

Part II Campus 2 Tier. Layer 3 Access with OSPF and Security

**IMPORTANT! THIS GUIDE ASSUMES THAT THE AOS-CX OVA HAS BEEN INSTALLED AND WORKS IN GNS3 OR EVE-NG.
PLEASE REFER TO GNS3/EVE-NG INITIAL SETUP LABS IF REQUIRED.**

<https://www.eve-ng.net/index.php/documentation/howtos/howto-add-aruba-cx-switch/>

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Lab Objective

The lab will enable the user to gain hands on knowledge and experience in setup basic Campus 2 Tier Network with L3 Access using OSPF with Security for OSPF links.

Aruba CX 6200 and 6300 typically can be used for L3 access in the Campus.

For further details on Aruba CX switches and other features please refer to the latest Aruba documentation located on
<https://asp.arubanetworks.com/>

Lab Overview

This lab set up is as shown in Figure 1. This lab is a follow and it is a prerequisite to have Part I Campus Tier 2 Layer 3 Access with OSPF completed where the underpinning infrastructure was built.

In this follow on lab we will secure the OSPF links, this acts as a precaution so that limited influence can be injected into the network by unknowingly misconfigurations or from potential bad actors. Some basic trouble shooting steps are also shown and explained

Lab Network Layout

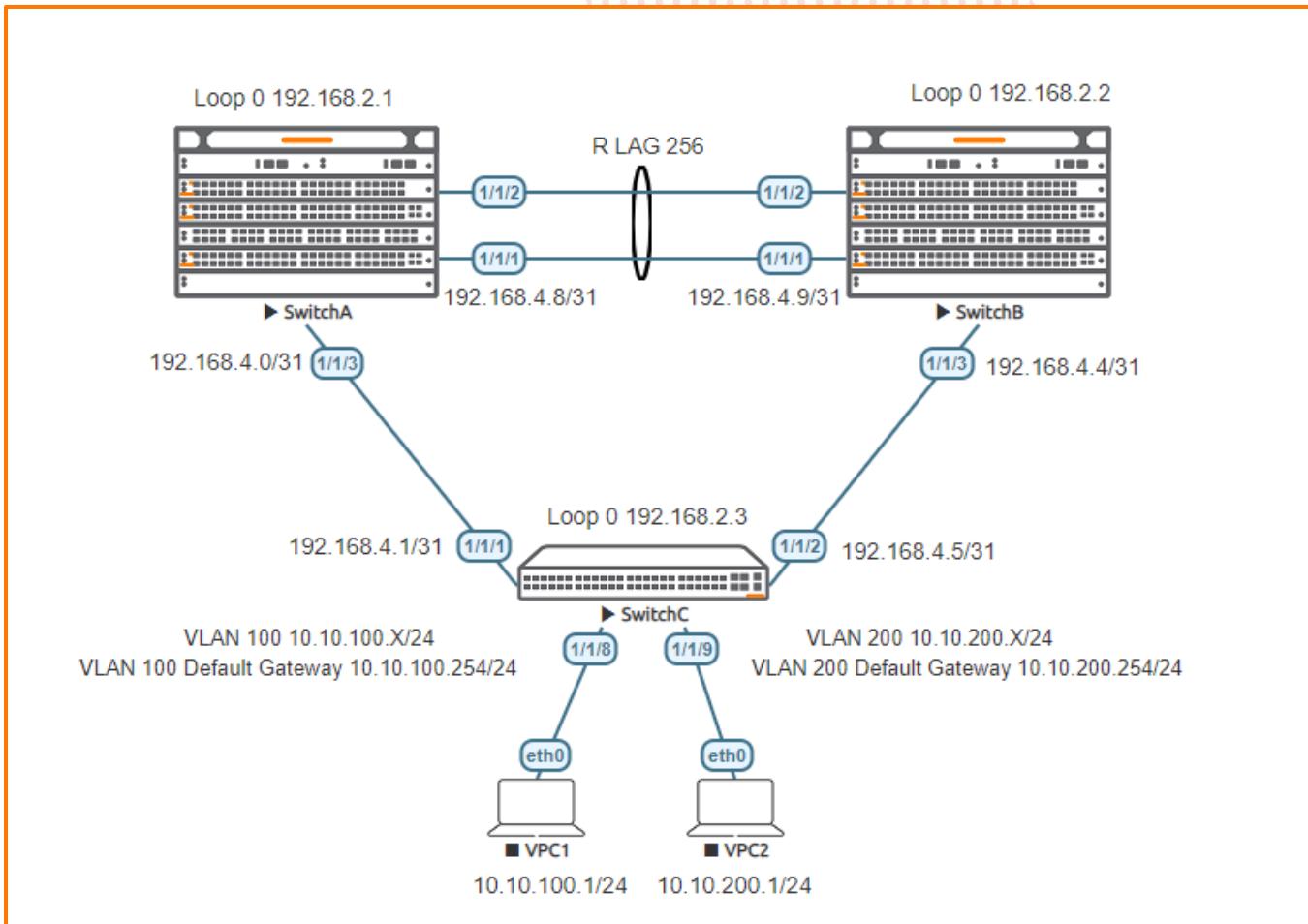


Figure 1. Lab topology

Lab Tasks

Task 1 - Lab setup

Prerequisite please complete the lab "Part I Campus Tier 2 Layer 3 Access with OSPF"

Task 2 - Configure OSPF security between links between Campus Core

On **Switch A and B** Core configure:

- Add MD5 authentication between the two cores
