

# Deploying OSPFv2 Features

## !!IMPORTANT!!

THIS GUIDE ASSUMES THAT THE AOS-CX OVA HAS BEEN INSTALLED AND WORKS IN GNS3 OR EVE-NG. PLEASE REFER TO GNS3/EVE-NG INITIAL SETUP LABS IF REQUIRED.

AT THIS TIME, EVE-NG DOES NOT SUPPORT EXPORTING/IMPORTING AOS-CX STARTUP-CONFIG. THE LAB USER SHOULD COPY/PASTE THE AOS-CX NODE CONFIGURATION FROM THE LAB GUIDE AS DESCRIBED IN THE LAB GUIDE IF REQUIRED.

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## Lab Objective

The OSPF (Open Shortest Path Protocol) is one of the most popular routing protocols for IP Networks. It uses a link state routing (LSR) algorithm which is performed by every switch router mode in the network.

This lab should be considered as a basic OSPFv2 lab as an introduction to the configuration and operation of OSPF on Aruba CX switches.

This workshop introduces OSPF features relating to the use of virtual links and options for using encrypted password between ospf neighbors for authentication. Other configurations involve the use of the 'passive interface' command and the 'default-information originate' command.

The list of features presented in this lab is a very small snapshot of the ospf features available within the CX software and a comprehensive view of all OSPF features available can be found in the documentation guides from the aruba support portal :

[AOS-CX 10.07 IP Routing Guide 8400](#)

[AOS-CX 10.07 IP Routing Guide 8400 \(HTML\)](#)

[AOS-CX 10.07 IP Routing Guide 6300,6400,8320,8325,8360 Series](#)

[AOS-CX 10.07 IP Routing Guide 6300,6400,8320,8325,8360 Series \(HTML\)](#)

At the end of the lab tasks, familiarity should be obtained on how to deploy the key features of virtual links and authentication commands, the default originate command and familiarity with additional ospf 'show and status' commands.

## Lab Overview

This Lab is based on CX simulator release 10.07.

The lab comprises of configuring multiple areas within a single autonomous system. A virtual link is required to connect 'Area2' to the backbone as Area 2 is directly connected to Area 1. On completion of the area link configuration , routing exchanges between ospf neighbors are propagated to and from area 2.

The second part of the lab comprises of encrypted authentication between ospf neighbors using configurations with a key-chain' and directly on the interface of each switch. The passive interface ' command and the 'default-information originate' command. are introduced as separate task

Finally, series of useful 'show' commands are presented as a final task.

## Lab Network Layout

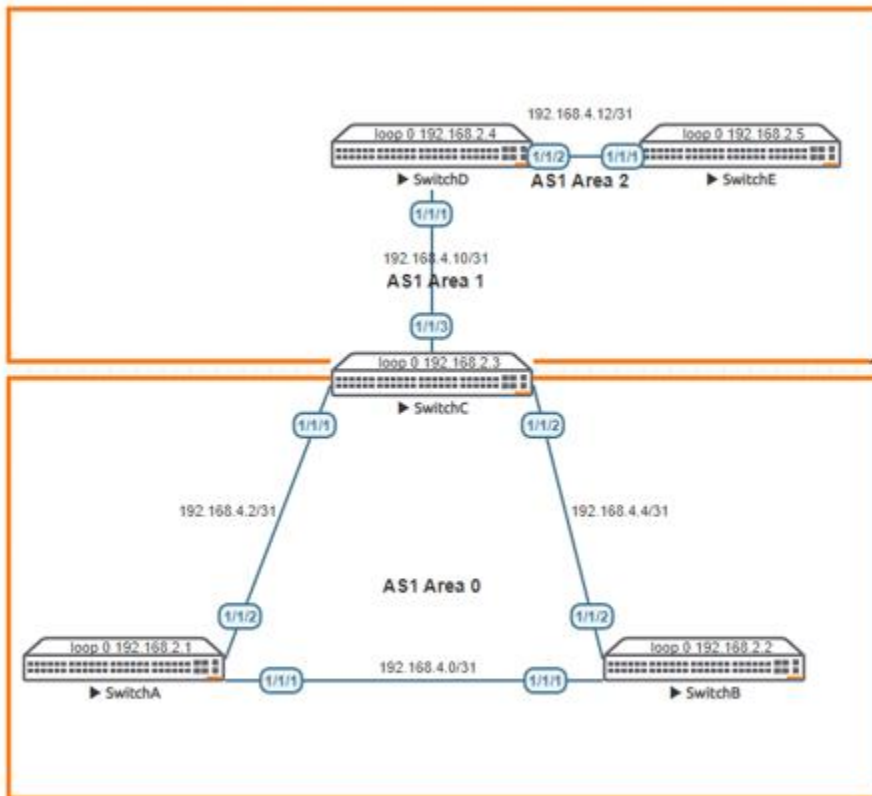


Figure 1 OSPF Area and IP addressing

## Lab Tasks

### Task 1 Lab Set-up

For this lab refer to Figure 1 for topology and IP address details.

- Start all the devices, including host and client
- Open each switch console and log in with user “admin” and no password
- Change all hostnames as shown in the topology:

```
hostname ...
```

- On all devices, bring up required ports:
- ```
int 1/1/1-1/1/3  
no shutdown
```

- Validate LLDP neighbors appear as expected on each switch
- ```
show lldp neighbor
```

### Task 2—Configure loopback 0 interfaces on Switch A-E

Configure loopback addressing on loopback 0 on each switch

Loopback0 ip addressing

```
Switch A ip address 192.168.2.1  
Switch B ip address 192.168.2.2  
Switch C ip address 192.168.2.3  
Switch D ip address 192.168.2.4  
Switch E ip address 192.168.2.5
```

Example Switch B

```
SwitchB# conf t
```

```
SwitchB(config)# interface loopback 0
```

```
SwitchB(config-loopback-if)# ip address 192.168.2.2/32
```

