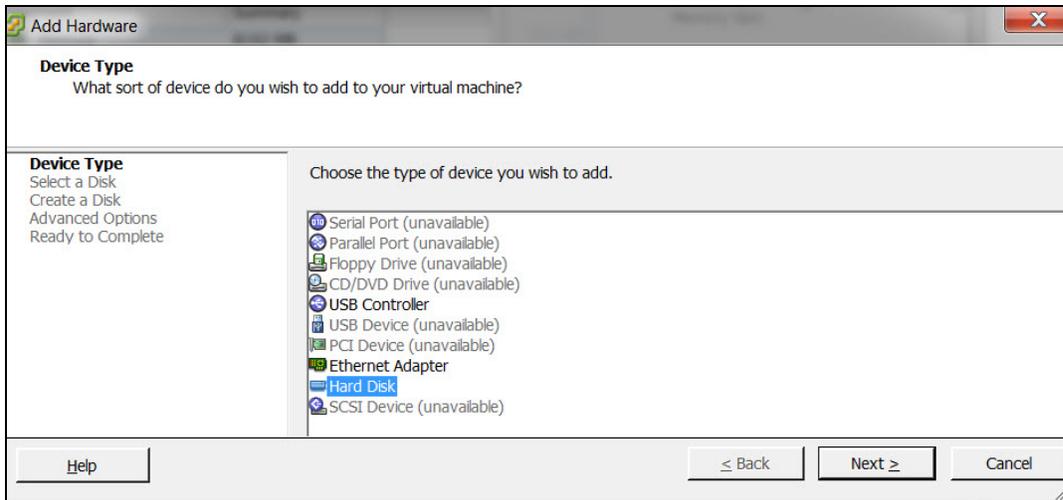
1. Power down the VM.
2. Right click the VM in the vSphere client and click **Edit Settings**.
3. Click **Add** in the **Virtual Machine Properties** window.

Figure 31 *Virtual Machine Properties*



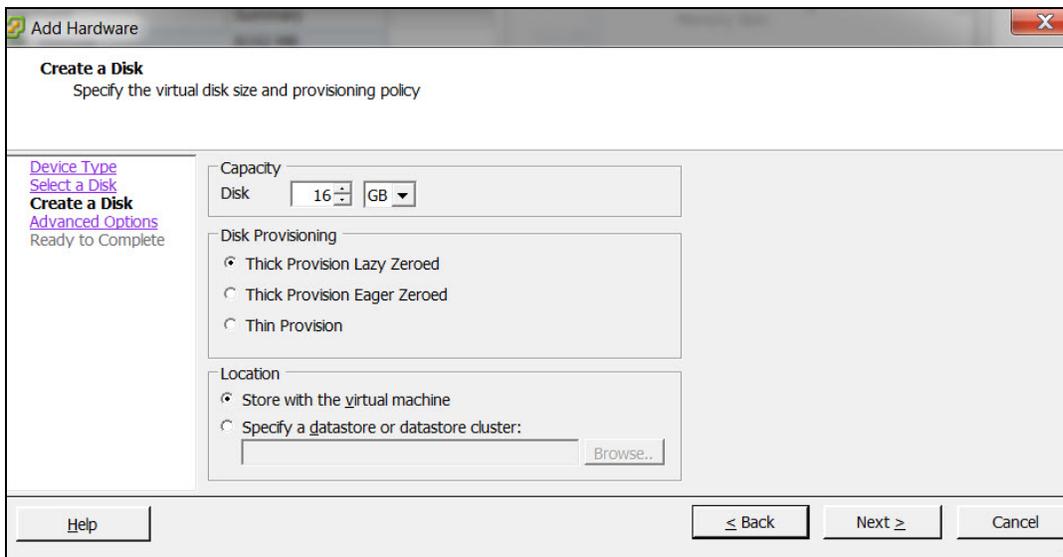
4. Click **Hard Disk** in the **Add Hardware** window and click **Next**.