- **Note** as part of the configuration you add a password between the communicating links these must match on both sides of the link for the link to come up correctly

SwitchA#	SwitchB#
<pre>interface lag 256 ip ospf authentication message-digest ospf message-digest-key 1 md5 plaintext <your_password_here></pre>	<pre>interface lag 256 ip ospf authentication message-digest ospf message-digest-key 1 md5 plaintext <your_password_here></pre>

- Ensure the OSPF neighbors remain intact after the configuration as shown below. Here we show output from Switch A

```
SwitchA#
show ip ospf neighbors
VRF : default          Process : 1
=====
Total Number of Neighbors : 2

Neighbor ID      Priority  State        Nbr Address      Interface
-----            -----    -----      -----
192.168.2.3      n/a       FULL       192.168.4.1     1/1/3
192.168.2.2      n/a       FULL       192.168.4.9     lag256
```

- You can show you have authentication on the LAG

```
SwitchA#
show ip ospf interface lag 256
Codes: DR - Designated router   BDR - Backup Designated router

Interface lag256 is up, line protocol is up
-----
VRF      : default          Process : 1
IP Address : 192.168.4.8/31  Area    : 0.0.0.0
Status    : up               Network Type : Point-to-poi
nt
Hello Interval : 10 sec     Dead Interval : 40 sec
Transit Delay  : 1 sec      Retransmit Interval : 5 sec
Authentication : Md5        Link Speed   : 2000Mbps
Cost Configured: NA        Cost Calculated : 50
State/Type     : Point-to-point Router Priority : n/a
DR             : No          BDR           : No
Link LSAs      : 0           Checksum Sum : 0
BFD            : Disabled
```