### End of Task2

### Task 3 - Configure OSPF for Switches A, B, C, D & E

The following tasks will be completed in task3 to configure OSPF on switches A,B, C, D & E

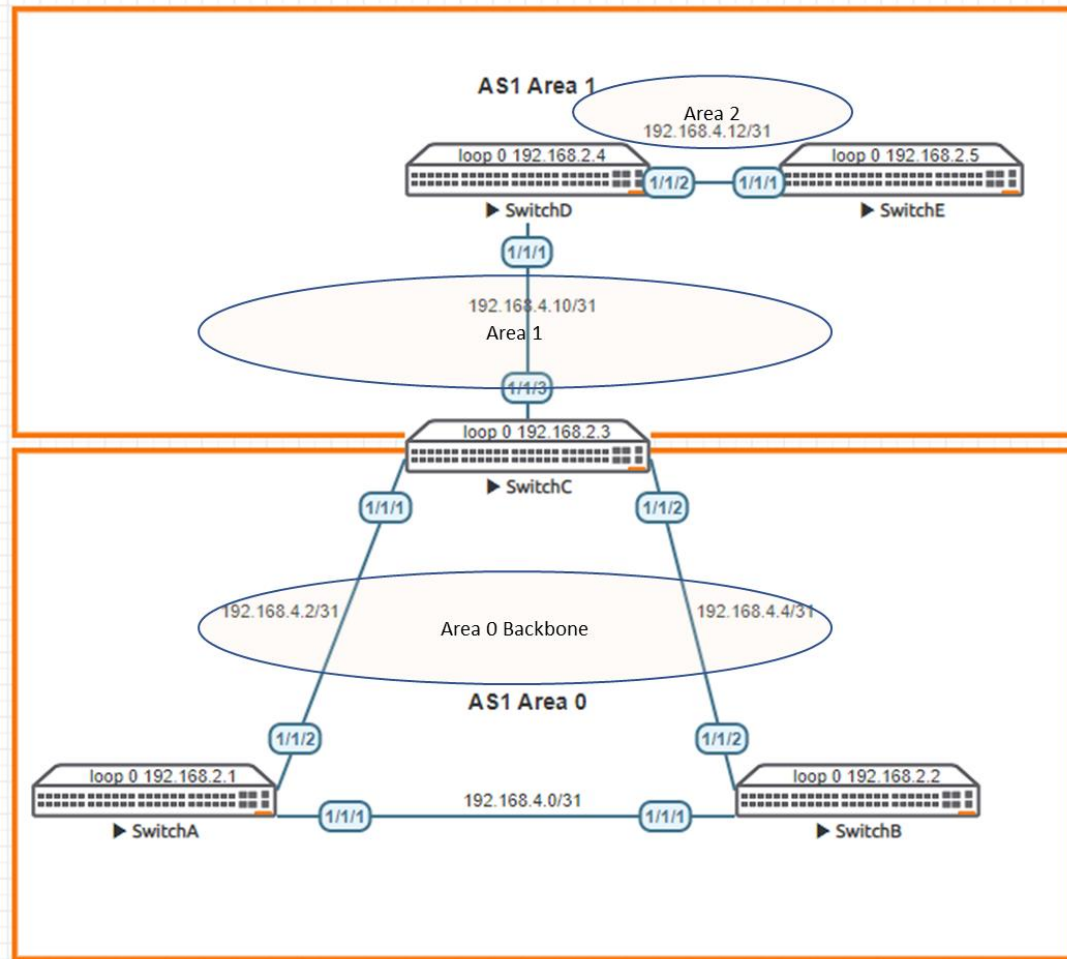
On each switch A, B,C

- Configure a OSPF routing process with appropriate areas and assign a router-id which will be ‘loopback0’
- Configure appropriate switch interfaces with OSPF enabled and ensure connectivity is established
- Ensure neighbor adjacencies are formed between each switch rtr
- Review inter-area and intra-area routes in the ospf routing table
- Review the OSPF Cost of specific routes (Switch A)

## Task 3.1 Configure OSPF routing

- Configure OSPF routing on Switch A, B, C, D & E and assign a router-id with loopback 0
- Configure IP ospf interfaces

At the end of this section , the logical ospf topology will be:-



Configure Switches A to E with their appropriate configurations. OSPF routing area configurations are presented with their full notation but can be abbreviated; as in area 0.0.0.0 to area 0 and area 0.0.0.1 to area 1

#### **SwitchA area 0**

```
router ospf 1
    router-id 192.168.2.1
    area 0.0.0.0

interface 1/1/1
    ip address 192.168.4.0/31
    ip ospf 1 area 0.0.0.0
    ip ospf network point-to-point

interface 1/1/2
    ip address 192.168.4.2/31
    ip ospf 1 area 0.0.0.0
    ip ospf network point-to-point

interface loopback 0
    ip ospf 1 area 0.0.0.0
```

#### **SwitchB area 0**

```
router ospf 1
    router-id 192.168.2.2
    area 0.0.0.0

interface 1/1/1
    ip address 192.168.4.1/31
    ip ospf 1 area 0.0.0.0
    ip ospf network point-to-point

interface 1/1/2
    ip address 192.168.4.4/31
    ip ospf 1 area 0.0.0.0
    ip ospf network point-to-point

interface loopback 0
    ip ospf 1 area 0.0.0.0
```

### **SwitchC Area0 & Area 1 - ABR**

```
router ospf 1
  router-id 192.168.2.3
  area 0.0.0.0
  area 0.0.0.1
interface 1/1/1
  ip address 192.168.4.3/31
  ip ospf 1 area 0.0.0.0
  ip ospf network point-to-point

interface 1/1/2
  ip address 192.168.4.5/31
  ip ospf 1 area 0.0.0.0
  ip ospf network point-to-point

interface 1/1/3
  ip address 192.168.4.10/31
  ip ospf 1 area 0.0.0.1
  ip ospf network point-to-point

interface loopback 0
  ip ospf 1 area 0.0.0.0
```