Figure 32 *Selecting the Device Type*



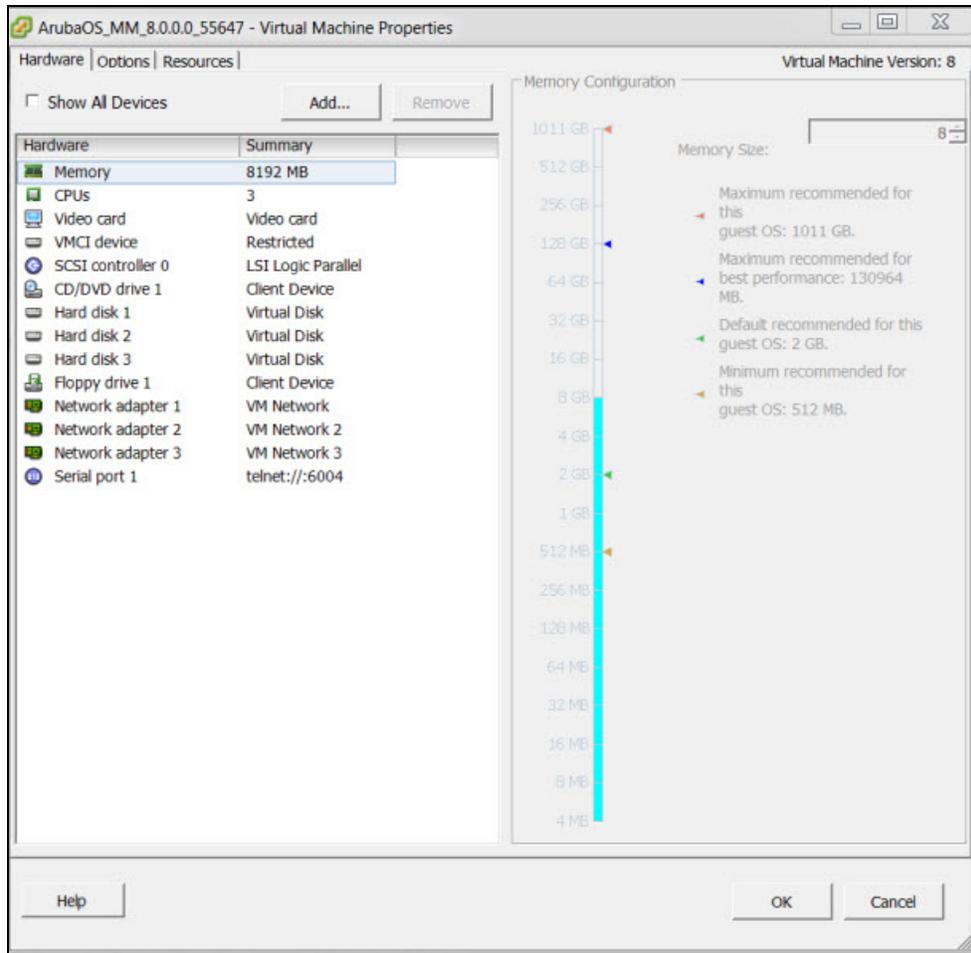
5. Select **Create a new virtual disk** and click **Next**.
6. Enter a value of the desired disk size and select **Thick Provision Lazy Zeroed**. Click **Next**.