- To trouble shoot you can use the ospf statistics command. The authentication errors should not increment this may point to a mismatch in passwords or configuration. A small number of authentication errors are expected during the initial configuration change as links are not configured simultaneously.

```
show ip ospf statistics interface lag 256
OSPF Process ID 1 VRF default, interface lag256 statistics (cleared 3h54m27s ago)
=====
Tx Hello Packets : 1407      Rx Hello Packets : 1386
Tx Hello Bytes   : 98480     Rx Hello Bytes   : 96876
Tx DD Packets   : 4          Rx DD Packets   : 4
Tx DD Bytes     : 320        Rx DD Bytes     : 320
Tx LS Request Packets : 1    Rx LS Request Packets : 1
Tx LS Request Bytes : 56      Rx LS Request Bytes : 56
Tx LS Update Packets : 25    Rx LS Update Packets : 27
Tx LS Update Bytes : 3664    Rx LS Update Bytes : 3756
Tx LS Ack Packets : 16       Rx LS Ack Packets : 14
Tx LS Ack Bytes  : 1104     Rx LS Ack Bytes  : 984

Total Number of State Changes : 18
Number of LSAs    : 0
LSA Checksum Sum : 0
Total Transmit Failures : 0
Total OSPF Packets Discarded : 15

Reason          Packets Dropped
-----
Invalid type    0
Invalid length  0
Invalid checksum 0
Invalid version 0
Bad or unknown source 0
Area mismatch   0
Self-originated 0
Duplicate router ID 0
Interface standby 0
Total Hello packets dropped 0
Network Mask mismatch 0
Hello interval mismatch 0
Dead interval mismatch 0
Options mismatch 0
MTU mismatch    0
Neighbor ignored 0
Authentication errors 15
```

```

Type mismatch          12
Authentication failures 3
Wrong protocol        0
Resource failures      0
Bad LSA length        0
Bad DD packets        0
Others                 0

Total LSAs Ignored : 0
Bad Type             : 0
Bad Length            : 0
Invalid Data          : 0
Invalid Checksum       : 0

```

Task 3 – Add OSPF security between remaining links and Access

- Add MD5 authentication between the two cores that connect to Access Switch C
- Initial loss of communication is expected to the access switch on first configuration as changes are not done simultaneously.

SwitchA#	SwitchB#
! interface 1/1/3 ip ospf authentication message-digest ospf message-digest-key 1 md5 plaintext <your_password_here>	! interface 1/1/3 ip ospf authentication message-digest ospf message-digest-key 1 md5 plaintext <your_password_here>

- Add MD5 authentication on the Access uplinks that lead to Switch A and B respectively.

```

SwitchC#
configure
interface 1/1/1-1/1/2
ip ospf authentication message-digest
ospf message-digest-key 1 md5 plaintext <your_password_here>

```

- Carry out similar checks and troubleshooting as in the previous steps
- Ensure the OSPF neighbors remain intact

```

show ip ospf neighbors
VRF : default                               Process : 1
=====
Total Number of Neighbors : 2

Neighbor ID      Priority  State           Nbr Address      Interface
-----+-----+-----+-----+-----+-----+
192.168.2.1      n/a       FULL          192.168.4.0    1/1/1
192.168.2.2      n/a       FULL          192.168.4.4    1/1/2

```

- You can show you have authentication on the link

```

SwitchC# show ip ospf interface 1/1/1
Codes: DR - Designated router   BDR - Backup Designated router

```

```
Interface 1/1/1 is up, line protocol is up
```

VRF	:	default	Process	:	1
IP Address	:	192.168.4.1/31	Area	:	0.0.0.0
Status	:	up	Network Type	:	Point-to-point
Hello Interval	:	10 sec	Dead Interval	:	40 sec
Transit Delay	:	1 sec	Retransmit Interval	:	5 sec
Authentication	:	Md5	Link Speed	:	1000Mbps
Cost Configured	:	NA	Cost Calculated	:	100
State/Type	:	Point-to-point	Router Priority	:	n/a
DR	:	No	BDR	:	No
Link LSAs	:	0	Checksum Sum	:	0

```
BFD : Disabled

SwitchC# show ip ospf interface 1/1/2
Codes: DR - Designated router BDR - Backup Designated router

Interface 1/1/2 is up, line protocol is up
-----
VRF : default
IP Address : 192.168.4.5/31
Status : up
Hello Interval : 10 sec
Transit Delay : 1 sec
Authentication : Md5
Cost Configured : NA
State/Type : Point-to-point
DR : No
Link LSAs : 0
Process : 1
Area : 0.0.0.0
Network Type : Point-to-point
Dead Interval : 40 sec
Retransmit Interval : 5 sec
Link Speed : 1000Mbps
Cost Calculated : 100
Router Priority : n/a
BDR : No
Checksum Sum : 0
```