### **SwitchD Area 1**

```
router ospf 1
  router-id 192.168.2.4
  area 0.0.0.1

interface 1/1/1
  ip address 192.168.4.11/31
  ip ospf 1 area 0.0.0.1
  ip ospf network point-to-point

interface 1/1/2
  ip address 192.168.4.12/31
  ip ospf 1 area 0.0.0.1
```



```
ip ospf network point-to-point
```

```
interface loopback 0
  ip ospf 1 area 0.0.0.1
```

### **SwitchE Area 2**

```
router ospf 1
  router-id 192.168.2.5
  area 0.0.0.1

interface 1/1/1
  ip address 192.168.4.13/31
  ip ospf 1 area 0.0.0.2
  ip ospf network point-to-point

interface loopback 0
  ip ospf 1 area 0.0.0.2
```

## **Task 3.2 display OSPF routes**

### **Note relating to OSPF areas**

OSPF rules state that each non-backbone area cannot learn routes from another non-backbone area ( if not forming a direct adjacency neighbor).

Area 2 from Switch E connects directly to Switch D in area 2. Switch D & E exchange routing information ( for area 2) as a neighbor adjacency has been formed.

On switch D, show the ip ospf route table with the 'sh ip ospf route' command

```
192.168.2.5/32      (i) area: 0.0.0.2
  via 192.168.4.13 interface 1/1/2, cost 100 distance 110
```

Switch E will only have ospf routes learnt that are resident within area 2 which will be the directly connected transit subnet between switch D & C of 192.168.4.12/31

Host route 192.168.2.5/32 from loopback 0 on switch E is present on Switch D but the route will not be present on Switches A, B, & C as the ospf area topology breaks the ospf topology rules.

To enable our routes to propagate throughout our network including to and from Switch E in Area2, a virtual link 'tunnel' will be configured between Switch D and Switch C. This will be covered in the next section.

**End of task 3**



## Task4 – Creating a Virtual Ospf Link

In this task, a virtual link will be configured traversing area 1 between Switch C and Switch D. This will allow area 2 to virtually connect to area 0 and exchange routing information, even though area 2 does not have a direct connectivity to area 0 through Switch D.

- Virtual links are only valid traversing a full ospf area ( stub areas cannot be used.) In this example, a virtual link between Switch C & Switch D will be created across 'area 1'.
- Router-id's must be used for each virtual ink connection.
- A virtual link cannot be created across area 0 ( backbone area)

### Task 4.1 Virtual links between Switch D and Switch C across area 1

On Switch C, create a virtual link to Switch D ospf router-d 192.168.2.4

```
SwitchC(config)# router ospf 1
SwitchC(config-ospf-1)# area 0.0.0.1 virtual-link 192.168.2.4
```

On Switch D, create a virtual link to Switch C ospf router-id 192.168.2.3

```
SwitchD(config)# router ospf 1
SwitchD(config-ospf-1)# area 0.0.0.1 virtual-link 192.168.2.3
```

On Switches A, B & C run the following command to confirm that Switch D host route is now advertised throughout the network.

```
sh ip ospf route 192.168.2.5/32
```

On switch E, display the ip ospf routes. Switch E should now have a routing table reflecting all routes learnt between areas.

```
SwitchE# sh ip ospf route
Codes: i - Intra-area route, I - Inter-area route
       E1 - External type-1, E2 - External type-2

OSPF Process ID 1 VRF default, Routing Table
-----

Total Number of Routes : 8

192.168.2.1/32      (I)
   via 192.168.4.12 interface 1/1/1, cost 100 distance 110
192.168.2.2/32      (I)
   via 192.168.4.12 interface 1/1/1, cost 300 distance 110
192.168.2.3/32      (I)
   via 192.168.4.12 interface 1/1/1, cost 200 distance 110
192.168.4.0/31      (I)
   via 192.168.4.12 interface 1/1/1, cost 400 distance 110
192.168.4.2/31      (I)
```

```

via 192.168.4.12 interface 1/1/1, cost 300 distance 110
192.168.4.4/31      (I)
via 192.168.4.12 interface 1/1/1, cost 300 distance 110
192.168.4.10/31    (I)
via 192.168.4.12 interface 1/1/1, cost 200 distance 110
192.168.4.12/31    (i) area: 0.0.0.2
directly attached to interface 1/1/1, cost 100 distance 110

```

From Switch E , ping loopback 0 addresses of Switch A & B, 192.168.2.1 & 192.168.2.2 respectively, to ensure connectivity across the ospf area.

On Switch A or Switch B, run the following command:-

```

SwitchA# sh ip ospf border-routers
VRF : default                      Process : 1
Internal Routing Table
-----

```

Codes: i - Intra-area route, I - Inter-area route

	Router-ID Interface	Cost	Type	Area	SPF	Nexthop
i	192.168.2.3 1/1/2	100	ABR	0.0.0.0	26	192.168.4.3
i	192.168.2.4 1/1/2	200	ABR	0.0.0.0	26	192.168.4.3

Switch C & Switch D are operating as Area Border routers. Area 0 is extended to switch D, router-id 192.168.2.4, to support the connectivity of Area 2 to the backbone Area 0.

**End of lab task 4**

## Task 5 Authentication

OSPF Neighbors can authenticate with each other using an encrypted password. From software release CX 10.07, additional cryptography support is provided in addition to the existing MD5 algorithm. In CX release 10.07, cryptography support is provided for the following authentication/Digests:-

### Authentication/Digest Lengths

- MD5 = 16 bytes
- SHA-1 = 20 bytes
- SHA-256 = 32 bytes
- SHA-384 = 48 bytes
- SHA-512 = 64 bytes

When it comes to speed and less security, MD5 maybe the best fit.

If security is the most important factor, select a hash algorithm from the SHA suite, example SHA-256, SHA-384, SHA-512'. SHA-256 seems like a good balance between speed and security.

In the authentication examples, the sha-256 crypto algorithm is used. If using a CX simulator release prior to 10.7, only the MD5 authentication crypto method is available.