Figure 33 *Create Disk*



7. Click **Next** in the **Advanced Options** window and click **Finish**.

Figure 34 *New Hard Disk*



8. Power on the VM and ArubaOS will migrate data from the old hard disk to the new one.

Figure 35 *Migrating Data*

```
Aruba Networks
ArubaOS Version 8.0.0.0-sucs-ctrl (build 0000 / label #srini@srini_fc12_adu_services-ctrl2-ENG.0000)
Built by srini@localhost.localdomain on 2016-05-04 at 13:11:48 IST (gcc version 4.7.2)
Copyright (c) 2002-2016, Aruba, a Hewlett Packard Enterprise company.

Formatting new flash [ OK ]
Forcing filesystem check on new flash [ OK ]

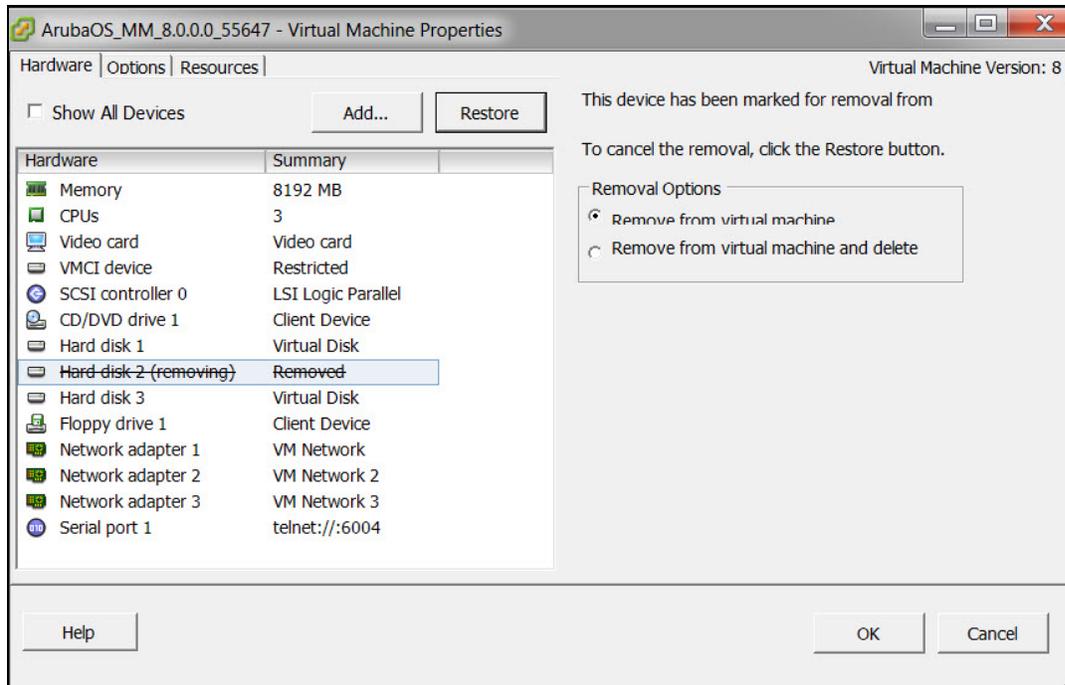
Mounting new flash [ OK ]
Copying files to new flash [ OK ]

<<<< Welcome to Aruba Networks - Aruba MM >>>>

[10:53:53]:Probing for EEPROM devices [ NOT FOUND ]
[10:53:53]:Probing for real-time clock [ OK ]
[10:53:53]:Uncompressing core image files -
```

9. Confirm if the newly added **Hard disk 3** is used by ArubaOS. The **Hard disk 3** will be listed as **/dev/sdc1** and if old hard disk is in use, it will be listed as **/dev/sdb1**. If the OVF file only contains a single hard disk it be listed as **/dev/sda3**.
10. If the new **Hard disk 3** is working as expected, the older hard disk can be removed from the VM and deleted from disk of the vSphere server.

Figure 36 *Removing a Hard Disk*



ArubaOS supports only 3 disks and the size of the new disk that is added should be more than the current disk size.

Increasing the Flash Size on a KVM Hypervisor

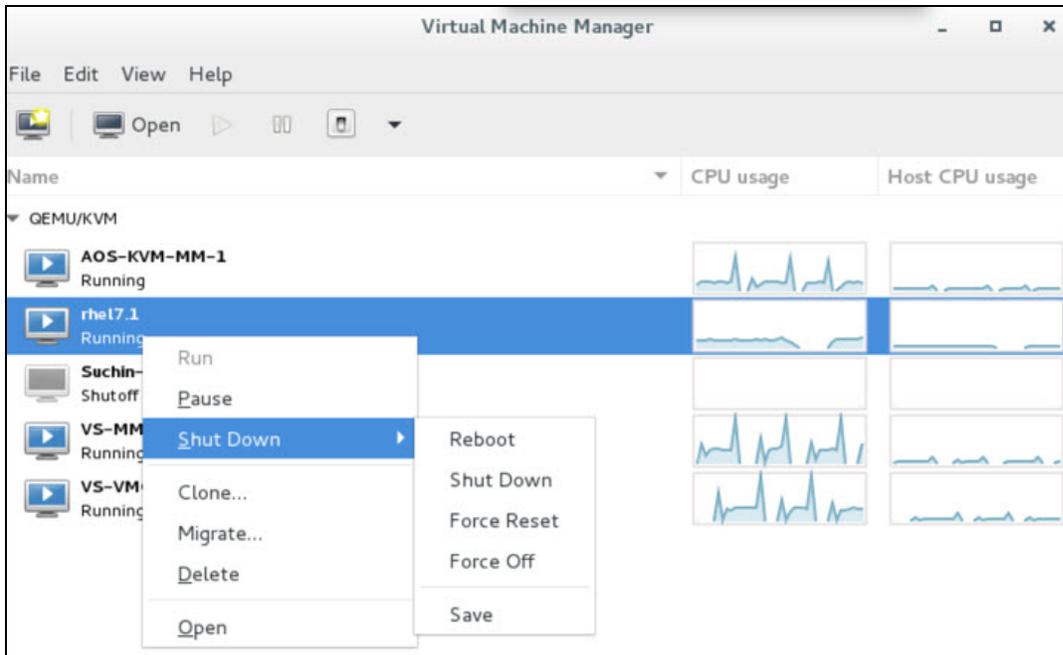
ArubaOS enables you to increase the size of your flash to ensure that the flash is hosted on a separate disk. By doing this you can move to a hard disk with higher storage capacity for flash with minimal impact. Follow the steps below to increase the size of the flash on the Mobility Master.