- To trouble shoot you can use the ospf statistics command. The authentication errors should not increment this may point to a mismatch in passwords or configuration. A small number of authentication errors are expected during the initial configuration change as links are not configured simultaneously. Only link 1/1/1 for Switch C is shown here.

```
SwitchC# show ip ospf statistics int 1/1/1
OSPF Process ID 1 VRF default, interface 1/1/1 statistics (cleared 3h46m45s ago)
=====
Tx Hello Packets : 1340 Rx Hello Packets : 1321
Tx Hello Bytes : 95532 Rx Hello Bytes : 94272
Tx DD Packets : 4 Rx DD Packets : 5
Tx DD Bytes : 360 Rx DD Bytes : 428
Tx LS Request Packets : 0 Rx LS Request Packets : 1
Tx LS Request Bytes : 0 Rx LS Request Bytes : 72
Tx LS Update Packets : 22 Rx LS Update Packets : 18
Tx LS Update Bytes : 3200 Rx LS Update Bytes : 2428
Tx LS Ack Packets : 10 Rx LS Ack Packets : 14
Tx LS Ack Bytes : 672 Rx LS Ack Bytes : 944

Total Number of State Changes : 21
Number of LSAs : 0
LSA Checksum Sum : 0
Total Transmit Failures : 0
Total OSPF Packets Discarded : 20

Reason Packets Dropped
-----
Invalid type 0
Invalid length 0
Invalid checksum 0
Invalid version 0
Bad or unknown source 0
Area mismatch 0
Self-originated 0
Duplicate router ID 0
Interface standby 0
Total Hello packets dropped 0
  Network Mask mismatch 0
  Hello interval mismatch 0
  Dead interval mismatch 0
  Options mismatch 0
  MTU mismatch 0
  Neighbor ignored 0
Authentication errors 20
  Type mismatch 17
  Authentication failures 3
  Wrong protocol 0
  Resource failures 0
  Bad LSA length 0
  Bad DD packets 0
  Others 0

Total LSAs Ignored : 0
Bad Type : 0
Bad Length : 0
Invalid Data : 0
Invalid Checksum : 0
```

Task 4 – Configure VPC and test reachability (Optional)

- Configure VPC1

```
VPCS> ip 10.10.100.1/24 10.10.100.254  
Checking for duplicate address...  
PC1 : 10.10.100.1 255.255.255.0 gateway 10.10.100.254
```

- Check various Reachability .Here we check to Core Switch A

```
VPCS> ping 192.168.2.1  
  
84 bytes from 192.168.2.1 icmp_seq=1 ttl=63 time=2.546 ms  
84 bytes from 192.168.2.1 icmp_seq=2 ttl=63 time=5.527 ms  
84 bytes from 192.168.2.1 icmp_seq=3 ttl=63 time=5.554 ms  
84 bytes from 192.168.2.1 icmp_seq=4 ttl=63 time=5.539 ms  
84 bytes from 192.168.2.1 icmp_seq=5 ttl=63 time=2.815 ms
```

- The reader can check further reachability as well as configure VPC2 to explore further.

End of lab

Appendix – Complete Configurations

- If you face issues during your lab, you can verify your configs with the configs listed in this section
- If configs are the same, try powering off/powering on the switches to reboot them.

Switch A

```

SwitchA#
!
!Version ArubaOS-CX Virtual.10.07.0010
!export-password: default
hostname SwitchA
led locator on
ntp server pool.ntp.org minpoll 4 maxpoll 4 iburst
ntp enable
!
!
ssh server vrf mgmt
vlan 1
interface mgmt
  no shutdown
  ip dhcp
interface lag 256
  no shutdown
  description to SwitchB_
  ip address 192.168.4.8/31
  lacp mode active
  ip ospf 1 area 0.0.0.0
  no ip ospf passive
  ip ospf network point-to-point
  ip ospf authentication message-digest
  ip ospf message-digest-key 1 md5 plaintext <your_password_here>
interface 1/1/1
  no shutdown
  mtu 9198
  description core link
  lag 256
interface 1/1/2
  no shutdown
  mtu 9198
  description core link
  lag 256
interface 1/1/3
  no shutdown
  mtu 9198
  description to SwitchC_
  ip address 192.168.4.0/31
  ip ospf 1 area 0.0.0.0
  no ip ospf passive
  ip ospf network point-to-point
  ip ospf authentication message-digest
  ip ospf message-digest-key 1 md5 plaintext <your_password_here>
interface loopback 0
  ip address 192.168.2.1/32
  ip ospf 1 area 0.0.0.0
!
!
router ospf 1
  router-id 192.168.2.1
  max-metric router-lsa on-startup
  passive-interface default
  graceful-restart restart-interval 300
  trap-enable
  area 0.0.0.0
https-server vrf mgmt