## Task 5.1 OSPF Authentication – Interface

In this task, will configure authentication between all ospf neighbors and including the virtual link 'tunnel' between Switch C and Switch D.

### Switch A – Switch B Authentication

On either Switch A or Switch B, use the 'sho ip ospf interface 1/1/1' command.

Example output below from Switch A.

```
SwitchA# sh ip ospf interface 1/1/1
```

Codes: DR - Designated router BDR - Backup Designated router

Interface 1/1/1 is up, line protocol is up

```
-----

VRF          : default          Process          : 1
IP Address    : 192.168.4.0/31   Area             : 0.0.0.0
Status        : up              Network Type     : Point-to-point
```

Hello Interval : 10 sec

Transit Delay : 1 sec

Authentication : No

Cost Configured : NA

State/Type : Point-to-point

DR : No

Link LSAs : 0

BFD : Disabled

Dead Interval : 40 sec

Retransmit Interval : 5 sec

Link Speed : 1000Mbps

Cost Calculated : 100

Router Priority : n/a

BDR : No

Checksum Sum : 0

Enter the following configuration on **Switch A**

```
SwitchA(config)# interface 1/1/1
```

```
SwitchA(config-if)# ip ospf authentication hmac-sha-256
```

```
SwitchA(config-if)# ip ospf sha-key 1 sha plaintext aruba
```

Note: at this point the ospf neighbor adjacency will be 'down' between Switch A and Switch B.

```
SwitchA# sh ip ospf neighbors
```

```
VRF : default                                Process : 1
=====
```

Total Number of Neighbors : 1

Neighbor ID	Priority	State	Nbr Address	Interface
192.168.2.3	n/a	FULL	192.168.4.3	1/1/2

**Repeat the configuration on Switch B**

And then run the 'sh ip ospf neighbor' & 'sh ip ospf interface 1/1/1' commands.

```
SwitchA# sh ip ospf neighbors
```

```
VRF : default                                Process : 1
=====
```

Total Number of Neighbors : 2

Neighbor ID	Priority	State	Nbr Address	Interface
-----				

192.168.2.2	n/a	FULL	192.168.4.1	1/1/1
192.168.2.3	n/a	FULL	192.168.4.3	1/1/2

SwitchA# **sh ip ospf interface 1/1/1**

Codes: DR - Designated router BDR - Backup Designated router

Interface 1/1/1 is up, line protocol is up

VRF	: default	Process	: 1
IP Address	: 192.168.4.0/31	Area	: 0.0.0.0
Status	: up	Network Type	: Point-to-point
Hello Interval	: 10 sec	Dead Interval	: 40 sec
Transit Delay	: 1 sec	Retransmit Interval	: 5 sec
Authentication	: SHA-256	Link Speed	: 1000Mbps
Cost Configured	: NA	Cost Calculated	: 100
State/Type	: Point-to-point	Router Priority	: n/a
DR	: No	BDR	: No
Link LSAs	: 0	Checksum Sum	: 0
BFD	: Disabled		

## Task 5.2 Authentication between Switch B & Switch C using the keychain

Using the keychain option is a more flexible way to manage key string passwords whereby a key string password can be changed in a central location on the switch.

Enter the following configuration on **Switch B**

```
SwitchB(config)# keychain sha256
SwitchB(config-keychain)# key 1
SwitchB(config-keychain-key)# key-string plaintext aruba
SwitchB(config-keychain-key)# cryptographic-algorithm hmac-sha-256
SwitchB(config-keychain-key)# exit
SwitchB(config-keychain)# interface 1/1/2
SwitchB(config-if)# ip ospf authentication keychain
```

SwitchB(config-if)# ip ospf keychain sha256

### Repeat the configuration on Switch C with interface 1/1/2

And then run the 'sh ip ospf neighbor' & 'sh ip ospf interface x/x/x' commands on either Switch B or Switch C.

SwitchC# sh ip ospf neighbors

VRF : default Process : 1  
=====

Total Number of Neighbors : 3

Neighbor ID	Priority	State	Nbr Address	Interface
192.168.2.1	n/a	FULL	192.168.4.2	1/1/1
192.168.2.2	n/a	FULL	192.168.4.4	1/1/2
192.168.2.4	n/a	FULL	192.168.4.11	1/1/3

SwitchC# sh ip ospf interface 1/1/2

Codes: DR - Designated router BDR - Backup Designated router

Interface 1/1/2 is up, line protocol is up

```

-----
VRF          : default          Process          : 1
IP Address   : 192.168.4.5/31   Area             : 0.0.0.0

Status       : up               Network Type     : Point-to-point

Hello Interval : 10 sec         Dead Interval    : 40 sec
Transit Delay  : 1 sec         Retransmit Interval : 5 sec
Authentication : Keychain sha256 Link Speed       : 1000Mbps
Cost Configured : NA           Cost Calculated  : 100
State/Type     : Point-to-point Router Priority    : n/a
DR             : No            BDR              : No
Link LSAs      : 0             Checksum Sum     : 0
BFD            : Disabled
  
```

## Task 5.3 Authentication between Switch C and Switch A using Keychain and interface authentication commands

The keychain configuration can be used at one end of the link and the interface authentication commands can be used at the other end of the link to form an ospf neighbor adjacency using encrypted password authentication.

In this example, Switch C will use the keychain configuration and Switch A will use authentication configuration on the interface.