1. To protect the data on the controller, take a flashback up of ArubaOS using **scp/ftp/tftp**.

```
(ArubaMM) [mynode] #show storage
Filesystem      Size      Used Available Use% Mounted on
none            3.0G      5.6M      3.0G      0% /tmp
/dev/vdb1       7.7G     452.7M      6.9G      6% /flash
/dev/vda5       1.4G     380.3M    1022.7M    27% /mnt/disk1
/dev/vda6       1.4G     380.3M    1022.7M    27% /mnt/disk2
(ArubaMM) [mynode] #backup flash
Please wait while we take the flash backup.....
File flashback.tar.gz created successfully on flash.
Please copy it out of the controller and delete it when done.
(ArubaMM) [mynode] # copy flash: flashback.tar.gz scp: 10.16.9.107 tester
flashbackup.tar.gz
```

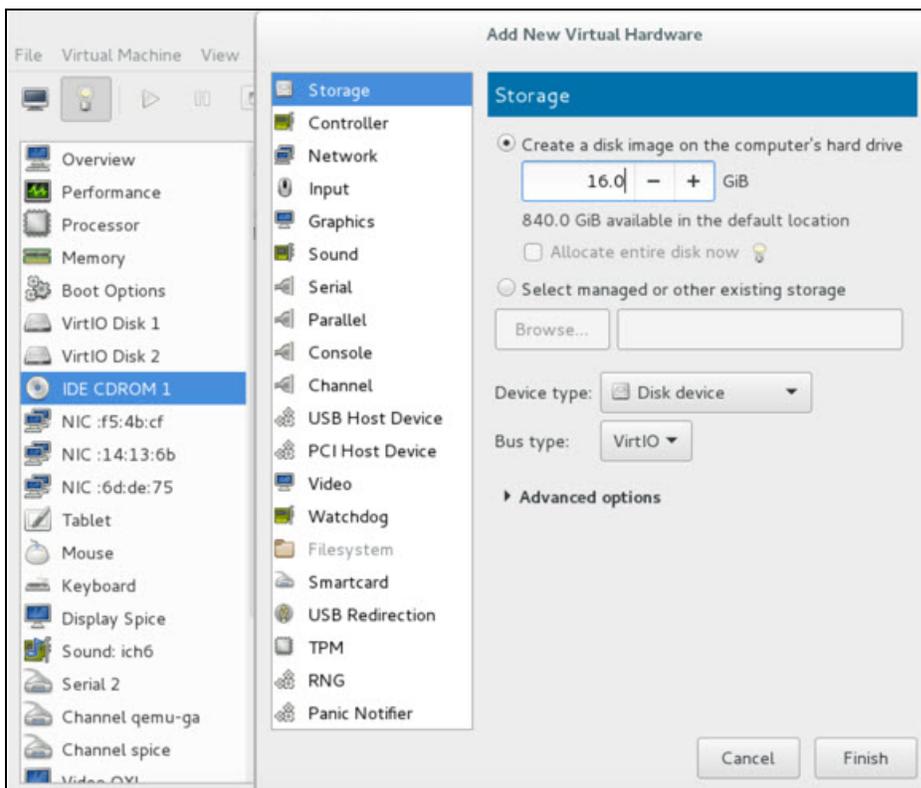
2. Access the virt-manager and right click on the VM. Select **Shut Down**.
3. Click **Shut Down** for a graceful shutdown of the VM.

Figure 37 Graceful Shutdown



4. Add a new VirtIO Disk according to your requirement. For more information refer to the sizing table in [ArubaOS VM Requirements on page 10](#).
5. Double click the VM and click **Show virtual hardware details**. Click on **Add Hardware**.
6. In the **Add New Virtual Hardware** window click **Storage**. Enter a desired value for the **Create a disk image on the computer hard drive option** and click **Finish**. A new disk is added.

Figure 38 Adding New Virtual Hardware



7. Power on the VM. The following message is displayed when ArubaOS boots up.

Aruba Networks

ArubaOS Version 8.0.1.0 (build 57204 / label #57204)

Built by p4build@lemnos on 2016-11-06 at 20:26:23 PST (gcc version 4.7.2)

(c) Copyright 2016 Hewlett Packard Enterprise Development LP.