```

Switch B

```

!
!Version ArubaOS-CX Virtual.10.07.0010
!export-password: default
hostname SwitchB
led locator on

```

```

ntp server pool.ntp.org minpoll 4 maxpoll 4 iburst
ntp enable
!
!
!
!
!
ssh server vrf mgmt
vlan 1
interface mgmt
  no shutdown
  ip dhcp
interface lag 256
  no shutdown
  description to SwitchA
  ip address 192.168.4.9/31
  lacp mode active
  ip ospf 1 area 0.0.0.0
  no ip ospf passive
  ip ospf network point-to-point
  ip ospf authentication message-digest
  ip ospf message-digest-key 1 md5 plaintext <your_password_here>
interface 1/1/1
  no shutdown
  mtu 9198
  description core link
  lag 256
interface 1/1/2
  no shutdown
  mtu 9198
  description core link
  lag 256
interface 1/1/3
  no shutdown
  mtu 9198
  description to SwitchC_
  ip address 192.168.4.4/31
  ip ospf 1 area 0.0.0.0
  no ip ospf passive
  ip ospf network point-to-point
interface 1/1/3
  no shutdown
  mtu 9198
  description to SwitchC_
  ip address 192.168.4.4/31
  ip ospf 1 area 0.0.0.0
  no ip ospf passive
  ip ospf network point-to-point
  ip ospf authentication message-digest
  ip ospf message-digest-key 1 md5 plaintext <your_password_here>
interface loopback 0
  ip address 192.168.2.2/32
  ip ospf 1 area 0.0.0.0
!
!
router ospf 1
  router-id 192.168.2.2
  max-metric router-lsa on-startup
  passive-interface default
  graceful-restart restart-interval 300
  trap-enable
  area 0.0.0.0
https-server vrf mgmt

```

Switch C

```

SwitchC# show run
Current configuration:
!
!Version ArubaOS-CX Virtual.10.07.0010
!export-password: default
hostname SwitchC
led locator on
ntp server pool.ntp.org minpoll 4 maxpoll 4 iburst
ntp enable
!
!
```

```
ssh server vrf mgmt
vlan 1,100,200
interface mgmt
  no shutdown
  ip dhcp
interface 1/1/1
  no shutdown
  mtu 9198
  description to SwitchA
  ip address 192.168.4.1/31
  ip ospf 1 area 0.0.0.0
  no ip ospf passive
  ip ospf network point-to-point
  ip ospf authentication message-digest
  ip ospf message-digest-key 1 md5 plaintext <your_password_here>
interface 1/1/2
  no shutdown
  mtu 9198
  description to SwitchB
  ip address 192.168.4.5/31
  ip ospf 1 area 0.0.0.0
  no ip ospf passive
  ip ospf network point-to-point
  ip ospf authentication message-digest
  ip ospf message-digest-key 1 md5 plaintext <your_password_here>
interface 1/1/8
  no shutdown
  no routing
  vlan access 100
interface 1/1/9
  no shutdown
  no routing
  vlan access 200
interface loopback 0
  ip address 192.168.2.3/32
  ip ospf 1 area 0.0.0.0
interface vlan 100
  ip address 10.10.100.254/24
ip ospf 1 area 0.0.0.0
  no ip ospf passive
interface vlan 200
  ip address 10.10.200.254/24
  ip ospf 1 area 0.0.0.0
  no ip ospf passive
!
!
router ospf 1
  router-id 192.168.2.3
  max-metric router-lsa on-startup
  passive-interface default
  graceful-restart restart-interval 300
  trap-enable
  area 0.0.0.0
https-server vrf mgmt
SwitchC#
```



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