Enter the following configuration on **Switch A**

```
SwitchA(config)# interface 1/1/2
SwitchA(config-if)# ip ospf authentication hmac-sha-256
SwitchA(config-if)# ip ospf sha-key 1 sha plaintext aruba
```

Enter the following configuration on **Switch C**

```
SwitchC(config)# interface 1/1/1
SwitchC(config-if)# ip ospf authentication keychain
SwitchC(config-if)# ip ospf keychain sha256
```

And then run the 'sh ip ospf neighbor' & 'sh ip ospf interface x/x/x' commands on either Switch A or Switch C.

```
SwitchC# sh ip ospf neighbors
```

```
VRF : default                      Process : 1
=====
```

```
Total Number of Neighbors : 3
```

Neighbor ID	Priority	State	Nbr Address	Interface
192.168.2.1	n/a	FULL	192.168.4.2	1/1/1
192.168.2.2	n/a	FULL	192.168.4.4	1/1/2
192.168.2.4	n/a	FULL	192.168.4.11	1/1/3

```
SwitchC# sh ip ospf interface 1/1/2
```

Codes: DR - Designated router BDR - Backup Designated router



Interface 1/1/2 is up, line protocol is up

```
-----
VRF          : default
IP Address   : 192.168.4.5/31

Status       : up

Hello Interval : 10 sec
Transit Delay  : 1 sec
Authentication : Keychain sha256
Cost Configured : NA
State/Type     : Point-to-point
DR            : No
Link LSAs     : 0
BFD           : Disabled
```

```
Process      : 1
Area         : 0.0.0.0

Network Type  : Point-to-point

Dead Interval : 40 sec
Retransmit Interval : 5 sec
Link Speed    : 1000Mbps
Cost Calculated : 100
Router Priority : n/a
BDR          : No
Checksum Sum  : 0
```

## Task 5.4 Authentication with virtual-link configuration

Authentication is also available over the virtual link(s) either using the key chain configuration method or providing the authentication configuration directly within the virtual link configuration as if configuring a physical interface.

In this example , the authentication configuration is configured directly within the virtual link configuration on both Switch C and Switch D.

Run the following command on either Switch D or Switch to confirm the current authentication status of the virtual-link

SwitchD# **sh ip ospf virtual-links**

Virtual link to router 192.168.2.3 is up

```
-----
VRF          : default
Transit Area  : 0.0.0.1
Hello Interval : 10
Transit Delay  : 1
Number of Link LSAs : 0

Process      : 1
Authentication : No
Dead Interval : 40
Retransmit Interval : 5
Checksum Sum  : 0
```

Enter the following configuration on **Switch D**

```
SwitchD(config)# router ospf 1
SwitchD(config-ospf-1)# area 0.0.0.1 virtual-link 192.168.2.3
SwitchD(config-router-vlink)# authentication hmac-sha-256
SwitchD(config-router-vlink)# sha-key 1 sha plaintext aruba
```

Repeat the configuration on **Switch C**

```
SwitchC(config)# router ospf 1
SwitchC(config-ospf-1)# area 0.0.0.1 virtual-link 192.168.2.4
SwitchC(config-router-vlink)# authentication hmac-sha-256
SwitchC(config-router-vlink)# sha-key 1 sha plaintext aruba
```

On Switch C & D, run the following command to confirm the new authentication status of the virtual link

```
SwitchC# sh ip ospf virtual-links
```

```
Virtual link to router 192.168.2.4 is up
```

```
-----
```

VRF	: default	Process	: 1
Transit Area	: 0.0.0.1	Authentication	: sha256
Hello Interval	: 10	Dead Interval	: 40
Transit Delay	: 1	Retransmit Interval	: 5
Number of Link LSAs	: 0	Checksum Sum	: 0
Number of State Changes	: 10		

The following attributes are required when configuring authentication to ensure a successful neighbor adjacency. This applies to the commands if applied directly under an interface or using the keychain or in a combination at either end of the link..

1. The authenticating algorithm must match at either end of the link, as in 'hmac-sha-256' for example.
2. The key number must match at either end of the link, as in 'sha-key 1' under interface or 'key 1' if using the key chain.
3. The authentication password match at either end of the link , as in 'ip ospf sha-key 1 sha plaintext aruba' under interface or 'key-string plaintext aruba' if using the key chain for example.

**End of Task 5**

## Task 6 Passive interface

### Passive interface

The use of the passive interface for OSPF tells the interface to disable route processing for that interface. There are two methods to deploy a passive ospf interface, either in the ospf global context:-

#### Global OSPF context example

```
SwitchA(config)# router ospf 1
SwitchA(config-ospf-1)# passive interface default
```

And disabled on a per interface as a desired:-

```
SwitchA(config)# interface 1/1/2
SwitchA(config-if)# no ip ospf passive
```

The option to use the default global setting ( no passive interface default ) and the interface command to set specific interfaces as 'passive' as desired . This is the method that will be used in task 6.1

## Task 6.1 Passive Interface

The passive interface can be enabled on a per interface as desired.

On Switch A display ospf neighbors

```
SwitchA# sh ip ospf neighbors
```

```
VRF : default                      Process : 1
=====
```

Total Number of Neighbors : 2

Neighbor ID	Priority	State	Nbr Address	Interface
192.168.2.2	n/a	FULL	192.168.4.1	1/1/1
192.168.2.3	n/a	FULL	192.168.4.3	1/1/2

On Switch A enter the no ip ospf passive command under interface 1/1/1

```
SwitchA(config)# interface 1/1/1
```

```
SwitchA(config-if)# ip ospf passive
```

Repeat the `sh ip ospf neighbor` command on Switch A.

Switch A will no longer have an ospf neighbor on interface 1/1/1 to neighbor 192.168.2.2. All routing processes will be disabled on that interface.

Remove the `ip ospf passive` command on interface 1/1/1

```
SwitchA(config)# interface 1/1/1
```

```
SwitchA(config-if)# no ip ospf passive
```

The neighbor adjacency will be formed for neighbor 192.168.2.2 on interface 1/1/1

## End of Task 6

## TASK 7 Default-information originate

The default-information originate configures ospf to advertise the default route (0.0.0.0/0) to its neighbors. There are two options:-

### default-information originate

```
SwitchA# conf t
SwitchA(config)# router ospf 1
SwitchA(config-ospf-1)# default-information originate
```

This option will advertise the default route (0.0.0.0/0) if present in the router

### default-information originate always

```
SwitchA# conf t
SwitchA(config)# router ospf 1
SwitchA(config-ospf-1)# default-information originate always
```

This option will advertise the default route (0.0.0.0/0) regardless if the route is present in the router

## Task 7.1 'default-Information originate always' command

In this task, the default originate always configuration will be configured on Switch A. The route table will be observed to see how the default route propagates through out the network.