[10:18:22]:Starting device manager [OK]

Formatting new flash [OK]

Forcing filesystem check on new flash [OK]

Mounting new flash [OK]

Copying files to new flash [OK]

8. Once the system boots up, the new disk will show up as vdc and not vdb. The flash will contain the old data.

```
(ArubaMM) [mynode] #show storage
Filesystem          Size      Used Available Use% Mounted on
none                3.0G      7.5M      3.0G    0% /tmp
/dev/vdc1           15.6G    477.7M    14.4G    3% /flash
/dev/vda5            1.4G     380.3M   1022.7M  27% /mnt/disk1
/dev/vda6            1.4G     380.3M   1022.7M  27% /mnt/disk2
(ArubaMM) [mynode] #
```

9. Power off the VM and select **VirtIO Disk2**. Click **Remove and reboot the controller**.

10. Click **Yes** in the **Are you sure you want to remove this device window**.

11. The following information is displayed after rebbot and you will be able to use the new disk.

```
(ArubaMM) [mynode] #show storage
Filesystem          Size      Used Available Use% Mounted on
none                3.0G      7.6M      3.0G    0% /tmp
/dev/vdb1           15.6G    477.8M    14.4G    3% /flash
/dev/vda5            1.4G     380.3M   1022.7M  27% /mnt/disk1
/dev/vda6            1.4G     380.3M   1022.7M  27% /mnt/disk2
(ArubaMM) [mynode] #
```



ArubaOS supports only 3 disks and the size of the new disk that is added should be more than the current disk size.

Backing up and Restoring Critical Data

It is important to frequently back up all critical configuration data and files on the compact flash file system to an external server or mass storage device. Ensure the following files are backed up regularly:

- Configuration data
- WMS database
- Local user database
- Licensing database
- Floor plan JPEGs
- Custom captive portal pages
- x.509 certificates
- Controller Logs

Back Up and Restore Compact Flash in the WebUI

The WebUI provides the easiest way to back up and restore the entire compact flash file system. The following steps describe how to back up and restore the compact flash file system using the WebUI on the Mobility

Master:

1. Click on the **Configuration** tab.
2. Click **Pending Configuration** and then **Deploy Changes**. **Pending Changes** is visible only when there changes to be saved, if this option is not visible skip this step.
3. Navigate to the **Diagnostics > Technical Support > Backup Flash** page.
4. Click **Create Backup** to back up the contents of the compact flash file system to the flashback.tar.gz file.
5. Click **Copy Backup** to copy the file to an external server.

You can later copy the backup file from the external server to the compact flash file system using the file utility in the **Diagnostics > Technical Support > Copy Files** page.

6. To restore the backup file to the compact flash file system, navigate to the **Diagnostics > Technical Support > Restore Flash** page. Click **Restore**.

Back Up and Restore Compact Flash in the CLI

The following steps describe the backup and restore procedure for the entire compact flash file system using the controller's command line:

1. Enter **config** mode in the CLI on the controller, and enter the following command:
(host) [mynode] (config) #write memory
2. Use the backup command to back up the contents of the compact flash file system to the **flashbackup.tar.gz** file.

```
(host) [mynode] (config)# backup flash
Please wait while we tar relevant files from flash...
Please wait while we compress the tar file...
Checking for free space on flash...
Copying file to flash...
File flashback.tar.gz created successfully on flash.
```

3. Use the copy command to transfer the backup flash file to an external server or storage device:

```
(host) [mynode] (config) copy flash: flashback.tar.gz ftp: <ftphost> <ftpusername>
<ftpuserpassword> <remote directory>
(host) [mynode] (config) copy flash: flashback.tar.gz usb: partition <partition-number>
```

You can later transfer the backup flash file from the external server or storage device to the compact flash file system with the copy command:

```
(host) [mynode] (config) # copy tftp: <tftphost> <filename> flash: flashback.tar.gz
(host) [mynode] (config) # copy usb: partition <partition-number> <filename> flash:
flashbackup.tar.gz
```

4. Use the restore command to untar and extract the flashback.tar.gz file to the compact flash file system:

```
(host) [mynode] (config) # restore flash
```

Back Up and Restore Configuration in the CLI

The following steps describe the backup and restore procedure for the config file system using the controller's command line:

1. Enter **config** mode in the CLI on the controller, and execute the following command:
(host) [mynode] (config) #write memory
2. Use the backup command to back up the contents of the compact flash file system to the **configbackup.tar.gz** file.

```
(host) [mynode] (config) # backup flash
Please wait while we tar relevant files from flash...
Please wait while we compress the tar file...
Checking for free space on flash...
Copying file to flash...
File configbackup.tar.gz created successfully on flash.
```

3. Use the copy command to transfer the backup flash file to an external server or storage device:

```
(host) [mynode] (config) copy flash: configbackup.tar.gz ftp: <ftphost> <ftpusername>
<ftpuserpassword> <remote directory>
(host) [mynode] (config) copy flash: configbackup.tar.gz usb: partition <partition-number>
```

You can later transfer the backup flash file from the external server or storage device to the compact flash file system with the copy command:

```
(host) # copy tftp: <tftphost> <filename> flash: configbackup.tar.gz
(host) # copy usb: partition <partition-number> <filename> flash: configbackup.tar.gz
```

4. Use the restore command to untar and extract the **configbackup.tar.gz** file to restore the configuration:

```
(host) [mynode] (config) # restore config
Please wait while we restore the config backup.....
Config restored successfully.
Please reload (reboot) the controller for the new config to take effect.
```

Snapshot

A VMware snapshot is a copy of the virtual machine's disk file (VMDK) at a given point in time. Snapshots provide a change log for the virtual disk and are used to restore a VM to a particular point in time when a failure or system error occurs.

A snapshot preserves the state and data of a virtual machine at a specific point in time. A virtual machine provides several operations for creating and managing snapshots and snapshot chains. These operations let you create snapshots, revert to any snapshot in the chain, and remove snapshots. For additional information about snapshots refer to the VMware kb article [1015180](#).

Implementing Management Interface

This sections discusses implementation of the management interface on the Mobility Master. It includes the following:

- Assigning the IP address to the management interface from the CLI
- Ensuring management bound traffic uses the correct interfaces and a default gateway specific to the management interface
- Protecting the management interface against unwanted traffic and DOS attacks

Once the IP is assigned (manual or dynamic) we should be able to reach the management interface from anywhere in the network. This requires that we have a default gateway for the management interface. But this default gateway should not be used for the data routing table of the controller. So the inherent problem is that we need to have two default gateways one for the management interface and the other for the data traffic and the management traffic should be via the management interface only. This is solved by the use of the `iproute2` utility and having a separate routing table with its own default gateway for the management IP. With this we can ensure that the management traffic does not leak onto unwanted interfaces.

The management interface is mapped to `eth0` and is a Linux interface. It is not a part of SOS and does not have access to the SOS firewall to protect itself. Since the management interface is susceptible to attacks it is imperative that we should firewall this interface. For this we use the `iptables` firewall present in Linux. We allow only `ssh` (22), `telnet`(2323) ,`tftp`(69) and `HTTPS`(443,4343) traffic on the `mgmt.` interface and also rate limit traffic to protect controller from unwanted traffic flood over the network. Initially phase of this feature is implemented for manually configuring a static IP for management interface from the console. It covers both IPv4 and IPv6 implementation. Most of the functional behavior and implementation are same for IPv4 and IPv6. This feature can be extended for obtaining IP dynamically from DHCP server in the network in future.

Datapath Debug Commands

Listed below are the commands to view the system statistics of your controller:

- Execute the **show datapath frame [counters]** command to view statistics of the data traffic processed. This command displays the frame statistics that are received and transmitted from the datapath of the controller. Allocated frames indicate buffers allocated at any given point of time. A constant increment in the buffer indicates a buffer leak.

The following example displays statistics of data traffic processed.

```
(host) #show datapath frame counters
+-----+-----+-----+-----+-----+-----+-----+-----+
|SUM/| | | |
|CPU | Addr | Description Value |
+-----+-----+-----+-----+-----+
| | [00] | Allocated Frames 3155 |
| | [03] | Unknown Unicast 127 |
| | [04] | IPv6 Unknown Unicast 5 |
+-----+-----+-----+-----+-----+
| | | |
| G | [00] | BPDUs Received 28 |
+-----+-----+-----+-----+-----+-----+-----+-----+-----+
```

- Execute the **show port stats** command to view the traffic received/transmitted through gigabit ports using the datapath.