On Switch A, configure the default-information originate always command under the ospf 1 context.

```
SwitchA# conf t
SwitchA(config)# router ospf 1
SwitchA(config-ospf-1)# default-information originate always
```

On the remaining switches B,C,D & E, run the sh ip ospf route command

### Extract from Switch B & C route table

Switch B

```
0.0.0.0/0 (E2)
    via 192.168.4.0 interface 1/1/1, cost 25 distance 110
```

Switch C

```
0.0.0.0/0 (E2)
    via 192.168.4.2 interface 1/1/1, cost 25 distance 110
```

All switches will now receive the default route of 0.0.0.0/0 generated by Switch A.

## Task 7.2 'default-information originate' command

On Switch A, replace the default-information originate always config and add the default-information originate command

```
SwitchA(config)# router ospf 1
SwitchA(config-ospf-1)# no default-information originate always
SwitchA(config-ospf-1)# default-information originate
```

On the remaining switches B,C,D & E, run the sh ip ospf route command

All remaining switches no longer have the default route of 0.0.0.0/0 in the routing table as Switch A does not have the default route in the route table.

The next step is to add a default route to the routing table to get Switch A to re-advertise the default route .There is not an appropriate interface to use for default routes as it is an isolated lab, so the interface on Switch B 192.168.4.1 is selected to illustrate the default route re-advertisement

On Switch A , enter the following command

```
SwitchA(config)# ip route 0.0.0.0/0 192.168.4.1
```

This is identifying interface 192.168.4.1 (on Switch B) as the default route from Switch A for all unknown ip routes. Switch A will re-advertise the default static route into ospd.

On the remaining switches, run the sh ip ospf route command and note the default advertisement and the interface that it is being advertised from.

### Switch B

```
0.0.0.0/0          (E2)
  via 192.168.4.0 interface 1/1/1, cost 1 distance 110
```

### Switch C

```
SwitchA(config)# ip route 0.0.0.0/0 192.168.4.1
```

### Switch D

```
0.0.0.0/0          (E2)
  via 192.168.4.10 interface 1/1/1, cost 1 distance 110
```

### Switch E

```
0.0.0.0/0      (E2)
via 192.168.4.12 interface 1/1/1, cost 1 distance 110
```

## End of Task 7

## TASK 8 –show commands

In this section there is a summary of some of the more common ospf commands that can be used. There are multiple options on some commands, which can be highlighted using the '?' as in:-

```
SwitchC# sh ip ospf ?
```

```
[<1-63>]      Specify the OSPF Process ID
all-vrfs       All VRFs.
border-routers Display OSPF border router information
interface      Display OSPF interface information
lsdb           Display OSPF link state database information
neighbors      Display OSPF neighbor information
routes         Display OSPF routing table
statistics     Display OSPF statistics
virtual-links  Display OSPF virtual links information
vrf            VRF Instance.
<cr>
```

A snapshot of the key command cli string is provided as examples.

### sh ip ospf border-routers

Displays the OSPF routing table entries for Area Border Router (ABR) and Autonomous System Border Router (ASBR).

```
SwitchA# sh ip ospf border-routers
VRF : default                      Process : 1
Internal Routing Table
-----
Codes: i - Intra-area route, I - Inter-area route

   Router-ID   Cost   Type   Area   SPF   Nexthop
Interface
i   192.168.2.3  100   ABR    0.0.0.0  83    192.168.4.3
   1/1/2
i   192.168.2.4  200   ABR    0.0.0.0  83    192.168.4.3
   1/1/2
```

### sh ip ospf

Displays general OSPF, area, state, and configuration information.

```
SwitchC# sh ip ospf
VRF : default                      Process : 1
```



```

RouterID       : 192.168.2.3
BFD            : Disabled
SPF Hold Interval : 1000 ms
LSA Start Time  : 5000 ms
LSA Max Wait Time : 0 ms
External LSAs   : 0
ECMP           : 4
Area Border     : true
GR Status       : Enabled
GR State        : inactive
GR Helper       : Disabled
GR Ignore Lost I/F : Disabled
Summary address:

```

Area	Total	Active
Normal	2	2
Stub	0	0
NSSA	0	0

Area : 0.0.0.0

```

Area Type      : Normal
Total Interfaces : 3
Passive Interfaces : 0
SPF Calculation Count : 96
Area ranges    :
Number of LSAs : 9
Checksum Sum    : 279047
Area : 0.0.0.1

```

```

Area Type      : Normal
Total Interfaces : 1
Passive Interfaces : 0
SPF Calculation Count : 96
Area ranges    :
Number of LSAs : 9
Checksum Sum    : 279047

```

Area : 0.0.0.1

```

Area Type      : Normal
Total Interfaces : 1
Passive Interfaces : 0
SPF Calculation Count : 96
Area ranges    :
Number of LSAs : 19
Checksum Sum    : 571478

```

Area ranges :

```

ip-prefix 10.10.10.200/32, inter-area, advertise
ip-prefix 10.10.20.200/32, inter-area, advertise

```

```

Number of LSAs : 19
Checksum Sum    : 571478

```

**sh ip ospf interface x/x/x**

```

SwitchC# sh ip ospf interface 1/1/1
Codes: DR - Designated router BDR - Backup Designated router

```

Interface 1/1/1 is up, line protocol is up

```

VRF      : default
IP Address : 192.168.4.3/31
Process  : 1
Area     : 0.0.0.0

```

```
Status          : up
Hello Interval   : 10 sec
Transit Delay    : 1 sec
Authentication   : Keychain sha256
Cost Configured  : NA
State/Type       : Point-to-point
DR               : No
Link LSAs        : 0
BFD              : Disabled
```

```
Network Type     : Point-to-point
Dead Interval     : 40 sec
Retransmit Interval : 5 sec
Link Speed        : 1000Mbps
Cost Calculated   : 100
Router Priority    : n/a
BDR               : No
Checksum Sum      : 0
```

## sh ip ospf routes

Displays OSPF routing table information.

SwitchC# sh ip ospf routes

Codes: i - Intra-area route, I - Inter-area route  
E1 - External type-1, E2 - External type-2

OSPF Process ID 1 VRF default, Routing Table

-----

Total Number of Routes : 10

```
192.168.2.1/32      (i) area: 0.0.0.0
  via 192.168.4.2 interface 1/1/1, cost 100 distance 110
192.168.2.1/32      (i) area: 0.0.0.0
  via 192.168.4.11 interface 1/1/3, cost 100 distance 110
192.168.2.2/32      (i) area: 0.0.0.0
  via 192.168.4.4 interface 1/1/2, cost 100 distance 110
192.168.2.5/32      (I)
  via 192.168.4.11 interface 1/1/3, cost 200 distance 110
192.168.4.0/31      (i) area: 0.0.0.0
  via 192.168.4.2 interface 1/1/1, cost 200 distance 110
192.168.4.0/31      (i) area: 0.0.0.0
  via 192.168.4.4 interface 1/1/2, cost 200 distance 110
192.168.4.2/31      (i) area: 0.0.0.0
  directly attached to interface 1/1/1, cost 100 distance 110
192.168.4.4/31      (i) area: 0.0.0.0
-- MORE --, next page: Space, next line: Enter, quit: q
```

## sh ip ospf statistics

SwitchC# sh ip ospf statistics

OSPF Process ID 1 VRF default, Statistics (cleared 3 days ago)

-----

```
Unknown Interface Drops      : 0
Unknown Virtual Interface Drops : 0
Bad Instance ID Drops        : 0
Bad IP Header Length Drops    : 0
Wrong OSPF Version Drops     : 0
Bad Source IP Drops          : 0
Resource Failure Drops        : 0
Bad Header Length Drops       : 0
Total Drops                   : 0
```

## sh ip ospf virtual-links

SwitchC# sh ip ospf virtual-links

Virtual link to router 192.168.2.4 is up

-----

```
VRF                : default
Transit Area        : 0.0.0.1
Hello Interval      : 10
Transit Delay       : 1
Number of Link LSAs : 0
Number of State Changes : 10
```

```
Process            : 1
Authentication      : sha256
Dead Interval       : 40
Retransmit Interval : 5
Checksum Sum        : 0
```

### sh ip ospf neighbors

SwitchC# sh ip ospf neighbors

VRF : default

Process : 1

=====

Total Number of Neighbors : 3

Neighbor ID	Priority	State	Nbr Address	Interface
192.168.2.1	n/a	FULL	192.168.4.2	1/1/1
192.168.2.2	n/a	FULL	192.168.4.4	1/1/2
192.168.2.4	n/a	FULL	192.168.4.11	1/1/3

End of Task 8 and Lab

## Appendix – Complete Configurations

### Switch A

#### SwitchA# sh runn

Current configuration:

```
!
!Version ArubaOS-CX Virtual.10.07.0004
!export-password: default
hostname SwitchA
user admin group administrators password ciphertext AQBapUIjq5yzV2PXlvinBNH3jHolHScphhas
TIqFhY98FUJiYgAAAPSjj/wY2BG5dUHLQ4BA/40bY5dAJgSzMudwESxaqHTfW7NK17b11HRW2PrjBNNkpWRax5P
0RtODX5Uj6lZZy6SJBypBXn2uGsKIIItI9no7wgzDp5+PMHBZR1z68Y7FUZMU
led locator on
ntp server pool.ntp.org minpoll 4 maxpoll 4 iburst
ntp enable
!
ssh server vrf mgmt
vlan 1
interface mgmt
    no shutdown
    ip dhcp
interface 1/1/1
    no shutdown
    ip address 192.168.4.0/31
    ip ospf 1 area 0.0.0.0
    ip ospf network point-to-point
    ip ospf authentication hmac-sha-256
    ip ospf sha-key 1 sha ciphertext AQBapUbZyuMyDkoDN0zeQbI8qY0p5vpa77xnpPQEngEkpWjWBQA
AAIouj70C
interface 1/1/2
    no shutdown
    ip address 192.168.4.2/31
    ip ospf 1 area 0.0.0.0
    ip ospf network point-to-point
```

```

ip ospf authentication hmac-sha-256

ip ospf sha-key 1 sha ciphertext AQBapUbZyuMyDkoDN0zeQbI8qY0p5vpa77xnpPQEngEkwjWBQA
AAIouj70C

interface 1/1/3
    no shutdown

interface loopback 0
    ip address 192.168.2.1/32
    ip ospf 1 area 0.0.0.0

ip route 0.0.0.0/0 192.168.4.1

!

router ospf 1
    router-id 192.168.2.1
    default-information originate
    area 0.0.0.0

```

## Switch B

```

SwitchB# sh runn

Current configuration:

!

!Version ArubaOS-CX Virtual.10.07.0004

!export-password: default

hostname SwitchB

user admin group administrators password ciphertext AQBapdU8DwDDuaT20QXmQI6nMCTgg++q9zJF
he1RrNanaw4jfygAAAP0EBAJbehQEa9HFp0D64JUovBnIdPpXiVHuY17n1bdeathUHZdDy6EWe/wnQp+eyt40JmS
I1eXZnUSzQ7xgHRCamuKslISZ/ywQAdWmPR7ayU88SqWwNuEPeNgK5xqb4ND

led locator on

keychain sha256
    key 1
        key-string ciphertext AQBapUbZyuMyDkoDN0zeQbI8qY0p5vpa77xnpPQEngEkwjWBQAAAAIouj7
OC
        cryptographic-algorithm hmac-sha-256

ntp server pool.ntp.org minpoll 4 maxpoll 4 iburst

ntp enable

!

!

!