The following example displays the port statistics.

```
(host) #show port stats
Port Statistics
-----
---
Port PacketsIn PacketsOut BytesIn BytesOut InputErrorBytes OutputErrorBytes CRCErrors
RxNoMbuf
-----
---
GE 0/0/0 6179766 46516 1192249262 3446810 0 0 0 0
GE 0/0/1 179 166996 14782 5019706 0 0 0 0
GE 0/0/2 0 0 0 0 0 0 0 0
```

- Execute the **show datapath heartbeat stats** command to monitor the health of the systems. Heartbeats are sent from the control plane to the datapath every second. The packets pass through the datapath CPUs and return to the control plane in one second. If the load on the system increases or there is a CPU lock there is a possibility of the heartbeat being missed. If this recurs 30 times consecutively the controller reboots. The heartbeat probe introduced in this release, sends out a probe when two consecutive heartbeats are missed and also measures the actual time taken for the packets to pass through the datapath CPUs and return to the control plane.

The following example displays the heartbeat statistics.

```
(host) #show datapath heartbeat stats
Sibyte HeartBeat Stats:
  Total HB sent: 42686
  Total HB send errors: 0
  Current HB send errors: 0 (max:30)
  HB send errors high water-mark: 0
```

Sibyte Probe Stats:

Total probes sent: 0
Last probe sent @ 0:00:00.000
Last probe rcvd @ 0:00:00.000

- Execute the **show datapath dpdk [mempool-stats | ring-stats]** command to view the DPDK mempool and ring statistics. Since the size of the mempool and ring may vary based on the system template this command identifies the size of the structures used.

The following example displays DPDK mempool and ring statistics.

```
(host) #show datapath dpdk mempool-stats
DPDK Memory Pool Statistics Table
-----
mPoolName mPoolAddr Flags phyAddr Size hdrSize eltSize tSize priDataSize success_bulk
success_objs fail_bulk fail_objs cPoolCount
-----
log_history 0x2aaaaa802080 0 0x0xa9002080 512 64 2048 0 0 0 0 0 0 0 479
mbuf_pool 0x2aaa36200000 0 0x0xa9400000 65536 64 4032 0 0 0 0 0 0 0 62935
msg 0x7fec6700080 0 0x0x24700080 1024 64 40 24 0 0 0 0 0 0 0 1024
(host) #show datapath dpdk ring-stats
DPDK Ring Statistics Table
----
Flags: Flag - set for single producer or consumer
Used - number of entries in a ring
Freed - number of free entries in a ring
QThreshold - Enqueue Threshold
nQSuccessBulk - Successful enqueues number
nQSuccessObjs - Objects successfully enqueued
nQFailBulk - Failed enqueues number
nQFailObjs - Objects that failed to be enqueued
dQSuccessBulk - Successful dequeues number
dQSuccessObjs - Objects successfully dequeued
dQFailBulk - Failed dequeues number
dQFailObjs - Objects that failed to be dequeued
RingName RingAddr Flag Used Freed QThreshold nQSuccessBulk nQSuccessObjs nQFailBulk
nQFailObjs dQSuccessBulk dQSuccessObjs dQFailBulk dQFailObjs
-----
MP_log_history 0x2aaaaa800000 0 479 544 0 0 0 0 0 0 0 0 0 0
MP_mbuf_pool 0x7fec6600000 0 62908 68163 0 0 0 0 0 0 0 0 0 0
core-0-low 0x2aaaaa98a5c0 2 0 1023 0 0 0 0 0 0 0 0 0 0
core-0-high 0x2aaaaa98c640 2 0 1023 0 0 0 0 0 0 0 0 0 0
core-1-low 0x2aaaaa98e6c0 2 0 1023 0 0 0 0 0 0 0 0 0 0
core-1-high 0x2aaaaa990740 2 0 1023 0 0 0 0 0 0 0 0 0 0
core-2-low 0x2aaaaa9927c0 2 0 1023 0 0 0 0 0 0 0 0 0 0
core-2-high 0x2aaaaa994840 2 0 1023 0 0 0 0 0 0 0 0 0 0
MP_msg 0x2aaaaa9968c0 0 1024 1023 0 0 0 0 0 0 0 0 0 0
```

- Execute the **show datapath utilization** command to view the CPU utilization of all the datapath CPUs (SP/FP).

The following example displays datapath CPU utilization statistics.



If the CPU speed is more than 2.1 GHz, data displayed under the **64 Secs** option is invalid, but valid only for **1 Sec** and **4 Sec** options. Counter inconsistency is only for CPUs with speed more than 2.1 GHz.

```
(host) #show datapath utilization
Datapath Network Processor Utilization
-----+-----+-----+-----+
| Cpu utilization during past |
Cpu | 1 Sec 4 Secs 64 Secs |
-----+-----+-----+-----+
1 | 0% | 0% | 0% |
2 | 0% | 0% | 0% |
```

- Execute the **show cpuload [current]** command to view the controller's CPU load for application and system processes. Use the current option to check the output of the top two UNIX commands.