```

```
!  
!  
!  
ssh server vrf mgmt  
vlan 1  
interface mgmt  
    no shutdown  
    ip dhcp  
interface 1/1/1  
    no shutdown  
    ip address 192.168.4.1/31  
    ip ospf 1 area 0.0.0.0  
    ip ospf network point-to-point  
    ip ospf authentication hmac-sha-256  
    ip ospf sha-key 1 sha ciphertext AQBapUbZyuMyDkoDN0zeQbI8qY0p5vpa77xnpPQEngEkpWjWBQA  
AAIouj70C  
interface 1/1/2  
    no shutdown  
    ip address 192.168.4.4/31  
    ip ospf 1 area 0.0.0.0  
    ip ospf network point-to-point  
    ip ospf authentication keychain  
    ip ospf keychain sha256  
interface 1/1/3  
    no shutdown  
interface loopback 0  
    ip address 192.168.2.2/32  
    ip ospf 1 area 0.0.0.0  
!  
router ospf 1  
    router-id 192.168.2.2  
    area 0.0.0.0
```

### Switch C

```
hostname SwitchC  
user admin group administrators password ciphertext
```

```
AQBapfpGQNq62D++2BP0zWxgKegH8d6KK3SflIX0dRj8CecnygAAAEiCQm3ziVwZ/15ppG7kqWwa2aEMQK45iMxQfw4gg90g/qCgvb1+X7bv4Nvqakx
N9e1SnOolA/B0t++NiwHFjdu
f03MqV5SKpVVXeIRXQ1Wb/HXk+2Jcd3Xz5f7uRwBXZdn
led locator on
keychain sha256
    key 1
        key-string ciphertext AQBapUbZyuMyDkoDN0zeQbI8qY0p5vpa77xnpPQEngEkwjWBQAAAIouj70C
        cryptographic-algorithm hmac-sha-256
ntp server pool.ntp.org minpoll 4 maxpoll 4 iburst
ntp enable
!
ssh server vrf mgmt
vlan 1
interface mgmt
    no shutdown
    ip dhcp
interface 1/1/1
    no shutdown
    ip address 192.168.4.3/31
    ip ospf 1 area 0.0.0.0
    ip ospf network point-to-point
    ip ospf authentication keychain
    ip ospf keychain sha256
interface 1/1/2
    no shutdown
    ip address 192.168.4.5/31
    ip ospf 1 area 0.0.0.0
    ip ospf network point-to-point
    ip ospf authentication keychain
    ip ospf keychain sha256
interface 1/1/3
    no shutdown
    ip address 192.168.4.10/31
    ip ospf 1 area 0.0.0.1
    ip ospf network point-to-point
interface loopback 0
```



```

ip address 192.168.2.3/32
ip ospf 1 area 0.0.0.0
!
router ospf 1
  router-id 192.168.2.3
  area 0.0.0.0
  area 0.0.0.1
  area 0.0.0.1 virtual-link 192.168.2.4
    authentication hmac-sha-256
    sha-key 1 sha ciphertext AQBapUbZyuMyDkoDN0zeQbI8qY0p5vpa77xnpPQEngEkwjWBQAAAIouj70C
  exit

```

## SwitchD

Current configuration:

```

!
!Version ArubaOS-CX Virtual.10.07.0004
!export-password: default
hostname SwitchD
user admin group administrators password ciphertext AQBapZ+cA9wXpQyfl58emkn8n/UirFMRWZB8
4hqkYsYzf73bYgAAABfU+dCAQmVJqR49gOG0wBK170Ef7za5H4+ghgYy0NvJKAKzvFvhVhAjnXIbbUgtGGfMwaf5
4lBqh3SBXxFBk10u1Gd1pGhIAmp1n7zKQdFglLUHyEuPIcg/iHbQZ0vrnJeS
led locator on
keychain keychain
ntp server pool.ntp.org minpoll 4 maxpoll 4 iburst
ntp enable
!
ssh server vrf mgmt
vlan 1,100,200
interface mgmt
  no shutdown
  ip dhcp
interface 1/1/1
  no shutdown
  ip address 192.168.4.11/31
  ip ospf 1 area 0.0.0.1
  ip ospf network point-to-point
interface 1/1/2

```

```

no shutdown

ip address 192.168.4.12/31

ip ospf 1 area 0.0.0.2

ip ospf network point-to-point

interface 1/1/3
    no shutdown

interface loopback 0
    ip address 192.168.2.1/32
    ip ospf 1 area 0.0.0.1
!
router ospf 1
    router-id 192.168.2.4
    area 0.0.0.1
    area 0.0.0.1 virtual-link 192.168.2.3
        authentication hmac-sha-256
        sha-key 1 sha ciphertext AQBapUbZyuMyDkoDN0zeQbI8qY0p5vpa77xnpPQEngEkwjWBQAAAIo
uj70C
        exit
    area 0.0.0.2

```

## SwitchE

Current configuration:

```

!
!Version ArubaOS-CX Virtual.10.07.0004
!export-password: default
hostname SwitchE
user admin group administrators password ciphertext AQBapVww/GYlxzz+hMH0X/elpFyCgHj0aJaY
AYj0i8T9GtQfYgAAABf+91qnBPzkPjIJNfAbWIKALfeq9y1Z1EormgD+Ukt4faM2kCCmxryIPBP15G11F58Pwew8
ojGvsiIndmtHuQYRXL7Esy8g60DR3zGXUAdVb1hVx4jQrrlyeBLfkldchBmK
led locator on
ntp server pool.ntp.org minpoll 4 maxpoll 4 iburst
ntp enable
!
ssh server vrf mgmt
vlan 1
interface mgmt

```

```
no shutdown
ip dhcp
interface 1/1/1
no shutdown
ip address 192.168.4.13/31
ip ospf 1 area 0.0.0.2
ip ospf network point-to-point
interface 1/1/2
no shutdown
interface 1/1/3
no shutdown
interface loopback 0
ip address 192.168.2.5/32
ip ospf 1 area 0.0.0.2
!
router ospf 1
router-id 192.168.2.5
area 0.0.0.2
```

END OF DOCUMENT