The following example shows that the majority of the controller's CPU resources are not being used by either the application (user) or system processes.

```
(host) #show cpuload
user 6.9%, system 7.7%, idle 85.4%
```

The following example displays the summary of system (CPU) load. When the current option is used, it displays detailed information of the CPU load for each process.

```
(host) #show cpuload [current]
top2 - 05:09:29 up 2 days, 9 min, 0 users, load average: 0.00, 0.01, 0.05
Tasks: 132 total, 2 running, 130 sleeping, 0 stopped, 0 zombie
Cpu(s): 2.5%us, 1.5%sy, 0.0%ni, 96.0%id, 0.0%wa, 0.0%hi, 0.0%si, 0.0%st
Mem: 7915932k total, 2817304k used, 5098628k free, 2744k buffers
Swap: 0k total, 0k used, 0k free, 193244k cached
PID USER PR NI VIRT RES SHR S %CPU %MEM TIME+ COMMAND
3462 root 20 0 2134m 16m 7772 S 26 0.2 744:48.18 sos.shumway.elf
3654 root 20 0 56112 5856 4732 S 4 0.1 40:48.87 gsmmgr
3503 root 20 0 0 0 0 R 2 0.0 63:24.05 kni_single
1 root 20 0 8340 676 572 S 0 0.0 0:00.92 init
2 root 20 0 0 0 0 S 0 0.0 0:00.00 kthreadd
3 root 20 0 0 0 0 S 0 0.0 0:00.22 ksoftirqd/0
5 root 20 0 0 0 0 S 0 0.0 0:02.02 kworker/u:0
6 root RT 0 0 0 0 S 0 0.0 0:00.00 migration/0
7 root RT 0 0 0 0 S 0 0.0 0:00.00 migration/1
8 root 20 0 0 0 0 S 0 0.0 0:01.94 kworker/1:0
9 root 20 0 0 0 0 S 0 0.0 0:07.79 ksoftirqd/1
10 root 20 0 0 0 0 S 0 0.0 0:01.26 kworker/0:1
11 root RT 0 0 0 0 S 0 0.0 0:00.00 migration/2
12 root 20 0 0 0 0 S 0 0.0 0:01.08 kworker/2:0
13 root 20 0 0 0 0 S 0 0.0 0:05.80 ksoftirqd/2
14 root 0 -20 0 0 0 S 0 0.0 0:00.00 cpuset
15 root 0 -20 0 0 0 S 0 0.0 0:00.00 khelper
```

```
16 root 0 -20 0 0 0 S 0 0.0 0:00.00 netns
```

...

Upgrading a Controller

Follow the steps below to upgrade the controller. You can upgrade the OS on the controller either through WebUI or through the CLI. The following methods can be used to upgrade the OS on the controller:

- TFTP
- FTP
- SCP
- Local File (This option is available while upgrading through WebUI)

Be sure to back up the controllers as described in [Backing up and Restoring Critical Data](#).

In the WebUI:

1. In the Mobility Master node hierarchy, navigate to **Configuration > Upgrade > Software Management**.
2. Choose the upgrade method.
3. If you are using TFTP, FTP, or SCP for upgrade enter the server IP address.
4. Enter the image file name.
5. Choose the partition to upgrade.
6. Select **Yes to Reboot Controller After Upgrade**.
7. Select **Yes to Save Current Configuration Before Reboot**.
8. Click **Upgrade**.

In the CLI:

Execute the following commands on the CLI to upgrade the OS:

For TFTP: (host) [mynode] (config)# copy tftp: <TFTP server IP address> <image file name>
system: partition <0 or 1>

For FTP: (host) [mynode] (config)# copy ftp: <FTP server IP address> <username> <image file name>
system: partition <0 or 1>

For SCP: (host) [mynode] (config)# copy scp: <SCP host IP address> <username> <image file name>
system: partition <0 or 1>

Once the image is uploaded in the flash, save the configuration and reload the controller.

If the following error message is displayed, follow the steps above to reload the OS on both partitions.

```
(host) [mynode] (config)# show image version
Ancillary image stored on flash is not for this release
*****
* WARNING: An additional image upgrade is required to complete the *
* installation of the AP and WebUI files. Please upgrade the boot *
* partition again and reload the controller. *
*****
```